



### 1) Array

- `array<int, 4> a = {1, 2, 3, 4};` (create)
- `int size = a.size();` (size of array)
- ```
for(int i=0; i<size; i++){  
    cout<<a[i]<<endl;  
}
```

 (print)
- `a.at(2)` → element at 2<sup>nd</sup> index.
- `a.empty()` → Empty or not
- `a.front()` → first element
- `a.back()` → last element

## 2) Vector (Dynamic array)

→ double its size when vector is full.  
by copying old vector to doubled  
new vector & deleting old one.

→ `#include <vector>` → library.

→ `vector<int> v;` → create a vector.

→ `v.capacity();` → size. (double after full)

→ `v.size();`

→ `v.push-back(1)` → add 1 in vector as element.

→ `v.at(2)` → Element at 2nd Index.

→ `front()` & `back()`.

→ `v.pop-back();` → remove last inserted element.

→ `v.clear();` → remove all.

→ `vector<int> a(5, 1);` → 5 element in vector with 1 as value for all.

### 3) Deque

→ `#include <deque>`

→ `deque<int> d;` → create

→ `d.push-back(1);` → add at end

`d.push-front(2);` → add at front

→ `d.pop-back();`  
`d.pop-front();`

→ `d.at(1);` → 1<sup>st</sup> index element.

→ `front(), back()`

→ `d.erase(d.begin(), d.begin()+1);`

↳ remove 1<sup>st</sup> element.

### 4) List

→ `#include <list>`

→ `list<int> l;` → create

→ `l.push-back(1);`

`l.push-back-front(2);`



## 5) Stack (last In first Out)

→ #include <stack>

→ stack<string> s;

s.push("Yash");

s.push("Sri");

s.push("Vastav");

→ s.top();

→ o/p → **Vastav**

→ s.pop();

→ remove top.

→ o/p → **Sri**

→ s.size();

## 6) Queue

(first In first Out)

→ #include <queue>

→ queue<string> q;

→ q.push("Yash");

q.push("Srivastav");

→ q.front();

→ o/p → **Yash**

q.pop();

→ remove

q.front();

→ o/p → **Srivastav**

## 7) Priority Queue

→ `#include <queue>`

→ `priority_queue<int> p;` // max heap

→ `priority_queue<int, vector<int>,  
greater<int>> min;`  
// min heap;

→ `p.push(1);  
p.push(2);  
p.push(3);`

→ `int n = p.size();`

→ `for(int i = 0; i < n; i++) {`

`cout << p.top();`

`p.pop();`

`}`

| O/P   |
|-------|
| 3 2 1 |

Q) Set

(store unique element only)

→ #include &lt;set&gt;

```

→ set<int> s;
   s.insert(5);
   s.insert(1);
   s.insert(6);
   s.insert(0);

```

```

→ for (auto i:s) {
    cout << i << endl;
}

```

O/P:-

|   |
|---|
| 0 |
| 1 |
| 5 |
| 6 |

sorted  
order

→ s.erase(s.begin());

&gt; s.count(5); → s present or not

```

→ set<int>::iterator itr = s.find(5);
   cout << *itr;

```

→ O/P → 1



9) Map

&gt; #include &lt;map&gt;

→ map&lt;int, string&gt; m;

m[1] = "Yash";

m[2] = "Sri";

m[3] = "Vastav";

m.insert({5, "bheem"});

```
for (auto i : m) {
    cout << i.first << endl;
}
```

O/P

1

2

13

sorted

10) Binary Search

&gt; #include &lt;algorithm&gt;

&gt; vector&lt;int&gt; v;

v.push-back(1);

v.push-back(3);

v.push-back(6);

v.push-back(7);

&gt; cout &lt;&lt; binary-search(v.begin(), v.end(), 6)

return true  
because it  
is present

> lower-bound(v.begin(), v.end(), 6) - v.begin();  
                 ↓                                 ↘ o/p → [2]  
upper-bound  
                 ↘ o/p → [3]

> a=3, b=5;  
max(a,b); → 5  
min(a,b); → 3  
swap(a,b); → 5, 3

> String abcd = "abcd";  
return (abcd.begin(), abcd.end());

↳ o/p → dcba

> rotate(v.begin(), v.begin() + 1, v.end());

↳ 

|   |     |         |
|---|-----|---------|
| 9 | P → | 1 3 6 7 |
| 0 | P → | 3 6 7 1 |

```
> sort(v.begin(), v.end());
```

↳ using Intro Sort → Quick, heap, insertion  
combination