

Learning by doing

=> If live class not attended: Kindly watch the

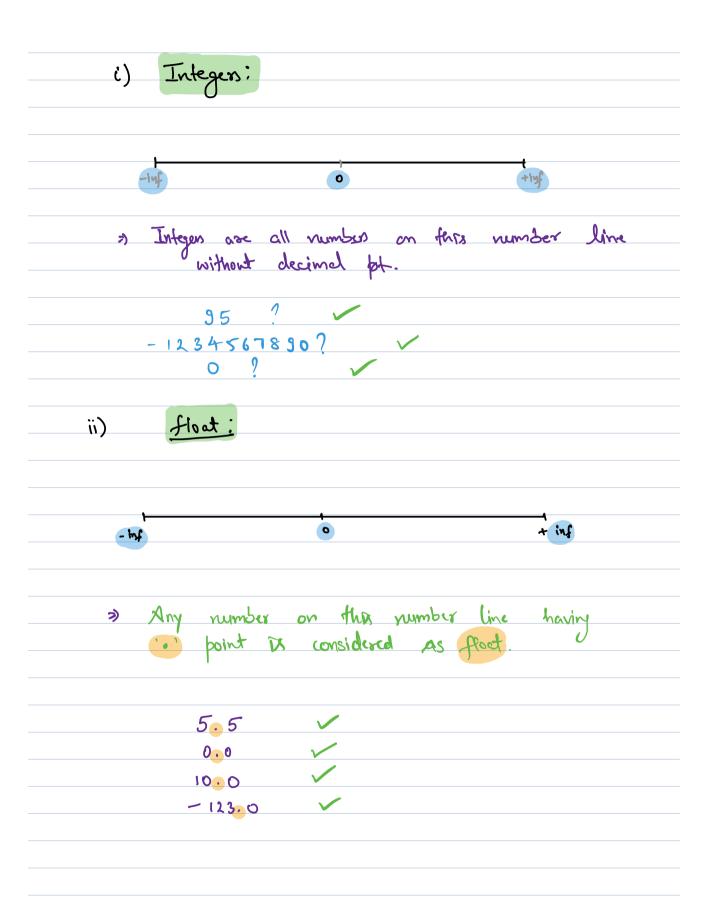
Agenda :

- Lo Dota types Lo Variables

- Input function Typecasting

* Data Types:

- Int
- float
- String
- None





What are characters?

- i) Alphabets (a-z, A-z)
 ii) Digits (0-9)
 iii) Special characters (Q, #, \$...)
 iv) White space (Space)



- a) True -> Yes
- b) False > No

v) None:

2) No value .__ void

Type checking:

1 -> int

0.5 -> fleet

"a" -> str

True -> bool

Quiz:

- a) " Rahul # " ×
- 6) "@ rahul" V
- C) (Tuna 123 (9) X

floats

a)	0.3	
5)	. 2	V
c)	42.30	X
a)	1.0	/
e)	18 3.14 m	×
f)	- 3	×
g)	5 .	
4		

