# **Data types in Python**

- Integers
- Float
- Strings
- Bool
- None

Check Data type

# Integers

• You can use an integer represent numeric data, and more specifically, whole numbers from negative infinity to infinity, like 4, 5, or -1.

```
print(2345874519641982)
```

```
2345874519641982
```

```
# type tells the data types of object
print(type(123))
<class 'int'>

print(type(-12414234))
<class 'int'>
type(34243)
int
```

```
Type function # tells the data type of an object
```

### Floats

• "Float" stands for 'floating point number'. You can use it for rational numbers, usually ending with a decimal figure, such as 1.11 or 3.14.

```
type(234.0)
float
type(-0.0)
float
```

### Strings

• Strings are collections of alphabets, words or other characters. In Python, you can create strings by enclosing a sequence of characters within a pair of single or double quotes. For example: 'cake', "cookie", etc.

```
type("Rahul")
str
type("2fwtfe432@$%")
str
```

### Boolean

• This built-in data type that can take up the values: True and False, which often makes them interchangeable with the integers 1 and 0. Booleans are useful in conditional and comparison expressions

```
# True, False
# Quiz
type(True)
bool
type(False)
bool
```

```
## None
type(None)
NoneType
# quizzes
print(20+30)
50
print(8-5)
3
print("10+10")
10+10
print(type(true))
NameError
                                           Traceback (most recent call
last)
/var/folders/zn/hkv6562d6_d30glfs8yc76900000gn/T/ipykernel_10602/61652
065.py in <module>
----> 1 print(type(true))
NameError: name 'true' is not defined
print(type(True))
<class 'bool'>
```

# **Variables**

It's a type of variable's Rules for naming variables

```
Name must start from Alphabet(small or caps) or underscore(_)
```

- They are case sensitive. It can differentiate between small and CAPS.
- Name should not start with number
- No special characters

```
x = 5
y = 3
z = x + y
print(z)
8
print(x)
5
X = 45
print(x)
5
print(X)
45
1x = 45
  File
"/var/folders/zn/hkv6562d6_d30glfs8yc76900000gn/T/ipykernel_10602/1719
844030.py", line 1
    1x = 45
SyntaxError: invalid syntax
x1 = 6
print(x1)
# Python is case sensitive
name='Rahul'
print(Name)
NameError
                                           Traceback (most recent call
last)
```

```
/var/folders/zn/hkv6562d6 d30glfs8yc7690000gn/T/ipykernel 10602/14667
83110.py in <module>
      1 name='Rahul'
---> 2 print(Name)
NameError: name 'Name' is not defined
print(None)
None
# Variable holds latest value
# Quiz
x = 5
x = 25
x = 45
print(x)
45
x = 3
y = 'hello'
num = y
y = 5
print(num, y)
hello 5
heLLo = 3
rahul1 = 3
1rahul = 3
  File
"/var/folders/zn/hkv6562d6 d30glfs8yc76900000gn/T/ipykernel 10602/1569
275968.py", line 1
1rahul = 3
SyntaxError: invalid syntax
rahul_janghu = 3
```

# **Input function**

x = input()

```
    It takes input from user i.e us
    Typecasting of input function
    product = input()
    iphone
    print(product)
    iphone
    type(product)
    str
```

Challenge: Take two user input and add them

# y = input() 4 5 print(x, y) 4 5 type(x) str type(y) str

# Default type of input function is string

```
# String concatenation
```

print(x + y)

45

```
print("1" + "1")
11
a = input()
23.4
type(a)
str
# Typecasting
# The batman costume
Χ
'4'
x = int(x)
type(x)
int
# int("Rahul")
# final code
x = input()
y = input()
# convert into int
x = int(x)
y = int(y)
\mathsf{add} \ = \ \mathsf{x} \ + \ \mathsf{y}
print(add)
 4
 3
7
```

```
x = int(input())
y = int(input())
\mathsf{add} \ = \ \mathsf{x} \ + \ \mathsf{y}
print(add)
 23
 45
68
print("Hello", "world")
Hello world
print("Hello")
print("World")
Hello
World
print("Hello world!")
Hello world!
print("Hello")
print()
print("World")
Hello
World
```