

Ghost Dodgers: Progress Update

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Progress Update

- Changed approach of mazes
- Added ghosts to the ghost house
- Fixed all bugs in Pac-Man movement
- Added graphics for power-ups
- Displaying lives and scores
- Life is lost if Pac-Man collides with a ghost
- Game ends with a message if all pellets are eaten
- Displaying respective messages on screen as per situation

Upcoming Features

- Ghost Movement
- Sound Inclusion
- Functionality of Powerups

Thank You!