



YASHKUMAR DUBEY

Pursuing BTech Degree in
Computer Science at KJSIT, Sion

OBJECTIVE

To be a proficient programmer and developer and very precise data scientist to develop a various types of algorithm that will help the technical world for new inventions.

TECHNICAL SKILLS

Python(Proficient), Machine Learning, C, JavaScript, Html, CSS, Django, Java (learning), React, React Native, ExpressJs

ADDRESS

Room No.3232 Shivshakti Nagar
Kalwa East), Thane-400605

9004567206

rekhasd01000001@gmail.com

Languages

English, Hindi, Marathi

ACTIVITIES

Volunteer at NSS, Member of
Computer Society of India,
NLI(New leap Initiative)

MYPORTFOLIO GITHUB LINKEDIN

PROJECTS

JIGYAASA JULY-2022 TO AUGUST 2022

JigyAasa is basically a doubt solver which we made for solving General, Technical as well as personal doubt for our college Student. I Worked as Backend as well as Frontend Developer.

Github- <https://github.com/YashAPro1/Jigyasa> full project code

Github- [JigyAasa \(yashapro1.github.io\)](https://github.com/YashAPro1/Jigyasa) just frontend

THE SNAKE GAME JULY-2022 TO AUGUST 2022

This Game is mainly inspired by the snake game we used to play in childhood, Which I made using Python Turtle Library.

Github - [YashAPro1/SnakeGame](https://github.com/YashAPro1/SnakeGame)

POMODORO TIMER

Works exactly like a Pomodoro timer. Used Python Tkinter Library. This is the place for a brief summary of your key responsibilities and accomplishments.

AUTOMATED MAIL

I made his for wishing birthdays by using smtp library of python.

Github - [YashAPro1/automatedemail](https://github.com/YashAPro1/automatedemail)

EDUCATION

K. J. SOMAIYA INSTITUTE OF TECHNOLOGY,

SION — BTECH DEC-2021---JUNE 2025

1 st Year	10 SGPA
2 nd Year	Pursuing

PACE JUNIOR SCIENCE COLLEGE,

THANE – HSC JUNE-2019---JUNE 2021

PADMAVATI VENKATESH HIGH SCHOOL,

THANE -- SSC

JUNE-2018---MARCH 2019