

VISVESVARAYA TECHNOLOGICAL UNIVERSITY

“JnanaSangama”, Belgaum -590014, Karnataka.



LAB REPORT

on

COMPILER DESIGN

Submitted by

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Under the Guidance of

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in partial fulfilment for the award of the degree of

BACHELOR OF ENGINEERING

in

COMPUTER SCIENCE AND ENGINEERING



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Department of Computer Science and Engineering



CERTIFICATE

This is to certify that the Lab work entitled “**Compiler Design**” carried out by **Yash Gupta (1BM21CS251)**, who is bonafide student of **B. M. S. College of Engineering**. It is in partial fulfilment for the award of **Bachelor of Engineering in Computer Science and Engineering** of the Visvesvaraya Technological University, Belgaum during the year 2023-24.

The Lab report has been approved as it satisfies the academic requirements in respect of **Compiler Design- (22CS5PCCPD)** work prescribed for the said degree.

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DECLARATION

I, Yash Gupta (1BM21CS251), student of 5th Semester, B.E, Department of Computer Science and Engineering, B. M. S. College of Engineering, Bangalore, here by declare that, this lab report entitled " **Compiler Design**" has been carried out by me under the guidance of Dr. Latha N.R., Assistant Professor, Department of CSE, B. M. S. College of Engineering, Bangalore during the academic semester November-2023-February-2024.

I also declare that to the best of my knowledge and belief, the development reported here is not from part of any other report by any other students.

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Lab 1

1.1 Write a program in LEX to recognize different tokens: Keywords, Identifiers, Constants, Operators and Punctuation symbols.

Code:

```
%{
#include<stdio.h>
%} %%

printf(for|void|main|while|do|switch|case|int|char|float|double|if|else {printf("%s-keyword\n",yytext);
, {printf("%s-separator\n",yytext);} ;
{printf("%s-delimiter\n",yytext);}
[a-zA-Z_][a-zA-Z0-9_]* {printf("%s-Identifier\n",yytext);}
">"| "<"| ">="| "<="| "==" {printf("%s- Relational operator\n",yytext);}
"=" {printf("%s-assignment operator\n",yytext);}
[0-9]+ {printf("%s-digit\n",yytext);}
%%

void main()
{
printf("Give an input:\n");
yylex(); } int yywrap()
{ return
1; }
```

Output

```
C:\Adnan BMS\College\Code\Lex Codes>flex 3.1
C:\Adnan BMS\College\Code\Lex Codes>gcc lex.yy.c
C:\Adnan BMS\College\Code\Lex Codes>a
Give an input:
int sum=1,x=2,y=3;
int-keyword
sum-Identifier
=-assignment operator
1-digit
,-separator
x-Identifier
=-assignment operator
2-digit
,-separator
y-Identifier
=-assignment operator
3-digit
;-delimiter
```

1.2 Write a program in LEX to count the number of characters and digits in a string.

Code

```
%{
#include<stdio.h> int d=0,c=0;

%}

%%

[a-zA-Z] {c++;}
[0-9] {d++;}

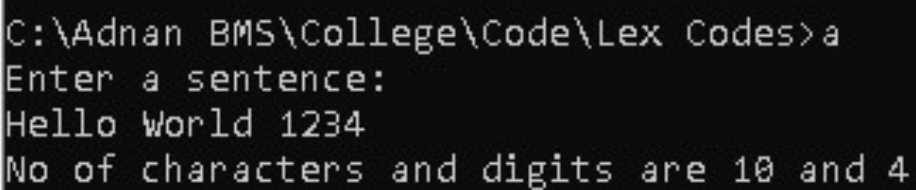
. ;

\n {printf("No of characters and digits are %d and %d\n",c,d),c=0,d=0;}

%%

void main()
{
printf("Enter a sentence:\n");
yylex(); } int yywrap()
{ return
1;
}
```

Output



```
C:\Adnan BMS\College\Code\Lex Codes>a
Enter a sentence:
Hello World 1234
No of characters and digits are 10 and 4
```

1.3 Write a program in LEX to count the number of vowels and consonants in a string.

Code

```
%{
#include<stdio.h> int
v=0,c=0; %}

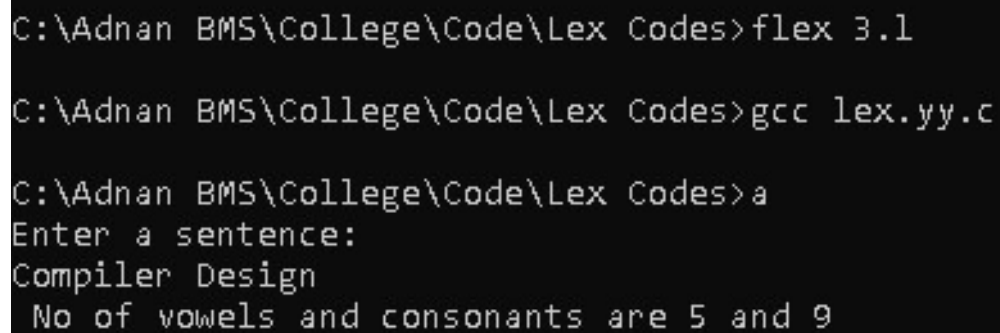
%%

[AEIOUaeiou] {v++;}
[A-Za-z] {c++;}
\n {printf("No of vowels and consonants are %d and %d\n",v,c),v=0,c=0;}

%%

void main()
{
printf("Enter a sentence:\n");
yylex(); } int yywrap()
{ return
1;
}
```

Output



```
C:\Adnan BMS\College\Code\Lex Codes>flex 3.1
C:\Adnan BMS\College\Code\Lex Codes>gcc lex.yy.c
C:\Adnan BMS\College\Code\Lex Codes>a
Enter a sentence:
Compiler Design
No of vowels and consonants are 5 and 9
```

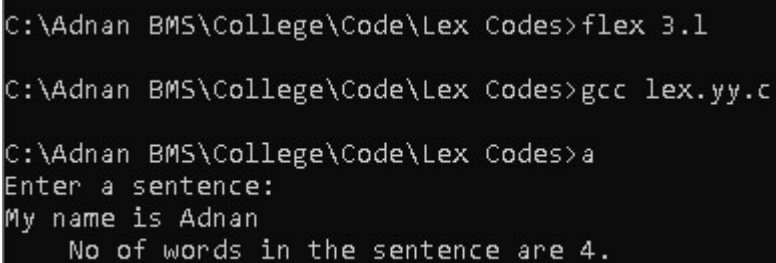

Lab 2

2.1 Write a program in lex to count the number of words in a sentence.

Code

```
%{  
#include<stdio.h> int words;  
  
%}  
%%  
[^\t\n ]+ {words++;}  
  
\n {printf("No of words in the sentence are %d.\n",words),words=0;}  
%%  
  
void main() { printf("Enter  
a sentence:\n");  
yylex(); } int yywrap() { return  
1;  
}
```

Output



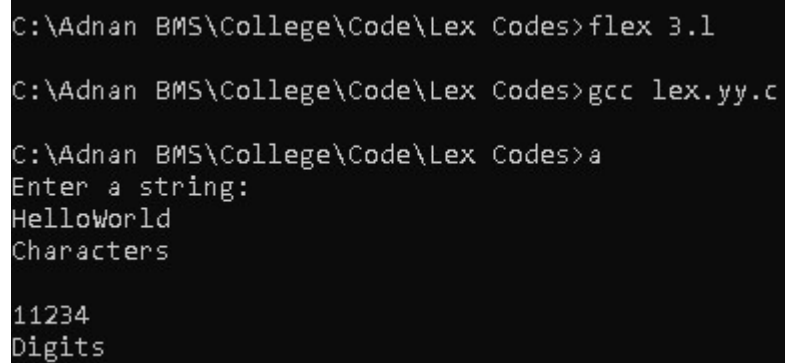
```
C:\Adnan BMS\College\Code\Lex Codes>flex 3.1  
C:\Adnan BMS\College\Code\Lex Codes>gcc lex.yy.c  
C:\Adnan BMS\College\Code\Lex Codes>a  
Enter a sentence:  
My name is Adnan  
    No of words in the sentence are 4.
```

2.2 Write a program in lex to demonstrate regular definition.

Code

```
%{
#include<stdio.h>
%} alpha [a-zA-Z0-9]
%%
[a-zA-Z]+ {printf("Characters\n");}
[0-9]+ {printf("Digits");}
{alpha}+ {printf("Invalid input!\n");}
%%
void main() { printf("Enter
a string:\n");
yylex(); } int yywrap()
{ return
1;
}
```

Output



```
C:\Adnan BMS\College\Code\Lex Codes>flex 3.1
C:\Adnan BMS\College\Code\Lex Codes>gcc lex.yy.c
C:\Adnan BMS\College\Code\Lex Codes>a
Enter a string:
HelloWorld
Characters

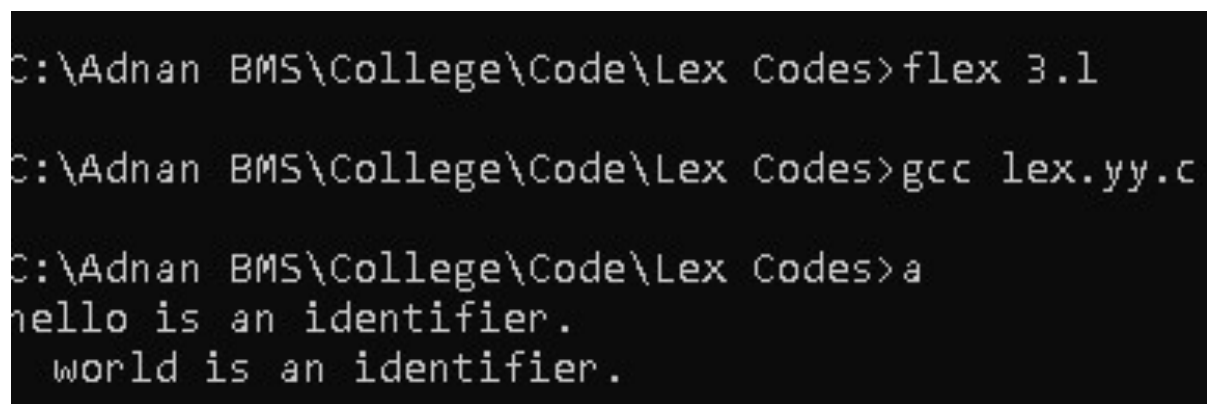
11234
Digits
```

2.3 Write a program in lex to identify tokens in a program by taking input from a file and printing the output on the terminal.

Code

```
%{  
#include<stdio.h>  
%}  
%%  
char|int|float {printf("%s is a keyword.\n",yytext);}  
[a-zA-Z][a-zA-Z0-9]* {printf("%s is an identifier.\n",yytext);}  
, {printf("%s is a separator.\n",yytext);}  
; {printf("%s is a delimiter.\n",yytext);}  
"=" {printf("%s is an assignment operator.\n",yytext);}  
"+"|"-"|"*"|"/" {printf("%s is a binary operator.\n",yytext);}  
[0-9]+ {printf("%s is/are digit(s).\n",yytext);}  
\n ;  
%%  
void main()  
{  
yyin=fopen("input.txt","r");  
yylex(); fclose(yyin);  
} int yywrap()  
{ return  
1;  
}
```

Output



```
C:\Adnan BMS\College\Code\Lex Codes>flex 3.1  
C:\Adnan BMS\College\Code\Lex Codes>gcc lex.yy.c  
C:\Adnan BMS\College\Code\Lex Codes>a  
hello is an identifier.  
world is an identifier.
```

2.4 Write a program in lex to identify tokens in a program by taking input from a file and printing the output in another file.

Code

```
%{
#include<stdio.h>

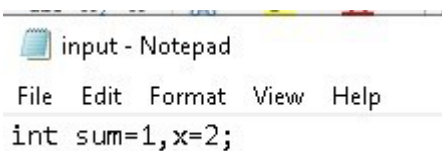
%} %%

char|int|float {fprintf(yyout,"%s is a keyword.\n",yytext);}
[a-zA-Z][a-zA-Z0-9]* {fprintf(yyout,"%s is an identifier.\n",yytext);}
, {fprintf(yyout,"%s is a separator.\n",yytext);} ;
{fprintf(yyout,"%s is a delimiter.\n",yytext);}
"=" {fprintf(yyout,"%s is an assignment operator.\n",yytext);}
"+"|"-"|"*"|"/" {fprintf(yyout,"%s is a binary operator.\n",yytext);}
[0-9]+ {fprintf(yyout,"%s is/are digit(s).\n",yytext);}

\n ;
%%


void main()
{
yyin=fopen("input.txt","r");
yyout=fopen("output.txt","w"); yylex();
printf("Printed in output.txt\n");
fclose(yyin); fclose(yyout);
} int yywrap()
{ return
1;
}
```

Output



```
input - Notepad
File Edit Format View Help
int sum=1,x=2;
```

```
C:\Adnan BMS\College\Code\Lex Codes>flex 3.1  
C:\Adnan BMS\College\Code\Lex Codes>gcc lex.yy.c  
C:\Adnan BMS\College\Code\Lex Codes>aa  
'aa' is not recognized as an internal or external command,  
operable program or batch file.  
C:\Adnan BMS\College\Code\Lex Codes>a  
Printed in output.txt
```

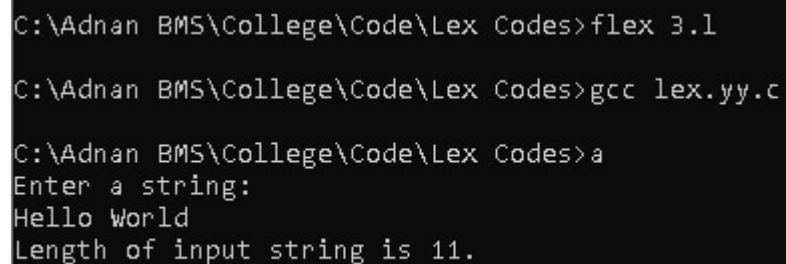
 output - Notepad
File Edit Format View Help
int is a keyword.
sum is an identifier.
= is an assignment operator.
1 is/are digit(s).
, is a separator.
x is an identifier.
= is an assignment operator.
2 is/are digit(s).
; is a delimiter.

2.5 Write a program in lex to find the length of the input string.

Code

```
%{  
#include<stdio.h>  
%}  
%%  
[a-zA-Z0-9.,!? \t]+ {printf("Length of input string is %d.\n",yylen);}  
%%  
void main() { printf("Enter  
a string:\n");  
yylex(); } int yywrap()  
{ return  
1;  
}
```

Output



```
C:\Adnan BMS\College\Code\Lex Codes>flex 3.1  
C:\Adnan BMS\College\Code\Lex Codes>gcc lex.yy.c  
C:\Adnan BMS\College\Code\Lex Codes>a  
Enter a string:  
Hello World  
Length of input string is 11.
```

Lab 3

3.1 Write a program in LEX to recognize Floating Point Numbers.

Code

```
%{  
#include<stdio.h>  
%}  
%%  
[+-]?[0-9]*[.][0-9]* {printf("Floating point number!\n");};  
[+-]?[0-9][0-9]* {printf("Not a floating point number!\n");};  
%%  
  
int yywrap()  
{ return 1; }  
  
void main()  
{ printf("Enter a  
number:\n");  
yylex(); }
```

Output

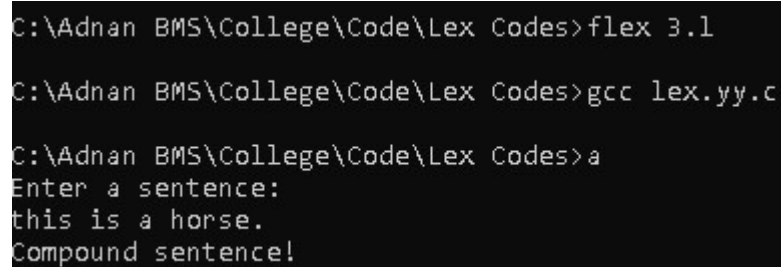
```
C:\Adnan BMS\College\Code\Lex Codes>flex 3.1  
C:\Adnan BMS\College\Code\Lex Codes>gcc lex.yy.c  
C:\Adnan BMS\College\Code\Lex Codes>a  
Enter a number:  
23  
Not a floating point number!  
  
0.5  
Floating point number!
```

3.2 Read and input sentence, and check if it is compound or simple. If a sentence has the word- and , or ,but ,because ,if ,then ,nevertheless then it is compound else it is simple.

Code

```
%{  
#include<stdio.h> int flag=0;  
%} %%  
if|then|but|because|nevertheless|and|or {flag=1;}  
.  
;  
\n {return 0;}  
%%  
int yywrap() {  
return 1; }  
void main()  
{  
printf("Enter a sentence:\n");  
yylex(); if(flag==1)  
printf("Compound sentence!\n"); else printf("Simple  
sentence!\n");  
}
```

Output



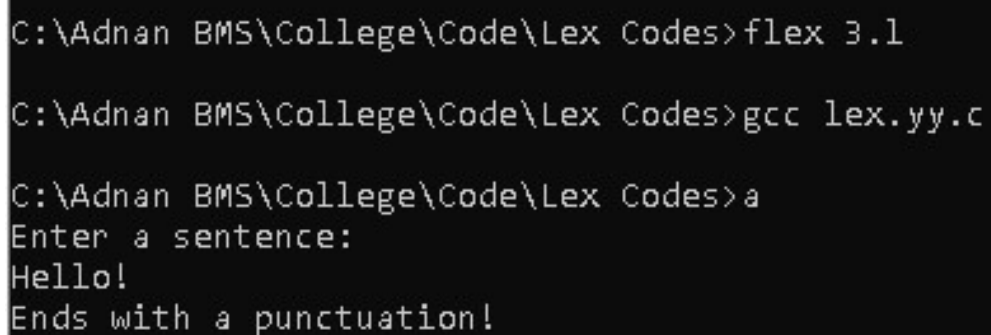
```
C:\Adnan BMS\College\Code\Lex Codes>flex 3.1  
C:\Adnan BMS\College\Code\Lex Codes>gcc lex.yy.c  
C:\Adnan BMS\College\Code\Lex Codes>a  
Enter a sentence:  
this is a horse.  
Compound sentence!
```


3.3 Write a program to check if the input sentence ends with any of the following punctuation marks (? , fullstop , !)

Code

```
%{  
#include<stdio.h> int flag=0;  
%}  
%%  
.*[?!].*$ {flag=1;}  
.* {flag=0;}  
\n {return 0;}  
%%  
int yywrap() {  
return 1; }  
void main()  
{  
printf("Enter a sentence:\n");  
yylex(); if(flag==1)  
printf("Ends with a punctuation!\n"); else printf("Does  
not end with punctuation!\n");  
}
```

Output



```
C:\Adnan BMS\College\Code\Lex Codes>flex 3.1  
C:\Adnan BMS\College\Code\Lex Codes>gcc lex.yy.c  
C:\Adnan BMS\College\Code\Lex Codes>a  
Enter a sentence:  
Hello!  
Ends with a punctuation!
```

3.4 Write a program to read an input sentence and to check if the sentence begins with English articles (A, a, AN, An, THE and The).

Code

```
%{
#include<stdio.h> int flag=0;

%}

%%

^(an|An|The|the|A|a)[ " ].* {flag=1;}

.* {flag=0;}

\n {return 0;}

%%

int yywrap() {
return 1; }

void main()
{
printf("Enter a sentence:\n");
yylex(); if(flag==1)
printf("Starts with an article!\n"); else printf("Does
not start with an article!\n");
}
```

Output

```
C:\Adnan BMS\College\Code\Lex Codes>flex 3.1
C:\Adnan BMS\College\Code\Lex Codes>gcc lex.yy.c
C:\Adnan BMS\College\Code\Lex Codes>a
Enter a sentence:
This is an apple
Does not start with an article!
```

```
C:\Adnan BMS\College\Code\Lex Codes>a
Enter a sentence:
the apple
Starts with an article!
```

3.5 Lex program to count the number of comment lines (multi line comments or single line) in a program. Read the input from a file called input.txt and print the count in a file called output.txt.

Code

```
%{
#include<stdio.h> int c=0;
%}
%%
"\\\\"[^*]*\\*+([^/*][^*]*\\*+)*\\ {c++;}
"//".* {c++;}
. ECHO;
%%
int yywrap() {
return 1; }
void main()
{
yyin=fopen("input.txt","r");
yyout=fopen("output.txt","w"); yylex();
printf("The number of comments are:%d\\n",c);
fclose(yyin); fclose(yyout); }
```

Output

```
C:\Adnan BMS\College\Code\Lex Codes>flex 3.1
C:\Adnan BMS\College\Code\Lex Codes>gcc lex.yy.c
C:\Adnan BMS\College\Code\Lex Codes>A
The number of comments are:0
C:\Adnan BMS\College\Code\Lex Codes>a
The number of comments are:1
```

3.6 Write a program to read and check if the user entered number is signed or unsigned using appropriate meta character.

Code

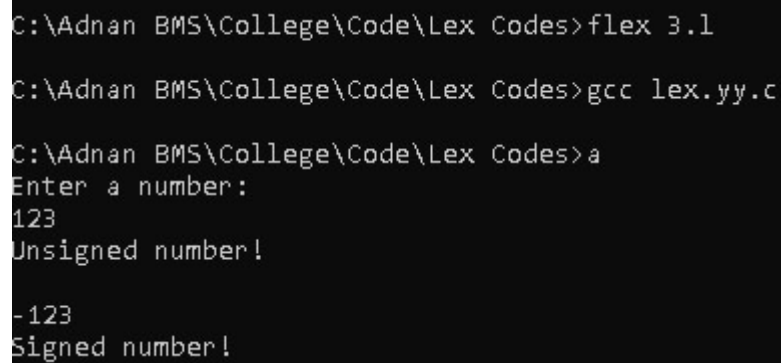
```
%{
#include<stdio.h>
%}
%%

[+|-][0-9]+ {printf("Signed number!\n");}
[0-9]+ {printf("Unsigned number!\n");}
%%

int yywrap() {
return 1; }

void main()
{
printf("Enter a number:\n");
yylex(); }
```

Output



```
C:\Adnan BMS\College\Code\Lex Codes>flex 3.1
C:\Adnan BMS\College\Code\Lex Codes>gcc lex.yy.c
C:\Adnan BMS\College\Code\Lex Codes>a
Enter a number:
123
Unsigned number!

-123
Signed number!
```

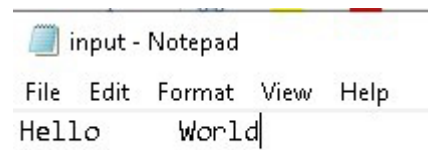
Lab 4

4.1 Write a LEX program that copies a file, replacing each nonempty sequence of white spaces by a single blank.

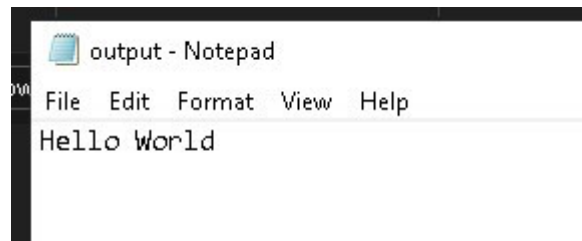
Code

```
%{  
#include<stdio.h>  
%}  
%%  
[ \t]+ {fprintf(yyout," ");}  
.\n {fprintf(yyout,"%s",yytext);}   
%%  
void main()  
{  
yyin=fopen("input.txt","r"); yyout=fopen("output.txt","w"  
); yylex(); fclose(yyin);  
fclose(yyout);  
printf("Printed!\n");  
} int yywrap()  
{ return  
1;  
}
```

Output



```
C:\Adnan BMS\College\Code\Lex Codes>flex 3.1
C:\Adnan BMS\College\Code\Lex Codes>gcc lex.yy.c
C:\Adnan BMS\College\Code\Lex Codes>a
Printed!
```



4.2 Write a LEX program to recognize the following tokens over the alphabets {0,1,...,9}

4.2.1 The set of all string ending in 00.

Code

```
%{  
#include<stdio.h> int flag=0;  
%}  
%%  
[0-9]+[00] {flag=1;}  
.  
\n {return 0;}  
%%  
void main()  
{  
printf("Enter a string:\n");  
yylex(); if(flag==1)  
printf("Ends with 0.\n"); else  
printf("Does not end with 0.\n");  
} int yywrap()  
{ return  
1; }
```

Output

```
C:\Adnan BMS\College\Code\Lex Codes>flex 3.1  
C:\Adnan BMS\College\Code\Lex Codes>gcc lex.yy.c  
C:\Adnan BMS\College\Code\Lex Codes>a  
Enter a string:  
123  
Does not end with 0.  
  
C:\Adnan BMS\College\Code\Lex Codes>a  
Enter a string:  
1230  
Ends with 0.
```

4.2.2 The set of all strings with three consecutive 222's.

Code

```
%{  
#include<stdio.h> int flag=0;  
%}  
%%  
[0-9]*[2][2][2][0-9]* {flag=1;}  
.  
\n {return 0;}  
%%  
void main() { printf("Enter  
a string:\n");  
yylex(); if(flag==1)  
printf("Has 3 consecutive 2's.\n"); else printf("Does  
not have 3 consecutive 2's.\n");  
} int yywrap()  
{ return  
1; }
```

Output

```
C:\Adnan BMS\College\Code\Lex Codes>flex 3.1  
C:\Adnan BMS\College\Code\Lex Codes>gcc lex.yy.c  
C:\Adnan BMS\College\Code\Lex Codes>a  
Enter a string:  
2322  
Does not have 3 consecutive 2's.  
C:\Adnan BMS\College\Code\Lex Codes>a  
Enter a string:  
23222  
Has 3 consecutive 2's.
```


4.2.3 The set of all string such that every block of five consecutive symbols contains at least two 5's.

Code

```
%{
#include<stdio.h> int i,count=0,flag;
%}
%%
.{1,5} {flag=0; for(i=0;i<5;i++)
    { int c=yytext[i]-
    '0'; if(c==5)
    { count++;
    if(count==2) {
    flag=1; break;
    }
    } }
    count=0
    ;
    printf("yytext:%s,flag(1 if no of 5 is atleast 2):%d\n",yytext,flag); if(flag!=1)
    { printf("Not a valid string!\n");
    return 0;
    }
}

\n {return 0;}
%%
void main()
{
printf("Enter a string:\n"); yylex();
if(flag==1)
printf("Valid string.\n");
} int yywrap()
{ return 1; }
```

Output

```
C:\Adnan BMS\College\Code\Lex Codes>flex 3.1
C:\Adnan BMS\College\Code\Lex Codes>gcc lex.yy.c
C:\Adnan BMS\College\Code\Lex Codes>a
Enter a string:
1525558566
yytext:15255,flag(1 if no of 5 is atleast 2):1
yytext:58566,flag(1 if no of 5 is atleast 2):1
Valid string.
```

4.2.4 The set of all strings beginning with a 1 which, interpreted as the binary representation of an integer, is congruent to zero modulo 5.

Code

```
%{
#include<stdio.h> int c,i,flag=1,sum=0,power=1;
%}
%%
^1[01]* {for(i=yytext[i]-1;i>=0;i--)
    { c=yytext[i]-'0';
      sum+=c*power; power*=2;
    } printf("Decimal representation:%d\n",sum);
  if(sum%5!=0)
  {
    printf("Not congruent to modulo 5.\n");
    sum=0; power=1;
  } else
  { printf("Congruent to modulo
    5.\n");
    sum=0; power=1;
  }
}

.* {printf("Not a binary number.\n");}
\n {return 0;}
%%
void main()
{
printf("Enter a string:\n");
yylex(); } int yywrap()
{ return
1; }
```

Output

```
C:\Adnan BMS\College\Code\Lex Codes>flex 3.1
C:\Adnan BMS\College\Code\Lex Codes>gcc lex.yy.c
C:\Adnan BMS\College\Code\Lex Codes>a
Enter a string:
1010
Decimal representation:10
Congruent to modulo 5.

C:\Adnan BMS\College\Code\Lex Codes>a
Enter a string:
101
Decimal representation:5
Congruent to modulo 5.

C:\Adnan BMS\College\Code\Lex Codes>a
Enter a string:
111
Decimal representation:7
Not congruent to modulo 5.

C:\Adnan BMS\College\Code\Lex Codes>a
Enter a string:
123
Not a binary number.
```

4.2.5 The set of all strings such that the 10th symbol from the right end is 1.

Code

```
%{  
#include<stdio.h> int flag=0;  
%}  
%%  
[0-9]*1[0-9][0-9][0-9][0-9][0-9][0-9][0-9][0-9] {flag=1;}  
.  
\n {return 0;}  
%%  
void main() { printf("Enter  
a string:\n");  
yylex(); if(flag==1)  
printf("10th symbol from right is 1.\n"); else printf("10th  
symbol from right is not 1.\n");  
} int yywrap()  
{ return  
1; }
```

Output

```
C:\Adnan BMS\College\Code\Lex Codes>flex 3.1  
C:\Adnan BMS\College\Code\Lex Codes>gcc lex.yy.c  
C:\Adnan BMS\College\Code\Lex Codes>a  
Enter a string:  
1123455533434  
10th symbol from right is 1.  
C:\Adnan BMS\College\Code\Lex Codes>a  
Enter a string:  
324234234234234  
10th symbol from right is not 1.  
C:\Adnan BMS\College\Code\Lex Codes>_
```

4.2.6 The set of all four digits numbers whose sum is 9.

Code

```
%{
#include<stdio.h> int sum=0,i,flag=0;
%}
%%
[0-9][0-9][0-9][0-9] {for(i=0;i<yyleng;i++)
    {
        sum+=yytext[i]-'0';
    }
    if(sum==9)
    {
        flag=1;
        sum=0;
    }
    else
    {
        flag=0;
        sum=0;
    }
}
\n {return 0;}
%%
void main() { printf("Enter
a string:\n");
yylex(); if(flag==1)
printf("The sum of digits is 9.\n"); else printf("The
sum of digits is not 9.\n");
} int yywrap()
{ return 1; }
```

Output

```
C:\Adnan BMS\College\Code\Lex Codes>flex 3.1
C:\Adnan BMS\College\Code\Lex Codes>gcc lex.yy.c
C:\Adnan BMS\College\Code\Lex Codes>a
Enter a string:
6300
The sum of digits is 9.

C:\Adnan BMS\College\Code\Lex Codes>a
Enter a string:
3331
The sum of digits is not 9.

C:\Adnan BMS\College\Code\Lex Codes>a
Enter a string:
2340
The sum of digits is 9.
```

4.2.7 The set of all four digital numbers, whose individual digits are in ascending order from left to right.

Code

```
%{
#include<stdio.h> int c,i,flag=1;
%}
%%
[0-9][0-9][0-9][0-9] {for(i=0;i<yyleng-1;i++)
    { if(yytext[i]>=yytext[i+1])
      {
        flag=0;
        break;
      }
    }
}

\n {return 0;}
%%
void main()
{
printf("Enter a string:\n");
yylex(); if(flag==1)
printf("The digits are in ascending order.\n"); else printf("The
digits are not in ascending order.\n");
} int yywrap()
{ return
1;
}
```


Output

```
C:\Adnan BMS\College\Code\Lex Codes>flex 3.1
C:\Adnan BMS\College\Code\Lex Codes>gcc lex.yy.c
C:\Adnan BMS\College\Code\Lex Codes>a
Enter a string:
1234
The digits are in ascending order.

C:\Adnan BMS\College\Code\Lex Codes>a
Enter a string:
4313
The digits are not in ascending order.
```

LAB 5

Write a C program to design lexical analysis to recognize any five keywords, identifiers, numbers, operators and punctuations.

Code

```
#include <stdio.h>

#include <string.h> #include
<ctype.h>

void lexicalAnalyzer(char input_code[]) { char *keywords[] = {"if", "else",
    "while", "for", "return"}; char *operators[] = {"+", "-", "*", "/",
    "=", "==", "<", ">", "<=", ">="};
    char *punctuations[] = {"", ";", "(", ")", "{", "}" };

    char *token = strtok(input_code, " \t\n");

    while (token != NULL) { if
        (isdigit(token[0])) {
            printf("Number: %s\n", token);
        } else if (isalpha(token[0]) || token[0] == '_') { int
            isKeyword = 0;
            for (int i = 0; i < sizeof(keywords) / sizeof(keywords[0]); i++) {
                if (strcmp(token, keywords[i]) == 0) { printf("Keyword:
                    %s\n", token); isKeyword = 1; break;
                } } if (!isKeyword) { printf("Identifier:
                    %s\n", token);
                }
            } else if (strchr("+-*/= <>(){}[]", token[0]) != NULL) { printf("Operator:
                %s\n", token);
            }
            else if (strchr(".,:", token[0]) != NULL)
                { printf("Punctuation: %s\n", token);
                }

            token = strtok(NULL, " \t\n"); }
    }
```

```
int main() { char input_code[] = "if ( x > 0 ) { return x ; } else { return  
-x ; }"; lexicalAnalyzer(input_code); return 0;  
}
```

Output

```
[Running] cd "c:\Adnan BMS\College\Code\Lex Codes\" && gcc c.c -o c && "c:\Adnan BMS\College\Code\Lex Codes\"c  
Keyword: if  
Operator: (  
Identifier: x  
Operator: >  
Number: 0  
Operator: )  
Operator: {  
Keyword: return  
Identifier: x  
Punctuation:;  
Operator: }  
Keyword: else  
Operator: {  
Keyword: return  
Operator: -x  
Punctuation:;  
Operator: }  
[Done] exited with code=0 in 0.239 seconds
```

LAB 6

Write a program to perform recursive descent parsing on the following grammar:

S->cAd

A->ab | a

Code

```
#include <stdio.h>

#include<stdlib.h>      char
input[100]; int ind = 0; void
match(char expected)
{ if (input[ind] == expected)
    { ind++;
    } }
void A();
void S()
{ match('c'); A();
  match('d');
} void
A()
{ if (input[ind] == 'a')
    { printf("Hello\n");
      match('a'); match('b');
    } /*else if (input[ind] == 'a')
    { printf("Hi!\n");
      match('a'); }*/ else
    { printf("Parsing failed.\n", ind); exit(1);
    } } int main() { printf("Enter the input
string:\n"); scanf("%s",
input);

S();

if (input[ind] == '$') { printf("Parsing
successful.\n");
} else { printf("Parsing failed. Extra characters found.\n");
```

```
}  
  
    return 0;  
}
```

Output

```
1. S -> cAd  
2. A -> ab/a  
This is a parser for the above grammar:  
Enter any string: caaad  
String is not accepted by the grammar
```

```
1. S -> cAd  
2. A -> ab/a  
This is a parser for the above grammar:  
Enter any string: cad  
String is accepted by the grammar
```

LAB 7

7.1 Write a program in YACC to design a suitable grammar for evaluation of arithmetic expression having +, -, * and /.

Code

LEX

```
%{  
  
#include<stdio.h>  
  
#include<stdlib.h>  
  
#include "y.tab.h"  
  
extern int yylval;  
  
%}  
  
%%  
  
[0-9]+ {yylval=atoi(yytext);return num;}  
  
[t ] ;  
  
\n {return 0;}  
  
. {return yytext[0];}  
  
%%  
  
int yywrap()  
{  
  
}
```

YACC

```
%{  
  
#include<stdio.h>  
  
#include<stdlib.h> int yyerror(const  
char *s); int yylex(void);  
  
%}  
  
%token num;  
  
%left '+' '-'  
  
%left '*' '/'  
  
%left ')'   
  
%left '('  
  
%%
```

```

s:e {printf("Valid expression!\n"); printf("Result:%d\n",$$);
    exit(0);
}
;
e:e+'e' {$$=$1+$3;} |e-'e' {$$=$1-$3;}
|e'*e' {$$=$1*$3;}
|e'/e' {$$=$1/$3;}
|('(e)' {$$=$2;}
|num {$$=$1;}
;
%%
void main()
{
printf("Enter an arithmetic expression:\n");
yyparse(); }
int yyerror(const char *s)
{
printf("Invalid expression!\n");
return 0; }

```

Output

```

C:\Adnan BMS\College\Code\YACC>flex 1.1
C:\Adnan BMS\College\Code\YACC>flex 1.1
C:\Adnan BMS\College\Code\YACC>bison -dy 1.y
C:\Adnan BMS\College\Code\YACC>gcc lex.yy.c y.tab.c
C:\Adnan BMS\College\Code\YACC>a
Enter an arithmetic expression:
2+3
Valid expression!
Result:5

```

7.2 Write a program in YACC to recognize strings of the form $\{(a^n)b, n \geq 5\}$.

Code

LEX

```
%{  
#include<stdio.h>  
#include<stdlib.h>  
#include "y.tab.h"  
extern int yylval;  
%}  
%%  
[aA] {yylval=yytext[0];return A;} [bB]  
{yylval=yytext[0];return B;}  
\n {return NL;}  
. {return yytext[0];}  
%%  
int yywrap()  
{ return  
1; }
```

YACC

```
%{  
#include<stdio.h>  
#include<stdlib.h> int  
yyerror(char *s); int yylex(void);  
%}  
%token A  
%token B  
%token NL  
%%  
smtr:A A A A S B NL {printf("Parsed using the rule (a^n)b, n>=5.\nValid String!\n");}  
;  
S:S A  
|  
;  
%%
```



```
void main() { printf("Enter  
a string!\n");  
yyparse(); }  
int yyerror(char *s)  
{  
printf("Invalid String!\n");  
return 0; }
```

Output

```
C:\Adnan BMS\College\Code\YACC>flex 1.1  
C:\Adnan BMS\College\Code\YACC>bison -dy 1.y  
C:\Adnan BMS\College\Code\YACC>gcc lex.yy.c y.tab.c  
C:\Adnan BMS\College\Code\YACC>a  
Enter a string!  
abc  
Invalid String!  
  
C:\Adnan BMS\College\Code\YACC>a  
Enter a string!  
aaaaab  
Parsed using the rule (a^n)b, n>=5.  
Valid String!
```

7.3 Write a program in YACC to generate syntax tree for a given arithmetic expression.

Code

LEX

```
%{  
#include<stdio.h>  
#include<stdlib.h>  
#include "y.tab.h"  
extern int yylval;  
%}  
%%  
[0-9]+ {yylval=atoi(yytext);return digit;}  
[t] ;  
[\\n] return 0;  
. return yytext[0];  
%%  
int yywrap()  
{ return  
1; }
```

YACC

```
%{  
#include <math.h>  
#include<ctype.h>  
#include<stdio.h>  
#include<stdlib.h>  
#include<string.h> int  
yyerror(char *s); int  
yylex(void); struct  
tree_node  
{      char  
val[10]; int lc;  
int rc; }; int  
ind; struct  
tree_node  
syn_tree[100];  
void
```

```

my_print_tree(
int cur_ind);
int mknode(int
lc,int rc,char
*val);
%}
%token digit
%%
S:E {my_print_tree($1);}
;
E:E+'T' {$$=mknode($1,$3,"+");}
|T {$$=$1;}
;
T:T'*F' {$$= mknode($1,$3,"*");}
|F {$$=$1;}
;
F:'(E)' {$$=$2;}
|digit {char buf[10];sprintf(buf,"%d", yylval);$$ = mknode(-1,-1,buf);}
;
%%
int main() { ind=0;
printf("Enter an expression:\n");
yyparse();      return 0;
}      int
yyerror(char *s)
{
printf("NITW Error\n");
return 0; }
int mknode(int lc,int rc,char val[10])
{
strcpy(syn_tree[ind].val,val);
syn_tree[ind].lc    =    lc;
syn_tree[ind].rc = rc; ind++;
return ind-1;
}

```

```

/*my_print_tree function to print the syntax tree in DLR fashion*/ void my_print_tree(int
cur_ind)
{
if(cur_ind===-1) return;
if(syn_tree[cur_ind].lc===-1&&syn_tree[cur_ind].rc===-1)
printf("Digit Node -> Index : %d, Value : %s\n",cur_ind,syn_tree[cur_ind].val); else
printf("Operator Node -> Index : %d, Value : %s, Left Child Index : %d,Right Child Index :
%d\n",cur_ind,syn_tree[cur_ind].val, syn_tree[cur_ind].lc,syn_tree[cur_ind].rc);
my_print_tree(syn_tree[cur_ind].lc); my_print_tree(syn_tree[cur_ind].rc);
}

```

Output

```

C:\Adnan BMS\College\Code\YACC>flex 1.l
C:\Adnan BMS\College\Code\YACC>bison -dy 1.y
C:\Adnan BMS\College\Code\YACC>gcc lex.yy.c y.tab.c
C:\Adnan BMS\College\Code\YACC>a
Enter an expression:
2*3+5*4
NITW Error

C:\Adnan BMS\College\Code\YACC>a
Enter an expression:
2*3+5*4
Operator Node -> Index : 6, Value : +, Left Child Index : 2,Right Child Index : 5
Operator Node -> Index : 2, Value : *, Left Child Index : 0,Right Child Index : 1
Digit Node -> Index : 0, Value : 2
Digit Node -> Index : 1, Value : 3
Operator Node -> Index : 5, Value : *, Left Child Index : 3,Right Child Index : 4
Digit Node -> Index : 3, Value : 5
Digit Node -> Index : 4, Value : 4

```

Lab 8

8.1 Write a program in YACC to convert infix to postfix expression.

Code

LEX

```
%{  
  
#include<stdio.h>  
  
#include<stdlib.h>  
  
#include "y.tab.h"  
  
extern int yylval;  
  
%}  
  
%%  
  
[0-9]+ {yylval=atoi(yytext);return num;}  
  
[\t ] ;  
  
\n {return 0;}  
  
. {return yytext[0];}  
  
%%  
  
int yywrap()  
{  
  
}
```

YACC

```
%{  
  
#include<stdio.h>  
  
#include<stdlib.h> int  
yyerror(const char *s); int  
yylex(void); %}  
  
%token num  
  
%left '+' '-'  
  
%left '*' '/'  
  
%left ')' %left  
'(  
  
%right '^'  
  
%%  
  
s:e {printf("\n");}  
  
;
```

```

e:e+'t {printf("+");}
|e-'t {printf("-");}
|t
;
t:t*'h {printf("*");}
|t/'h {printf("/");}
|h
;
h:f^'h {printf("^");}
|f; f:'(e)'
|num {printf("%d", $1);}
;
%%

void main() {
printf("Enter an infix expression:\n");
yyparse(); }

int yyerror(const char *s)
{
printf("Invalid infix expression!\n");
return 0; }

```

Output

```

C:\Adnan BMS\College\Code\YACC>flex 1.1
C:\Adnan BMS\College\Code\YACC>bison -dy 1.y
C:\Adnan BMS\College\Code\YACC>gcc lex.yy.c y.tab.c
C:\Adnan BMS\College\Code\YACC>a
Enter an infix expression:
2+3*4+5
234*+5+

```

Lab 9

9.1 Write a program in YACC to generate three address code for a given expression.

Code

LEX

```
%{  
#include<stdio.h>  
#include<stdlib.h>  
#include"y.tab.h" extern  
int yylval; extern char  
iden[20];  
%} d [0-  
9]+ a  
[a-zA-Z]+  
%%  
{d} { yylval=atoi(yytext); return digit; }  
{a} { strcpy(iden,yytext); yylval=1; return id;}  
[ \t] {}  
\n return 0;  
. return yytext[0];  
%%  
int yywrap()  
{ return  
1;  
}
```

YACC

```
%{  
#include <math.h>  
#include<ctype.h>  
#include<stdio.h>  
int yyerror(char *s);  
int yylex(void); int  
var_cnt=0;  
char iden[20]; %}  
%token id
```

```

%token digit

%%

S:id '=' E {printf("%s=t%d\n",iden,var_cnt-1);}

E:E '+' T {$$=var_cnt; var_cnt++; printf("t%d = t%d + t%d;\n", $$, $1, $3 );}

|E '-' T { $$=var_cnt; var_cnt++; printf("t%d = t%d - t%d;\n", $$, $1, $3 );}

|T {$$=$1;}

;

T:T '*' F {$$=var_cnt; var_cnt++; printf("t%d = t%d * t%d;\n", $$, $1, $3 );}

|T '/' F {$$=var_cnt; var_cnt++; printf("t%d = t%d / t%d;\n", $$, $1, $3 );}

|F {$$=$1;}

;

F:P '^' F {$$=var_cnt; var_cnt++; printf("t%d = t%d ^ t%d;\n", $$, $1, $3 );}

|P {$$ = $1;}

;

P: '(' E ')' {$$=$2;}

|digit {$$=var_cnt; var_cnt++; printf("t%d = %d;\n",$$,$1);}

;

%%

int main() {
var_cnt=0;
printf("Enter an expression:\n"); yyparse();
return 0; } int yyerror(char
*s)
{
printf("Invalid expression!"); return 0;
}

```


Output

```
C:\Adnan BMS\College\Code\YACC>flex 1.1
C:\Adnan BMS\College\Code\YACC>bison -dy 1.y
C:\Adnan BMS\College\Code\YACC>gcc lex.yy.c y.tab.c
1.1: In function 'yylex':
1.1:12:3: warning: implicit declaration of function 'strcpy' [-Wimplicit-function-declaration]
    12 | {a} { strcpy(iden,yytext); yylval=1; return id;}
        |           ^~~~~~
1.1:12:3: warning: incompatible implicit declaration of built-in function 'strcpy'
1.1:12:1: note: include '<string.h>' or provide a declaration of 'strcpy'
    11 | {d} { yylval=atoi(yytext); return digit; }
    +++ |+#include <string.h>
    12 | {a} { strcpy(iden,yytext); yylval=1; return id;}

C:\Adnan BMS\College\Code\YACC>a
Enter an expression:
a=2*3/6-4
t0 = 2;
t1 = 3;
t2 = t0 * t1;
t3 = 6;
t4 = t2 / t3;
t5 = 4;
t6 = t4 - t5;
a=t6
```