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Momentum Gradient Descent:

```
Code:
def momentum gradient descent(gradient func, initial position,
learning rate=0.01, momentum=0.9, num iterations=100):
 position = initial position
 velocity = 0
 for in range(num iterations):
   gradient = gradient func(position)
   velocity = momentum * velocity - learning rate * gradient
   position += velocity
 return position
# Example usage:
def quadratic function(x):
  return 2 * x - 4 # Gradient of the function 2x^2 - 4x
initial position = 0 # Initial position of the optimization process
final position momentum = momentum gradient descent(quadratic function,
initial position)
print("Optimal solution using Momentum:", final_position_momentum)
```

Output:

Optimal solution using Momentum: 1.9915437725637428

Stochastic Gradient Descent:

Code:

```
import random
def stochastic gradient descent(gradient func, initial position,
learning rate=0.01, num iterations=100):
 position = initial position
 for in range(num iterations):
  # Randomly select a data point (in this case, only one data point)
  random data point = random.uniform(-10, 10)
  gradient = gradient func(random data point)
  position -= learning rate * gradient
 return position
# Example usage:
def quadratic function(x):
 return 2 * x - 4 # Gradient of the function 2x^2 - 4x
initial position = 0 # Initial position of the optimization process
final position sgd = stochastic gradient descent(quadratic function,
initial position)
print("Optimal solution using Stochastic Gradient Descent:",
final position sgd)
```

Output:

Optimal solution using Stochastic Gradient Descent: 6.020367633949032

Nesterov Gradient Descent:

Code:

```
def nesterov gradient descent(gradient func, initial position,
learning rate=0.01, momentum=0.9, num iterations=100):
 position = initial position
 velocity = 0
 for in range(num iterations):
  # Compute the gradient at the intermediate position
  intermediate position = position + momentum * velocity
  gradient = gradient func(intermediate position)
  # Update the velocity and position using the Nesterov update rule
  velocity = momentum * velocity - learning rate * gradient
  position += velocity
 return position
# Example usage:
def quadratic function(x):
 return 2 * x - 4 # Gradient of the function 2x^2 - 4x
initial position = 0 # Initial position of the optimization process
final position nesterov = nesterov gradient descent(quadratic function,
initial position)
print("Optimal solution using Nesterov Gradient Descent:",
final_position_nesterov)
```

Output:

Optimal solution using Nesterov Gradient Descent: 1.9960756416676375