

APMA 2822B: Home Assignment No 4

Due November 18, 2025.

The goals of this assignment are:

1. Practicing writing a [simple] code, compiling it and executing on a parallel computer.
2. Practicing decomposing problem via a distributed memory model and offloading computations to GPUs.

Assignment:

Based on the code you have written for HW3 write a new code with offloading all parallelizable parts of the workflow to GPUs (stencil calculations, evaluating the errors, packing and unpacking data for partition boundaries).

Computational domain is defined on a square with x-coordinates in the range of [0 1] and with y-coordinates also in the range of [0 1].

Consider second order differential equation

$$\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} = f(x, y);$$

Here $\frac{\partial^2 u}{\partial x^2}$ and $\frac{\partial^2 u}{\partial y^2}$ are approximated by the 2nd order finite difference scheme

$$\frac{\partial^2 u}{\partial x^2} = (u[i-1,j] - 2*u[i,j] + u[i+1,j]) / (\Delta x * \Delta x)$$

$$\frac{\partial^2 u}{\partial y^2} = (u[i,j-1] - 2*u[i,j] + u[i,j+1]) / (\Delta y * \Delta y)$$

Assume that the exact solution is $\sin(2\pi x) * \sin(2\pi y)$ and, accordingly, $f(x, y) = -2*(2\pi)*(2\pi) \sin(2\pi x) * \sin(2\pi y)$. Solution at the boundary $u(\text{boundary})=0.0$.

Task No 1. Write an iterative solver to find the value of $u(x, y)$ using the shared memory model and offloading to GPU. Measure the time for each operation including memory allocations, memory copies, kernels. Measure the bandwidth achieved and create a roof-line model for a loop where the solution u is updated, and similarly for loops required to compute the convergence error.

Task No 2. Write an iterative solver to find the value of $u(x, y)$ using the distributed memory model and MPI, each MPI rank will offload calculations to GPUs. Make sure that results are correct. Use non-blocking MPI_Isend and MPI_Irecv to exchange data between the partitions. Use MPI_Allreduce when computing the convergence error. Measure the number of iterations needed to converge.

Compare the time to solution you achieve using the solver you built for homework No. 3 and a similar solver but with offloading to GPUs.

Use “events” to measure timing.

Plan your solver carefully, think about strategies for testing individual components of the program.