

# END TERM EXAMINATION

SIXTH SEMESTER [B.TECH/M.TECH] MAY-2010

Paper Code: IT304  
Paper ID: 15304  
Time : 3 Hours

Subject: computer Networks  
(Batch 2006 – onwards)

Maximum Marks : 60

Note: Question No 1 is compulsory .Attempt one question from each unit.

(4x5=20)

Q.1 Attempt **any five** parts:

- Explain TCP/IP reference model in brief.
- A digital signaling system is required to operate at 9600 bps. If a signal element encodes a 4-bit word, determine the minimum required bandwidth of the channel.
- A channel has a data rate of 4 kbps and a propagation delay of 20ms. For what range of frame sizes does stop and wait protocol give an efficiency of at least 50%?
- Draw the schematic diagrams showing different topologies of local area networks.
- Explain the difference between a store and forward switch and a cut through switch.
- What is multicasting? Mention its important applications?

## UNIT – I

- Q.2 (a) Discuss ISO – OSI reference model in detail. (7)  
(b) What is the relationship between data rate and bandwidth? Explain in brief. (3)
- Q.3 (a) Illustrate the difference between guided media and unguided media. (3)  
(b) A typical channel has 300 Hz bandwidth and signal to noise ratio of 3 db. Assuming white thermal noise, determine the capacity of the channel. (3)  
(c) What are impairments in wireless communication? Describe those. (4)

## UNIT – II

- Q.4 (a) Discuss different design issues of data link layer. (5)  
(b) Explain the use of hamming code to correct burst errors. (5)
- Q.5 (a) Describe one Bit sliding window protocol. (5)  
(b) Discuss HDLC in detail. (5)

## UNIT –III

- Q.6 (a) Show that throughput of slotted ALOHA is twice that of pure ALOHA. (6)  
(b) Explain the use of Binary exponential back off algorithm in case of collision. (4)
- Q.7 (a) Discuss high speed LANs in detail. (7)  
(b) Mention the functions performed by the following: (3)  
i) Repeater ii) Switch iii) bridge

## UNIT –IV

- Q.8 (a) Explain the concept of routing within a virtual circuit subnet. (4)  
(b) What is link state routing? How does router learn about its neighbors? (6)
- Q.9 (a) what is congestion? Also mention congestion prevention policies. (4)  
(b) Write a note on Internet work protocols. (6)