

# YASH DAXINI

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## Summary

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- Software Development Engineer with experience designing and implementing multi-tier distributed applications using Java, C#, .NET, Node.js, Angular and React.
- Hands-on in building scalable RESTful microservices, optimizing backend performance, and integrating with cloud and on-prem systems across the full software development life cycle.
- Experienced in agile methodologies, CI/CD, automated builds, and code reviews, with a strong focus on reliability, performance, and Extensible system design.

## Skills

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- **Languages:** C# | Java | PHP | JavaScript (ES6+) | TypeScript | jQuery
- **Databases:** MSSQL | MongoDB | MySQL | Redis | Firebase
- **Frameworks & Tools:** React.js | Angular | Node.js | Express.js | ASP.NET MVC | .NET WebAPI | Slim (PHP) | Ionic Framework
- **DevOps & Build Systems:** Docker | TeamCity | IIS Deployment | CI/CD Pipelines | Mobile Build Automation (Android APKs) | Linux
- **Core Engineering:** REST APIs | Microservices | System Design | Scalable Systems | Data Structures | Algorithms | OOP
- **Version Control:** Git | GitHub
- **Other:** HTML5 | CSS3 | Bootstrap

## Experience

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Jr. Software Engineer	<u>Tark technologies</u>	07/2024 - Current
	<ul style="list-style-type: none"><li>• Designed and implemented <b>CI/CD pipelines</b> in <b>TeamCity</b> for multi-tier applications, including <b>automated build steps, artifact generation, and IIS deployment workflows</b>, <b>reducing manual deployment time</b> and improving release consistency across QA and Staging environments.</li><li>• Generated <b>Android APKs</b> for Angular (Ionic) applications and <b>automated mobile build</b> and deployment workflows, accelerating testing cycles and reducing turnaround time for QA.</li><li>• <b>Improved performance</b> and reliability of backend services by refactoring inefficient database logic and API endpoints, reducing redundant queries and improving response times under increased load.</li><li>• Implemented and maintained hybrid deployment architecture <b>connecting on-premises and cloud-based systems, reducing data duplication</b> and enabling reliable, scalable bi-directional synchronization.</li><li>• Architected and delivered a <b>new microservice</b> that communicates directly with cloud applications, <b>reducing overall synchronization load, eliminating multi-database duplication</b>, and introducing structured logging and end-to-end authentication for secure, observable operations.</li><li>• Developed <b>plugins for HomeSeer</b> to integrate IoT devices (smart plugs, locks, Wi-Fi bulbs) using React, JavaScript, and C#, enhancing interoperability and robustness of automation workflows for customers.</li><li>• Contributed to an algorithmic trading platform as a full stack engineer, leading frontend implementation in React and optimizing backend performance using Redis caching, resulting in faster data refreshing and lower server load during peak trading periods.</li></ul>	

Software trainee	<u>Tark technologies</u>	01/2024 - 07/2024
	<ul style="list-style-type: none"><li>• Built and maintained backend modules using C#, .NET Core, and EF Core, following <b>clean code principles, unit testing, and code review practices</b> as part of the full software development life cycle.</li><li>• Implemented a customizable event scheduling system with recurring event logic and optimized algorithms, improving scheduling performance and reliability for high-volume usage scenarios.</li><li>• Collaborated with cross-functional teams to design and implement an AWS-based billing engine, applying object-oriented design, data modeling, and scalability best practices to meet evolving business requirements.</li></ul>	

## Education

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Bachelor of Engineering	<u>Darshan University</u>	08/2020 - 06/2024
<ul style="list-style-type: none"><li>• CGPA: 9.31</li></ul>		

## Mentorship

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- **Computer Science Tutor:** Programming | Data Structure and Algorithms | Database management system | React JS | Node JS

## Projects

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- **Customizable Event Calendar:** Built a **Microsoft Outlook-inspired calendar** application with **recurring event** logic and optimized overlap calculation algorithms, improving scheduling performance and handling edge cases reliably for large numbers of events. Link to [Frontend Code](#) and [Backend Code](#).
- **Distributed Rate Limiter:** Developed a high-performance **distributed rate limiter** to manage API traffic **across multiple servers** using Node.js, TypeScript, React, and Redis, apply Lua scripts for atomic operations and robust edge-case handling. Implemented **sliding window** and **lazy refill** techniques to improve accuracy and performance under high concurrency, Demonstrating experience with distributed system design and reliability. Link to [Code](#).
- **Comment System:** Created a dynamic comment system where users can create posts, comments, and replies, including Upvote/downvote functionality, using React, PHP-Slim, and MySQL, emphasizing scalable backend design and responsive UI. Link to [Code](#).

## Others

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- **1<sup>st</sup> rank:** Achieved **1<sup>st</sup> place** in the 30-Hour .NET Hackathon organized by Gateway Group. **(03/2023)**
- **Top 0.4%:** Ranked **38th** out of 10,205 participants in the Code chef December Long Challenge 2022 and a **global rank of 260 in Starters 99**.