## Name Yash Bid Roll no 5

Expt 1: To study the implementation of stack using array

```
#include <stdio.h>
int STK[100], TOP = -1, i, n, x, choice;
void Push();
void Pop();
void Peep();
void Display();
void main()
printf("\t Implementation of STACK using array\n");
printf("Enter the size of Stack ");
scanf("%d", &n);
do
printf("\n Stack Operation \n");
printf("1.Push\t 2.Pop\t 3.Peep\t 4.Display\t 5.Exit\t");
printf("\n Enter your choice: ");
scanf("%d", &choice);
switch (choice)
case 1:
Push();
break;
case 2:
Pop();
break;
case 3:
Peep();
break;
case 4:
Display();
break;
case 5:
printf("Exit: Program Finished ");
break;
default:
printf("Please enter a valid choice\n");
while (choice != 5);
void Push()
if (TOP \ge n - 1)
printf(" Stack Overflow \n");
else
printf(" Enter the element to be pushed: ");
```

```
scanf("%d", &x);
TOP++;
STK[TOP] = x;
}
void Pop()
if (TOP < 0)
printf(" Stack Underflow \n");
else
printf(" The popped element is: %d \n", STK[TOP]);
TOP--;
}
void Peep()
printf(" Enter the position of the element from the top which you want to peep: ");
scanf("%d", &i);
if (TOP - i + 1 < 0)
printf(" Stack Underflow on Peep \n");
else
printf(" The %d element from the top is: %d \n", i, STK[TOP - i + 1]);
void Display()
if (TOP < 0)
printf(" Stack is empty \n");
}
else
printf(" The element in the stack are:");
for (i = TOP; i > -1; i--)
printf("\n %d \n", STK[i]);
}
}
```

```
Stack Operation
1.Push
       2.Pop 3.Peep 4.Display 5.Exit
Enter your choice: 4
The element in the stack are:
17
7
10
Stack Operation
1.Push 2.Pop 3.Peep 4.Display 5.Exit
Enter your choice: 2
The popped element is: 17
Stack Operation
1.Push 2.Pop 3.Peep 4.Display 5.Exit
Enter your choice: 3
Enter the position of the element from the top which
The 1 element from the top is: 7
Stack Operation
1.Push 2.Pop 3.Peep 4.Display 5.Exit
Enter your choice: 4
The element in the stack are:
10
Stack Operation
1.Push 2.Pop 3.Peep 4.Display 5.Exit
Enter your choice:
```

```
Implementation of STACK using array
Enter the size of Stack 3
 Stack Operation
1.Push 2.Pop 3.Peep 4.Display
Enter your choice: 1
Enter the element to be pushed: 10
                                               5.Exit
Stack Operation
1.Push 2.Pop 3.Peep 4.Display
Enter your choice: 1
                                                5.Exit
 Enter the element to be pushed: 7
 Stack Operation
1.Push 2.Pop 3.Peep 4.Display
Enter your choice: 1
Enter the element to be pushed: 17
                                               5.Exit
 Stack Operation
1.Push 2.Pop 3.Peep 4.Display
                                                 5.Exit
 Enter your choice: 4
The element in the stack are:
 10
 Stack Operation
1.Push 2.Pop 3.Peep 4.Display 5.Exit
 Enter your choice: 2
 The popped element is: 17
```