

#### SOFTWARE ENGINEERING STUDENT · UNIVERSITY OF WATERLOO

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Skills

Languages: Python, Java, C, C++, JavaScript, HTML5, CSS3, ŁTEX

Frameworks: Arduino, RobotC, Node.js, p5.js, Processing.js, Bootstrap, Google AutoML Cloud Vision, Wolfram Alpha API

Additional Tools/Platforms: GitHub, GitLab, Linux, Software Engineering Tools (Violet UML, Gantt, Pert)

# **Education**

University of Waterloo Waterloo, ON

CANDIDATE FOR BACHELOR OF SOFTWARE ENGINEERING (HONOURS)

Sept 2019 - Apr 2024

Jan 2019 - June 2019

# Experience \_\_\_\_

#### **Software Development Intern**

Toronto, ON

• Created prototypes for how students' coding hints were managed and delivered to the user in Java.

- Coded solutions and documentation to practice problems in **Processing.js** and **p5.js**, which instructors would use as references while teaching
- **Programmed** a system that delegated "skill" attributes to different problems, allowing users to find specific questions that require particular competencies they have developed.

### Front-End Developer & Private Tutor

Richmond Hill, ON

EXPERTMATH TUTORS

June 2016 - May 2019

- Developed and maintained www.expertmath.ca/ using HTML5, CSS3, and Bootstrap.
- Managed upkeep of the domain, as well as the hosting of the website.
- Taught Functions 11, Advanced Functions 12, Calculus/Vectors 12, Physics 11, Physics 12, to students at the Academic, AP, and IB levels during private tutoring sessions.

Webmaster Richmond Hill, ON

RICHMOND HILL HIGH SCHOOL STUDENT COUNCIL

Sept 2018 - June 2019

- Developed and maintained www.rhhsstuco.ca/. using HTML5, CSS3, Bootstrap, and Javascript.
- Programmed a QR-Code sign-in system in order to automate guest entry during events including Semi-Formal and Prom.

#### **Vice President & Head of Coding**

Richmond Hill, ON

RHHS ROBOTICS CLUB

Sep 2017 - June 2019

- Programmed using RobotC in preparation for VEX Robotics competition and assisted with the hardware design of the prototype.
- Managed the club budget, delegated responsibilities, and oversaw internal club operations.

### Achievements

2018	International Finalist, DECA International Career Development Conference - Innovation Plan	Atlanta, GA, U.S.A
2018	First Place, PLYC "Pitch It!" Pitch Competition	Markham, ON, CA
2017	First Place, Best Pitch, RBC #FutureMaker Innovation Award, Toronto Hacks 2	Toronto, ON, CA
2017	SHAD Fellow, SHAD Canada	Ottawa, ON, CA

# **Projects**

#### Thing

THACKS 2

- SMS based application that allows users to access information from the internet without mobile data/internet access.
- Uses Wolfram Alpha **natural language processing** to determine succinct responses to users' queries.
- Built in Node.js using Wolfram Alpha, Twitter, Google Maps, Google News, Smmry, OpenWeatherMap, and Twilio APIs.

#### **Vysion**

**ELECTRIC CITY HACKS** 

- AutoML visual recognition project designed to assist those with visual impairments.
- Built in Node.js with the Google Cloud Vision API, Clarifai, and OpenCV.
- Determined users' surroundings and read out relevant text, objects, and environments from various machine learning databases.

#### Murmur

SOFTWARE ENGINEERING 101

- Python project that triangulates the locations of sounds over time to generate heat-maps and find quiet locations in a building.
- · Performs sound analysis on NumPy data, and uses vector addition to determine the positions of the sounds with a Raspberry Pi.

## Leonardo

HACK THE NORTH

- Data analysis Android application that allows business owners to find ideal locations for their businesses from transaction data.
- Built in Node.js using the TD Da Vinci API at Hack the North 2018.