

Principles Of Compiler Design

- The exercise and project grades are broken into discrete sections, which can be seen in following table

section	Performance
Exercise 1	0.7
Exercise 2	0.7
Exercise 3	0.7
Project: Phase 1	1.25
Project: Phase 2	1.5
Project: Phase 3	1.25
Total	6

Information

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Exercise

Exercise1: lexical analysis, theory of languages and automata

Exercise2: syntax analysis, parser

Exercise3: semantic analysis, intermediate code, Compiler concepts

Project

Phase1: lexical analysis

Phase2: syntax analysis

Phase3: generating intermediate code

Project demands

- 1- 5 valid input from given grammar
- 2- Design and implement lexical analysis by Lex tools for given grammar
- 3- Debug, edit and fixing ambiguity of grammar (report requires)
- 4- Design and implement syntax analysis by Yacc tools for given grammar
- 5- Add symbol table
- 6- Design and implement intermediate code generator (three address code) for arithmetic expression, for given grammar