

# YASH PARMAR

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[LinkedIn](#) | [GitHub](#)

## EDUCATION

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### ATMIYA UNIVERSITY

Bachelor of Technology

Computer Engineering

CGPA: 8.76/10.0

Relevant Coursework: App Development, Cloud Computing, Software Engineering; Operating Systems; Algorithms; Artificial Intelligence

Rajkot, Gujarat

May 2025

### SMT. V.S. SHAH HIGH SCHOOL

Higher Secondary Education

Wankaner, Gujarat

Jun 2019 - Aug 2021

## SKILLS

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**Technical Skills:** - Flutter, Graph QL, Android Development, UI/UX Design, Data Structure And Algorithms, JAVA, Version Control (Git)

**Languages:** English, Gujarati, Hindi

## WORK EXPERIENCE AND PROJECTS

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### EXPERINECE: -

#### 9BRAINZ TECH. (Internship)

Rajkot, Gujarat

May 2024 – October 2024

- Developed and maintained multiple applications using Flutter, ensuring high performance and responsiveness across various devices.
- Utilized GetX for efficient state management, enhancing app stability and reducing development time.
- Collaborated with a team of developers, designers, and product managers to deliver high-quality applications that meet client specifications and deadlines.
- Implemented RESTful APIs to enable seamless data integration and communication between the app and backend services.

#### OTAKU WORLD - TRACK & SHARE ANIME – (On Going):- [GitHub](#) | [Figma design](#)

- Developed a Flutter application tailored for anime enthusiasts and manga readers to track their progress seamlessly.
- Integrated AniList's GraphQL API to provide access to over **500k anime** and manga titles, enabling users to explore and discover new content effortlessly.
- Utilized BLoC for state management to ensure a robust and scalable architecture, improving the application's performance by **30%** and maintainability by **25%**.
- Designed and implemented a user-friendly interface, resulting in a **40%** increase in user engagement and a **20%** rise in user satisfaction.
- Facilitated global connectivity among anime fans by enabling users to share their progress and connect through dedicated communities and forums, achieving a user base growth of **15%** within the first month.
- Committed to industry best practices throughout development, ensuring the app's readiness for deployment and future enhancements, leading to a **50%** reduction in post-deployment bugs.

### **JCC- JAMNAGAR CORPORATION CARE: - [GitHub](#): [JCC & JCC Admin](#) | [Figma Design](#)**

- Developed JCC and JCC Admin applications during SSIP Gujarat Hackathon 2023 for the Jamnagar Municipal Corporation.
- **JCC:** - Enabled public complaint registration and tracking, **JCC Admin:** Allows corporation employees to manage complaint statuses. Streamlining the process for over **10,000** residents, resulting in a **50%** increase in complaint resolution rate.
- Utilized Flutter and BLoC for responsive UI and state management.
- Employed Firebase for real-time database management and OneSignal for push notifications, achieving a 99% delivery rate.
- Advanced to finals, showcasing innovation in civic technology solutions.

### **GDSC Atmiya – Event Management :- [GitHub](#) | [Figma Design](#)**

- Conceptualized and developed GDSC Atmiya as the app development lead within the core team. Orchestrated the creation of an event management solution tailored to the college's GDSC chapter, which boasts a community of **400+ club members**.
- Leveraged Flutter and BLoC to manage states in app to ensure a responsive and seamless user experience.
- Integrated Firebase for efficient database management, enabling secure storage and retrieval of event data for more than **50 events** annually.
- Implemented OneSignal for push notifications, facilitating timely communication and engagement with club members.
- Facilitated streamlined event management processes by enabling club members to receive notifications and RSVP for events directly via GDSC's official website integrated within the app, increasing event participation by **30%**.