

END TERM EXAMINATION

SIXTH SEMESTER [B.TECH (IT)] MAY-JUNE 2018

Paper Code: IT-306

Subject: Algorithm Analysis and Design

Time: 3 Hours

Maximum Marks: 75

Note: Attempt five questions in all including Q no.1 which is compulsory.
Select one question from each unit.

UNIT-I

- Q1 (a) Explain the Strassen matrix multiplication technique. (5)
 (b) Explain the different asymptotic notations. (5)
 (c) Define the polynomial time verification. (5)
 (d) Write down a non recursive version of FIND-SET with path compression. (5)
 (e) What is quick sort? Show its functioning with data? (5)

UNIT-II

- Q2 (a) Assume that $T(n)$ is constant for sufficiently small n and solve the following recurrence relation. (6)
 (i) $T(n) = 7T(n/2) + n^2$ by substitution
 (ii) $T(n) = 16T(n/4) + n^2$ by recursion tree
 (iii) $T(n) = T(\sqrt{n}) + 1$
 (b) Write an algorithm MEDIAN to get median element from sequence S of n elements. (6.5)
- Q3 Write and explain randomized select algorithm which returns smallest number of an array. Find out the time complexity of algorithm. (12.5)

UNIT-II

- Q4 (a) Given a set of elements 3,6,4,1,3,4,1,3,6 sort them using counting sort. Also write the pseudocode and its complexity. (6)
 (b) Write Dijkstra's algorithm for solving single source shortest path algorithm. Also give the proof of correctness of the algorithm. (6.5)
- Q5 Explain the elements of dynamic programming. Find the Longest common subsequence between elephant and eaten by using dynamic programming paradigm. Also write the recursive pseudocode with memoization. (12.5)

UNIT-III

- Q6 (a) What is an optimal Huffman code for following set of frequencies, based on first 8 fibonacci numbers? a:1 b:1 c:2 d:3 e:5 f:8 g:13 h:21 ? Also discuss why we use Huffman coding (7.5)
 (b) Compare greedy algorithm with dynamic programming? Find the optimal solution to the knapsack problem $n=3, m=20, (p_1, p_2, p_3) = (25, 24, 15)$ and $(w_1, w_2, w_3) = (18, 15, 10)$ (5)
- Q7 Explain the difference between DFS and BFS with example. Solve topological sorting problem using DFS algorithm with an example (12.5)

UNIT-IV

- Q8 (a) Define finite automata. Explain string matching algorithm using finite automata with appropriate example. (6)
 (b) Compute the prefix function π of pattern = ababababbaca. Write the pseudocode of KMP and give the run time analysis (6.5)
- Q9 Briefly explain the concepts of P, NP and NP complete problem. Discuss any two NP complete problems in detail. (12.5)

P