

EDUCATION

- **Bachelor's in Computer Engineering**
L.D. College Of Engineering
2021 - pursuing
Percentage: 83.20
- **Minor Degree in Artificial Intelligence and Machine Learning**
L.D. College Of Engineering
2023 - pursuing
Percentage: 88
- **Higher Secondary Education**
Ashadeep-1
2020 - 2021
Percentage: 90.20
- **Secondary Education**
Ashadeep-1
2018 - 2019
Percentage: 93.33

EXPERIENCE

- **L.D.College Of Engineering**
Training and Placement Officer
JAN ,2024 - present

HOBBIES

- Listening Songs
- Reading Book
- Watching Movie

AREA OF INTEREST

- Web Development
- Problem Solving

ABOUT

I am an undergraduate student of computer engineering with strong foundation in Mathematics , Programming logic , data structures and algorithms. Actively engaged in collaborative teamwork, continuously seeking opportunities to expand my knowledge in computer engineering. Eager to apply my skill set to contribute to meaningful projects.

PROJECT

- **APMC Market (Slot Booking System)**
link: <https://github.com/Yash-Rajpara/APMC-Market-Slot-Booking-System>
I created APMC market Project , a farmer-centric Website to book slots for selling their produce. I used PHP , MySQL and Bootstrap for responsive front-end design.

SKILLS

- HTML , CSS , JavaScript
- PHP
- Programming Languages : C , C++ , Java(basic) , Python(basic)
- Problem Solving and Analytical Thinking
- Management Skill

ACHIEVEMENTS

- **SMART INDIA HACKATHON** : Participated in SIH 2023 and provided solution for Plant Disease Identification and provides steps for cure through Web App.