



School of Computer Engineering

Predictive Analytics Mini Project

Video Classification using MoViNets

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Introduction

 Video classification involves identifying human actions or activities from video data.

• It has applications in surveillance, healthcare, sports analytics, and more.

 MoViNets (Mobile Video Networks) offer fast, efficient, and scalable solutions for video understanding.

Pro

Project Goals

To develop a deep learning model capable of:

- Classifying video sequences into human actions
- Operating in real-time environments with low compute power
- Leveraging a compact model architecture (MoViNet-A0) for efficient deployment

Objectives

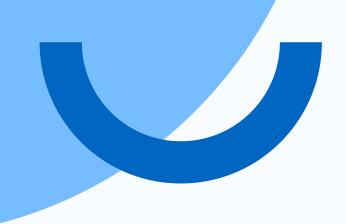
- Implement a MoViNet-based classification system using TensorFlow
- Utilize the UCF101 dataset for model training
- Optimize training using state-of-the-art preprocessing and augmentation
- Validate performance across training and test samples

Dataset - UCF101

 A popular video dataset with 13,320 videos across 101 action categories

 Each class includes diverse environments and camera angles

Widely used for benchmarking video classification algorithms



Methodology



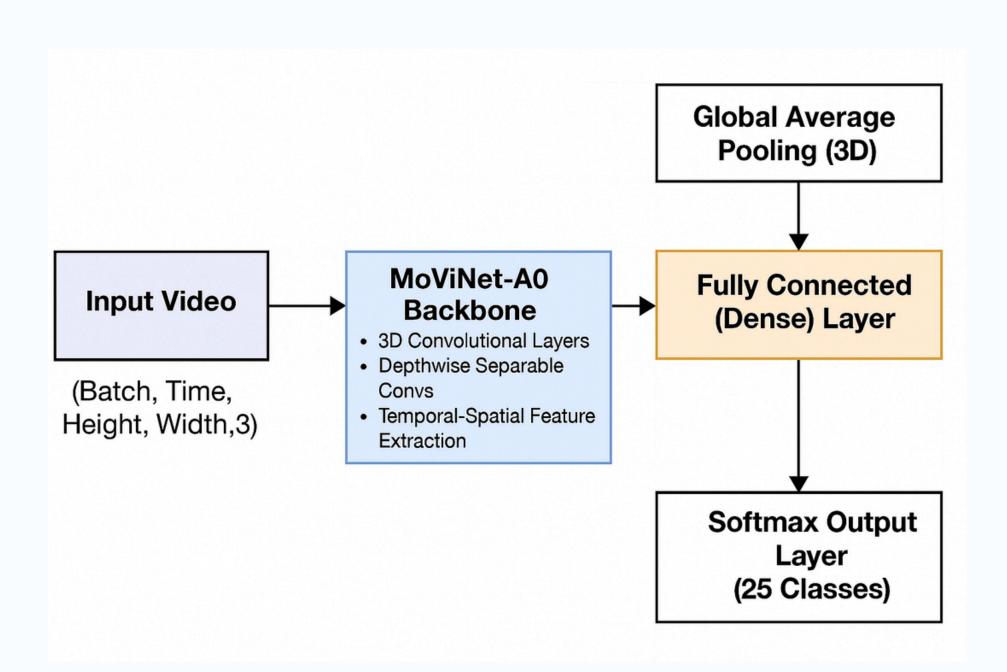
7. Inference on GIFs (Top-5 Prediction)

Data Preprocessing

- 1Frames resized to 172x172 resolution
- Pixel values normalized between 0 and 1
- Videos segmented into clips with fixed frame lengths
- Batch processing for model compatibility



Model Architecture



Results & Evaluation

- The model achieved consistent training and validation accuracy
- Demonstrated generalization capability on unseen videos
- Suitable for real-time video analysis tasks due to low latency and memory footprint



Code Implementation

Link to colab Notebook:

Your paragraph text

Conclusion

 MoViNets deliver high performance with lightweight architecture

Ideal for applications with computational constraints

 Future work includes training on larger datasets and extending to multi-label classification

References

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THANK YOU