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USCSP301 – USCS303 : Operating system (OS) Practical – 02 Practical – 02 Shortest Job first Scheduling Algorithm

Practical Date: 24 July 2021

Practical Aim: Implement SJF (with no preemption) scheduling algo in Java

Algorithm:

Step 1: Input the number of processes required to be scheduled using SJF, burst time for each process .

Step 2: Using enhanced bubble sort technique, sort the all given processes in ascending order according to burst time in a ready queue.

Step 3: Calculate the Finish Time, Turn Around Time and Waiting Time for each process which in turn help to calculate Average Waiting Time and Average Turn Around Time required by CPU to schedule given set of process using SJF

Step 3.1: for i=0, Finish Time To Arrival Time To + Burst Time To

Step 3.2: for $i \ge 1$, Finish Time Ti = Burst Time Ti + Finish Time Ti-1

Step 3.3: for i=0, Turn Around Time To Finish Time To - Arrival Time To

Step 3.4: for $i \ge 1$, Turn Around Time $T_i = Finish$ Time To - Arrival Time To

Step 3.5: for i=0, Waiting Time To Turn Around Time To-Burst Time T_o

Step 3.6: for $i \ge 1$, Waiting Time T_i - Turn Around Time T_1 - Burst Time T_{i-1}

Step 4: Process with less arrival time comes first and gets scheduled first by the CPU.

Step 5: Calculate the Average Waiting Time and Average Turn Around Time.

Step 6: Stop.

Solved Example 1

Consider the following example containing five processes arrive at same time

Process ID	Burst Time
P0	6

Batch: B1 Name: Yash Anand Parab

P1	3
P2	8
P3	3
P4	4

Step 1: Processes get executed according to their lowest burst time.

Process ID	Burst Time
P1	3
P3	3
P4	4
P0	6
P2	8

Step 2: Following shows the scheduling and execution of processes.

Step 2.1: At start P1 has the shortest execution time which is 0-3 seconds

System Time : 0

Process Scheduled : P1

Finish Time : 0 + 3 = 3

Waiting Time : 3 - 3 = 0

Turn Around Time : 3 - 0 = 3

Step 2.2: Next shortest execution time for process P3 for duration 3-6 seconds.

System Time : 3

Process Scheduled : P1,P3

Finish Time : 3 + 3 = 6

Waiting Time : 6 - 3 = 3

Turn Around Time : 6 - 0 = 0

Step 2.3: Next shortest execution time for process P4 for duration 6-10 seconds.

System Time : 6

Process Scheduled : P1,P3,P4

Finish Time : 6 + 4 = 10

Waiting Time : 10 - 4 = 6

Turn Around Time : 10 - 0 = 10

Step 2.4: Next job with shortest execution time is P0 for duration of 10-16 seconds.

System Time : 10

Process Scheduled : P1,P3,P4,P0

Finish Time : 10 + 6 = 16

Waiting Time : 16 - 6 = 10

Turn Around Time : 16 - 0 = 16

Step 2.5: Similarly, Next job with shortest execution time is P2 for duration of 16-24 seconds.

System Time : 16

Process Scheduled : P1,P3,P4,P0,P2

Finish Time : 16 + 8 = 24

Waiting Time : 24 - 8 = 16

Turn Around Time : 24 - 0 = 24

Step 3: Calculate Average Waiting Time and Average Turn Around Time.

Average Waiting Time =
$$(0 + 3 + 6 + 10 + 16)/5$$

= 35/5

= 7

Average Turn Around Time = (3+6+10+16+24)/5

= 59/5

= 11.8

Step 4: After scheduling of all provided processes;

Process	Burst	Arrival	Finish Time	Turn Around Time	Waiting Time
ID	Time	Time	(Prev.finish	(Finish time – Arrival	(Turn Around Time –
			time+Burst time)	Time)	Burst Time
P1	3	0	(0+3=)3	(3-0=)3	(3-3=)0
P3	3	0	(3+3=)6	(6-0=)6	(6-3=)3
P4	4	0	(6+4=)10	(10-0=)10	(10-4=)6
P0	6	0	(10+6)16	(16-0=)16	(16-6=)10
P2	8	0	(16+8=)24	(24-0=)24	(24-8=)16
Average				11.8000000	7.0000000

Step 5 : Stop

Gnatt Chart

P1	P3	P4	P0	P2

Example 2

			Pro	ocess ID	Burst	
					Time	
				P0	2	
				P1	1	
				P2	6	
Process	Burst	An	rival	Finish	Turn	Waiting
ID	Time	Tir	ne	Time	Around	Time
				(Prev.finish	Time	(Turn
				time+Burst	(Finish	Around
				time)	time –	Time –
					Arrival	Burst
					Time)	Time
P1	1	0		(0+1=)1	(2-0=)1	(2-2=)0
P0	2	0		(1+2=)3	(3-0=)3	(3-1=)1
P2	6	0		(3+6=)9	(9-0=)9	(9-6=)3
Average					4.333333	1.333333

Gnatt Chart

P0	P1	P2

Example 3

Process ID	Burst Time
P0	7
P1	3
P2	2
P3	10
P4	8

Process	Burst	Arrival	Finish Time	Turn Around Time	Waiting Time
ID	Time	Time	(Prev.finish	(Finish time – Arrival	(Turn Around Time –
			time+Burst time)	Time)	Burst Time
P2	2	0	(2+0=)2	(2-0=)2	(2-2=)0
P1	3	0	(2+3=)5	(5-0=)5	(5-3=)2
P0	7	0	(5+7=)12	(12-0=)12	(12-7=)5
P4	8	0	(20+8)20	(20-0=)20	(20-8=)12
P3	10	0	(21+10=)30	(20-0=)30	(30-10=)20
Average				13.800000	7.800000

Gnatt Chart

P3 P2 P0 P1	P1
-------------	----

Example 4

Process ID	Burst Time
P0	7
P1	3
P2	2
P3	10
P4	8

Process	Burst	Arrival	Finish Time	Turn Around Time	Waiting Time
ID	Time	Time	(Prev.finish	(Finish time – Arrival	(Turn Around Time –
			time+Burst time)	Time)	Burst Time
P2	2	0	(-+2=)2	(2-0=)2	(2-2=)0
P0	4	3	(2+4=)6	(6-3=)3	(3-4=)-1
P4	3	4	(6+3=)9	(9-4=)5	(5-3=)2
P1	3	5	(9+3)12	(12-5=)7	(7-3=)4
P3	1	5	(12+1=)13	(13-5=)8	(8-1=)7
Average				5.0000000	2.4000000

Gnatt Chart

P2	P0	P4	P1	P3

Implementation Java Program:-//Name: Yash Parab //Batch: B1 //PRN: 2020016400922513 //Date: 24 July 2021 // Prac-02 : SJF Algorithm import java.util.Scanner; public class P2_SJF_YP{ int burstTime[]; int arrivalTime[]={0}; String[] processId; int numberOfProcess; void getProcessData(Scanner input){ System.out.print("Enter the number of Process for scheduling: "); int inputNumberOfProcess = input.nextInt(); numberOfProcess = inputNumberOfProcess; burstTime = new int[numberOfProcess];

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Batch: B1

```
arrivalTime = new int[numberOfProcess];
processId = new String[numberOfProcess];
String st = "P";
               for(int i = 0 ;i<numberOfProcess;i++){</pre>
processId[i] = st.concat(Integer.toString(i));
System.out.print("Enteer the BurstTime for process - " + (i) + " : ");
burstTime[i]=input.nextInt(); } //for loop ends
                        }
void sortAccordingBurstTime(int[] at,int [] bt,String[] pid){
boolean swapped;
int temp;
        String stemp;
for(int i = 0 ;i<numberOfProcess;i++){</pre>
        swapped=false;
        for(int j = 0; j < numberOfProcess-i-1; <math>j + + ){
```

 $if(bt[j]>bt[j+1]){$ //swapping bursttime temp=bt[j]; bt[j] = bt[j+1];bt[j+1]=temp;//swapping arrival time temp=at[j]; at[j]=at[j+1];at[j+1] = temp;//swappingprocessid stemp=pid[j]; pid[j]=pid[j+1]; pid[j+1]=stemp; //enhanched bubble sort swapped=true;

```
}
                      }
                      if(swapped==false){
break;
                             }
              }
       }
void shortestJobFirstNPAlgorithm(){
int finishTime[]=new int [numberOfProcess];
int bt[] = burstTime.clone();
int at[] = arrivalTime.clone();
String pid[]=processId.clone();
int waitingTime[] = new int[numberOfProcess];
int turnAroundTime[] = new int[numberOfProcess];
sortAccordingBurstTime(at,bt,pid);
```

```
finishTime[0] = at[0] + bt[0];
turnAroundTime[0]=finishTime[0] - at[0];
waitingTime[0] = turnAroundTime[0] -bt[0];
for(int i = 1;i<numberOfProcess;i++){</pre>
finishTime[i] = bt[i] + finishTime[i-1];
turnAroundTime[i]=finishTime[i] - at[i];
waitingTime[i] = turnAroundTime[i] -bt[i];
   }
   float sum = 0;
for(int n :waitingTime){
       sum += n;
    }
    float averageWaitingTime = sum/ numberOfProcess;
   sum = 0;
```

```
for(int n :turnAroundTime){  sum += n;
   }
   float averageTurnAroundTime = sum/ numberOfProcess;
System.out.println("SJF (with no preemption) Schedulling Algorithm:");
       System.out.format("%20s%20s%20s%20s%20s%20s\n",
"ProcessId", "BurstTime", "ArrivalTime", "FinishTime", "TurnAroundTime", "WaitingTime");
         for(int i = 0;i < numberOfProcess;<math>i++){
          System.out.format("%20s%20d%20d%20d%20d%20d\n", pid[i], bt[i],
at[i],finishTime[i],turnAroundTime[i], waitingTime[i]);
              }
       System.out.format("%80s%20f%20f\n","Average", averageTurnAroundTime,
averageWaitingTime);
     }
public static void main(String[] args){
  Scanner input= new Scanner(System.in);
P2_SJF_YP obj = new P2_SJF_YP();
obj.getProcessData(input);
```

Name: Yash Anand Parab

Batch: B1

obj.shortestJobFirstNPAlgorithm();
}

Input

}

Enter the number of Process for scheduling: 5

Enteer the BurstTime for process - 0 : 6

Enteer the BurstTime for process - 1 : 3

Enteer the BurstTime for process - 2:8

Enteer the BurstTime for process - 3 : 4

Enteer the BurstTime for process - 4:3

Output:-

ProcessId	BurstTime	ArrivalTime	FinishTime	TurnAround	WaitingTime
				Time	
P1	3	0	3	3	0
P4	3	0	6	6	3
P3	4	0	10	10	6
P0	6	0	16	16	10
P2	8	0	24	24	16
			Average	11.800000	7.000000
			J		

Sample output 01

Sample output 02

Sample output 03

Sample output 04