

# YASH MIDHA

[GitHub](#) | [LinkedIn](#)

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Passionate about artificial intelligence and web development, Eager to apply technical skills and knowledge to contribute to impactful projects and drive technological advancements. Enthusiastic learner with a keen interest in continuous improvement and staying abreast of the latest industry trends.

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## EXTRACURRICULAR ACTIVITIES

### ROBOVITICS CLUB

#### MEMBER

- **Event Volunteer:** Assisted in organizing and executing the "Robo Wars" event, contributing to its successful implementation.
  - **Event Management & Publicity:** Promoted various club events
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## PROJECTS

### SNAKE GAME

Python | PYGAME

**Developed a Snake Game:** Implemented a fully functional snake game using the PYGAME library.

**Real-Time Scorekeeping:** Integrated real-time scorekeeping to enhance user engagement.

**Multiple Game Modes:** Created various game modes, including time-limited and endless play options, to provide a diverse gaming experience.

### SPICYZING RESTAURANT

HTML/CSS, JavaScript

**Restaurant Website Frontend:** Designed and developed the frontend for a restaurant website using HTML, CSS, and JavaScript.

**Interactive Menu Features:** Implemented search and filter functionality in the menu, improving user experience and navigation

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## EDUCATION

### BACHELOR OF TECHNOLOGY IN COMPUTER SCIENCE

Vellore Institute of Technology | Vellore, Tamil Nadu

SEPT. 2022 – PRESENT | CGPA: 9.37

### HIGHER SECONDARY EDUCATION (+2) | CBSE BOARD

Mount Carmel School | New Delhi

APRIL 2019 – JULY 2021 | PERCENTAGE: 94%

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## SKILLS

- Languages: C++/C, Python, Java, R, SQL, HTML/CSS, JavaScript
  - Developer Tools: VS Code, PyCharm, IntelliJ, Git
  - Libraries: Pandas, NumPy, Matplotlib, PYGAME
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