

**Math**

# Find Output

```
public class Test {  
    public static void main(String[] args) {  
        int x = 2;  
        int y = 3;  
        int z = Math.pow( x, y );  
        System.out.print(z);  
    }  
}
```

# Output

Options:

- a) Compilation error
- b) 8
- c) 8.0
- d) 9

Ans) a

# Find Output

```
public class Test {  
    public static void main(String[] args) {  
        int x = 2;  
        int y = 3;  
        double z = Math.pow( x, y );  
        System.out.print(z);  
    }  
}
```

# Output

- Options:
  - a) 8.0
  - b) Compilation error
  - c) 8
  - d) Runtime error

Ans) a

# Find Output

```
public class Test {  
    public static void main(String[] args) {  
        float x = 2.0f;  
        double y = 3.0D;  
        int z = (int)Math.pow( x, y );  
        System.out.print(z);  
    }  
}
```

# Output

- Options:

a) 8.0

b) Compilation error

c) 8

d) Runtime error

Ans) c

# Find Output

```
class Output
{
    public static void main(String args[])
    {
        double x = 3.1;
        double y = 4.5;
        double z = Math.max( x, y );
        System.out.print(z);
    }
}
```



# Output

- Options:
  - a) 4.5
  - b) Compilation error
  - c) 4.0
  - d) Runtime error

Ans) a

# Find Output

```
class Output
{
    public static void main(String args[])
    {
        double x = 3.14;
        int y = (int) Math.abs(x);
        System.out.print(y);
    }
}
```

# Output

- a) compilation error
  - b) 3
  - c) 3.0
  - d) 3.14
- 
- Answer: b

# Find Output

```
public class Test {  
    public static void main(String[] args) {  
        double x = 3.14;  
        int y = Math.abs(x);  
        System.out.print(y);  
    }  
}
```

# Output

- a) 3.14
  - b) 3
  - c) 3.0
  - d) compilation error
- 
- Answer: d

# Find Output

```
public class Test {  
    public static void main(String[] args) {  
        double d = Math.round ( 2.5 + Math.random() );  
        System.out.println(d);  
    }  
}
```

# Output

- a) 2.0
- b) 3.0
- c) 4.0
- d) 2.5

- Answer: b

Explanation: The `Math.random()` method returns a number either 0.0 or 1.0.

`Math.round()` will round that number to 3.0

# Find Output

```
public class Test {  
    public static void main(String[] args) {  
        System.out.printf("%.2f", Math.E);  
    }  
}
```



# Output

- Options:

a) 2.72

b) Compilation error

c) 0.72

d) 3.14

Ans: a

# Find Output

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# Output