INTERNSHIP REPORT WEEK 4 DAY 2

Submitted to:	Ali Hyder	Submission Date:	15 th July, 2025
Internship Domain:	Front Development	Internship Name:	ProSensia
Student Name:	Yasal Qamar	Roll No.	S25031

JavaScript Variables and Data Types

Objective

To learn and practice JavaScript fundamentals by exploring how to declare variables using var, let, and const, and to understand the difference between **Primitive** and **Non-Primitive** data types in JavaScript.

Introduction:

1. JavaScript Variables

var

- · Function-scoped.
- Allows redeclaration.
- Can be reassigned.
- Hoisted (declared before execution).

♦ let

- Block-scoped.
- Cannot be redeclared in the same scope.
- Can be reassigned.
- · Preferred in modern JavaScript.

const

- · Block-scoped.
- Cannot be redeclared or reassigned.

CODING

```
<!DOCTYPE html>
<html lang="en">
 <meta charset="UTF-8">
  <title>JavaScript Variables Example</title>
 <style>
   body {
      font-family: Arial, sans-serif;
      background-color: #f7f9fc;
      padding: 20px;
      max-width: 800px;
      margin: auto;
    h1 {
      text-align: center;
      color: #333;
    .section {
      background-color: #ffffff;
      padding: 15px;
      margin-bottom: 20px;
      border-left: 5px solid #4CAF50;
      box-shadow: 0 2px 4px rgba(0, 0, 0, 0.1);
    .section h2 {
      color: #4CAF50;
    pre {
      background-color: #f0f0f0;
      padding: 10px;
      overflow-x: auto;
      border-radius: 5px;
  </style>
</head>
<body>
 <h1>JavaScript Variables: var, let, const</h1>
```

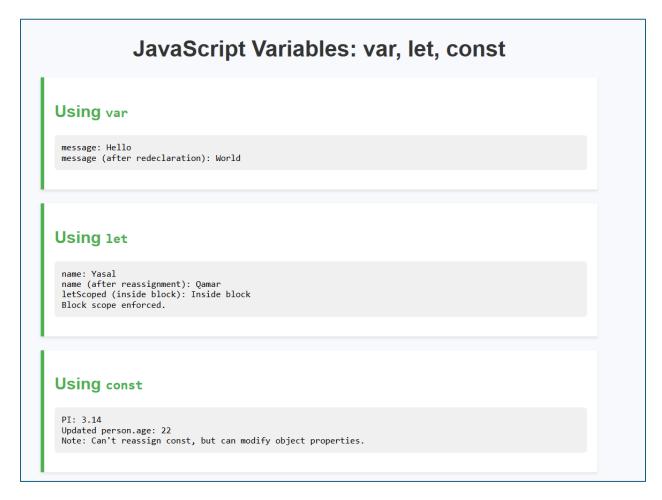
```
<div class="section">
 <h2>Using <code>var</code></h2>
 </div>
<div class="section">
 <h2>Using <code>let</code></h2>
 </div>
<div class="section">
 <h2>Using <code>const</code></h2>
 </div>
<!-- ✓ JavaScript Starts Here -->
<script>
 var message = "Hello";
 let varOutput = "message: " + message + "\n";
 var message = "World";
 varOutput += "message (after redeclaration): " + message;
 document.getElementById("varOutput").textContent = varOutput;
 let name = "Yasal";
 let letOutput = "name: " + name + "\n";
 name = "Qamar";
  letOutput += "name (after reassignment): " + name + "\n";
   let letScoped = "Inside block";
   letOutput += "letScoped (inside block): " + letScoped + "\n";
  letOutput += "Block scope enforced.";
  document.getElementById("letOutput").textContent = letOutput;
 // CONST example
 const PI = 3.14;
  let constOutput = "PI: " + PI + "\n";
  const person = { name: "Yasal", age: 21 };
```

```
person.age = 22;
  constOutput += "Updated person.age: " + person.age + "\n";

  constOutput += "Note: Can't reassign const, but can modify object
properties.";

  document.getElementById("constOutput").textContent = constOutput;
  </script>

  </body>
  </html>
```



2. JavaScript Data Types

Primitive Types:

- String Text data ("Yasal")
- Number Numeric values (21)

- Boolean True/false values
- Undefined Declared but not assigned
- **Null** Explicitly no value

♦ Non-Primitive (Reference) Types:

- Object Key-value pairs (e.g. {name: "Yasal"})
- Array List of items (["Red", "Green", "Blue"])
- Function Reusable block of code

CODING

```
<!DOCTYPE html>
<html lang="en">
 <meta charset="UTF-8">
 <title>JavaScript Data Types</title>
 <style>
   body {
     font-family: 'Segoe UI', sans-serif;
     background: #f1f1f1;
     padding: 30px;
     max-width: 900px;
     margin: auto;
   h1 {
     text-align: center;
     color: #2c3e50;
   .section {
     background-color: #fff;
     padding: 20px;
     margin: 20px 0;
     border-left: 6px solid #3498db;
     box-shadow: 0 2px 4px rgba(0,0,0,0.1);
    .section h2 {
```

```
color: #3498db;
   pre {
     background: #f0f0f0;
     padding: 10px;
    border-radius: 5px;
    overflow-x: auto;
 </style>
</head>
<body>
 <h1>JavaScript Data Types</h1>
 <div class="section">
   <h2>Primitive Data Types</h2>
   </div>
 <div class="section">
   <h2>Non-Primitive (Reference) Data Types</h2>
   </div>
 <script>
   // ✓ Primitive Data Types
   let name = "Yasal";  // String
                               // Number
   let age = 21;
   let isStudent = true; // Boolean
   // Undefined
   let primitiveOutput = "";
   primitiveOutput += "String: " + name + "\n";
   primitiveOutput += "Number: " + age + "\n";
   primitiveOutput += "Boolean: " + isStudent + "\n";
   primitiveOutput += "Undefined: " + notDefined + "\n";
   primitiveOutput += "Null: " + nothing + "\n";
   document.getElementById("primitiveOutput").textContent = primitiveOutput;
   // ✓ Non-Primitive Data Types
   let person = { name: "Yasal", age: 21 };  // Object
   let colors = ["Red", "Green", "Blue"];  // Array
```

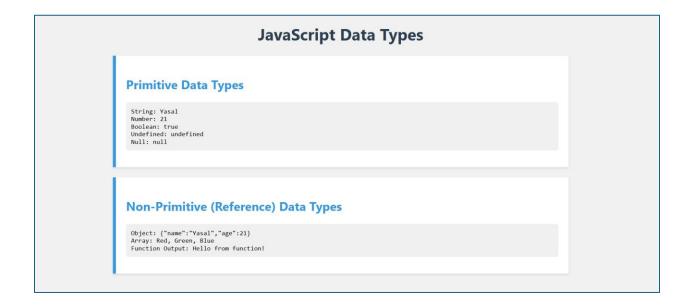
```
function greet() {
    return "Hello from function!";
}

let nonPrimitiveOutput = "";
    nonPrimitiveOutput += "Object: " + JSON.stringify(person) + "\n";
    nonPrimitiveOutput += "Array: " + colors.join(", ") + "\n";
    nonPrimitiveOutput += "Function Output: " + greet();

    document.getElementById("nonPrimitiveOutput").textContent =
nonPrimitiveOutput;
    </script>

</body>
</html>
```

Output:



Category	Type	Example Used
Primitive	String	"Yasal"
	Number	21
	Boolean	true
	Undefined	let x;
	Null	null
Non-Primitive	Object	{ name: "Yasal" }
	Array	["Red", "Green"]
	Function	function greet() {}

Key Learnings:

- Understanding scope and usage of var, let, and const improves code structure.
- JavaScript's dynamic typing allows flexibility but requires careful handling.
- Knowing data types is crucial for writing logical conditions, validations, and functions.

Tools Used:

- Code Editor: Notepad / VS Code
- Browser Console for Debugging
- HTML, CSS for UI structure
- JavaScript for scripting and output handling

Conclusion:

This session was highly productive in building my confidence in JavaScript fundamentals. By combining HTML, CSS, and JavaScript, I developed interactive web pages that clearly demonstrated variable behavior and data type usage an essential step in frontend development.