Practical 5

```
#include "iostream"
using namespace std;
struct node {
 string key;
 string data;
 node *next;
};
class Dictionary {
 node *hashmap;
 int size;
 public:
 Dictionary(int n) {
    hashmap = new node[n];
    this->size = n;
 }
 private:
 int generateHash(string key) {
    int hash = 0;
    for (int i = 0; i < \text{key.length}(); i++) {
       hash += int(key[i])*(i+1);
    // return hash%this->size;
    return (key.length())%this->size;
 }
 void insert(string key, string data) {
    node *newRecord = new node();
    newRecord->key = key;
    newRecord->data = data:
    newRecord->next = NULL;
    int hash = generateHash(key);
    if(hashmap[hash].data == "") {
       hashmap[hash] = *newRecord;
    }
    else {
       node *current = &hashmap[hash];
       while(current != NULL) {
         if(current->key == key) {
            cout<<"\nRecord already exists";
            cout<<"\nCurrent Record: \n\t"<<current->key<<"--->"<<current->data<<endl;
            cout<<"\nDo you wanna update it (y/n)?";
            char ch;
            cin>>ch;
            if (ch == 'y' || ch == 'Y') {
              current->data = data;
```

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return;
          }
          else {
            return;
          }
       if(current->next != NULL) {
          current = current->next;
       }
       else {
          break;
       // current = current->next;
    }
     current->next = newRecord;
  }
}
void search(string key) {
  int hash = generateHash(key);
  if(hashmap[hash].key == key) {
     cout<<"\nRecord Found";</pre>
     cout<<"\nlts Details: \n\t"<<hashmap[hash].key<<"--->"<<hashmap[hash].data<<endl;
  }
  else {
     node *current = &hashmap[hash];
     while(current != NULL) {
       if(current->key == key) {
          cout<<"\nRecord Found";
          cout<<"\nlts Details: \n\t"<<current->key<<"--->"<<current->data<<endl;
          return;
       current = current->next;
     cout<<"\nRecord Not Found";</pre>
  }
void deleteRecord(string key) {
  int hash = generateHash(key);
  node *current = &hashmap[hash];
  if(hashmap[hash].key == key) {
     if(current->next != NULL) {
       hashmap[hash] = *current->next;
    }
     else {
       node *empty = new node();
       hashmap[hash] = *empty;
     }
```

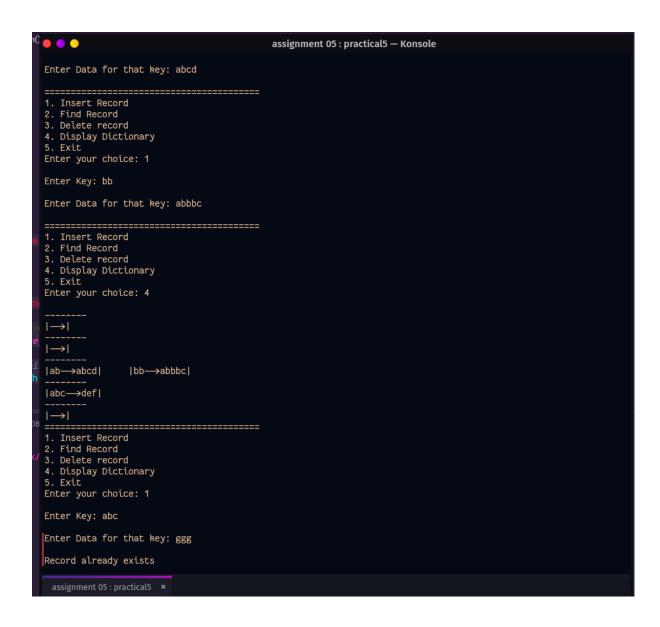
```
}
    else {
      while(current != NULL) {
         if(current->next->key == key) {
           node *temp = current->next;
           current->next = current->next;
           delete temp;
           cout<<"\nRecord Deleted";
           return;
         }
        current = current->next;
      }
      cout<<"\nRecord Not Found";
    }
 }
 void display() {
    for (int i = 0; i < this->size; i++) {
      node *current = &hashmap[i];
      cout<<"\n----\n";
      while(current != NULL) {
         cout<<"|"<<current->key<<"-->"<<current->data<<"|\t";
         current = current->next;
      }
    }
 }
 void printMenu() {
    cout<<"\n==========;
    cout<<"\n1. Insert Record";
    cout<<"\n2. Find Record";
    cout<<"\n3. Delete record";
    cout << "\n4. Display Dictionary";
    cout<<"\n5. Exit";
 }
public:
 void exec() {
    bool exit = false;
    while(!exit) {
      printMenu();
      cout<<"\nEnter your choice: ";
      int ch;
      cin>>ch;
      switch(ch) {
         case 1: {
           string key, data;
           cout<<"\nEnter Key: ";
           cin>>key;
           cout<<"\nEnter Data for that key: ";
           cin>>data;
```

```
insert(key, data);
            break;
         }
         case 2: {
            cout<<"\nEnter key you want to search: ";
            string key;
            cin>>key;
            search(key);
            break;
         }
         case 3: {
            cout<<"\nEnter key you want to Delete: ";
            string key;
            cin>>key;
            deleteRecord(key);
            break;
         }
         case 4:
            display();
            break;
          case 5:
            exit = true;
            break;
          default:
            cout<<"\nWrong choice";
      }
    }
 }
};
int main() {
 cout<<"\nEnter initial size of dictionary: ";</pre>
 int n;
  cin>>n;
  Dictionary *d = new Dictionary(n);
 d->exec();
 return 0;
}
```

```
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                                                       assignment 05 : practical5 — Konsole
__yashk@yash in /run/media/yashk/Data/BE/SE-sem4/assignments/DS/assignment 05 took 2m18s [[mi] x ./practical5
Enter initial size of dictionary: 5
1. Insert Record
2. Find Record
3. Delete record
4. Display Dictionary
5. Exit
Enter your choice: 1
Enter Key: abc
Enter Data for that key: def

    Insert Record
    Find Record

3. Delete record
4. Display Dictionary
5. Exit
Enter your choice: 4
|\rightarrow|
|abc-->def|
1. Insert Record
2. Find Record
3. Delete record
4. Display Dictionary
5. Exit
Enter your choice: 1
Enter Key: ab
  assignment 05 : practical5 ×
```



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Record already exists	
Current Record:	
abc>def	
Do you wanna update it (y/n)?y	
=======================================	
Insert Record Find Record	
3. Delete record	
4. Display Dictionary	
5. Exit	
Enter your choice: 4	
→	
→	
 ab-→abcd bb-→abbbc	
abc>ggg 	
→	
1. Insert Record	
2. Find Record	
3. Delete record	
4. Display Dictionary	
5. Exit	
Enter your choice: 2	
Enter key you want to search: bb	
Record Found	
Its Details:	
bb>abbbc	
1. Insert Record	
2. Find Record	
3. Delete record	
4. Display Dictionary	
5. Exit Enter your choice: 3	
Efficer your choice. 3	
assignment 05 : practical5 ×	

