UniGo

PROJECT CHARTER

Project Name	UniGo
Date Produced	September 23rd, 2022
Project Goals	Create a rideshare app for university students and staff to provide a safe, convenient, and affordable transportation option. The app will allow users to quickly and easily book rides, track their vehicles in real-time, and rate their drivers. The web app will be user-friendly and accessible on both iOS and Android platforms. The goal is to make transportation within the university community more efficient and cost-effective while also promoting sustainability. The app will be designed with security and privacy in mind, ensuring that all user data is protected and kept confidential. The development team will work closely with the university to ensure that the app meets all relevant regulations and standards.
Project Objectives	Dynamic user functionality which can be used as a driver as well as a rider Create a user-friendly interface where users can easily search and book rides Ensuring safe and secure payment methods Embedded maps which display the number of riders and drivers at a given time in a given vicinity.
Project Budget	[This section contains the funds available for the project.]
Project Sponsor	Dr. Tim Maciag
Project Manager	Yash Patel – Frontend Development/ Business Development/ UI Designer Krupal Patel – Backend Developer/ Business Development/ Documentation Manager

Additional Key Project Stakeholders

Students of University of Regina
Faculty of University of Regina

Overall Project Milestones	**Dates**
[A list of the key milestones that are known at this point in the project]	[Milestone dates]

Overall Project Risks

UniGo

[A list of the overall risks that are known at this point in the project]