# **Sorting**

### **Selection Sort:**

| 12 | 56 | 30 | 21 | 71 | 25 | 9  |
|----|----|----|----|----|----|----|
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |
| 9  | 56 | 30 | 21 | 71 | 25 | 12 |
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |
| 9  | 12 | 30 | 21 | 71 | 25 | 56 |
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |
| 9  | 12 | 21 | 30 | 71 | 25 | 56 |
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |
| 9  | 12 | 21 | 25 | 71 | 30 | 56 |
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |
| 9  | 12 | 21 | 25 | 30 | 71 | 56 |
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |
| 9  | 12 | 21 | 25 | 30 | 56 | 71 |
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |

# **Initializations and Inputs:** int soa, int arr[]. **Process:**

- 1. Value of Starting index (*starting\_index*) will be 0.
- 2. We will consider the starting index as the index (mini\_index) containing the minimum element.
- 3. Value of Current index (*current\_index*) will be starting\_index + 1.
- 4. If, the element in current\_index is less than the element in mini\_index, the value of mini\_index will be current\_index.
- 5. Increase the value of current\_index and repeat (4) for all the indexes.
- 6. Swap the elements in start\_index and mini\_index.
- 7. Increase the value of start\_index and repeat (2) (3) (4) (5) (6) till start\_index < soa-1.

### Output: The arr[] array.

| starting_index |   |   |   | 0  |     |        |        | Ī      |          |       |    |       |      |     |   |    |    |  |
|----------------|---|---|---|----|-----|--------|--------|--------|----------|-------|----|-------|------|-----|---|----|----|--|
| mini_index     | 0 | 0 | 0 | 0  | 0   | 0      | 6      | 1      | mini_el  | emen  | t  | 12    | 12   | 12  | 1 | 2  | 12 |  |
| current_index  | 1 | 2 | 3 | 4  | 5   | 6      |        | cu     | ırrent_e | eleme | nt | 56    | 30   | 21  | 7 | 1  | 25 |  |
|                |   |   |   |    |     |        | -      | =      |          |       |    |       |      |     |   |    |    |  |
| starting_index |   |   | - | 1  |     |        |        |        |          |       |    |       |      |     |   |    | _  |  |
| mini_index     | 1 | 2 | 3 | 3  | 3   | 6      | 1      | nini_  | elemer   | nt    | 56 | 30    | 21   |     |   | 21 |    |  |
| current_index  | 2 | 3 | 4 | 5  | 6   |        | cu     | ırren  | t_elem   | ent   | 30 | 21    | 71   | . 2 | 5 | 12 |    |  |
|                |   | 1 | • | ı. | ı.  | _      | _      |        |          |       |    |       |      |     |   |    |    |  |
| starting_index |   |   | 2 |    |     |        | mini   | olor   | nont     | 30    | 2  | 1 2   | 21 2 | 21  |   |    |    |  |
| mini_index     | 2 | 3 | 3 | 3  | 3   |        |        |        |          |       | _  |       |      |     |   |    |    |  |
| current_index  | 3 | 4 | 5 | 6  |     | ] L    | currer | it_eie | ement    | 21    | 7. | L   2 | 25 ! | 56  |   |    |    |  |
|                |   |   |   |    | ,   | _      |        |        |          |       |    |       |      |     |   |    |    |  |
| starting_index |   |   | 3 |    |     | mini 4 | eleme  | nt     | 30       | 30    | 25 | 1     |      |     |   |    |    |  |
| mini_index     | 3 | 3 | 5 | 5  | I — |        |        |        |          | 25    | 56 | -     |      |     |   |    |    |  |
| current_index  | 4 | 5 | 6 |    | Cl  | urrem  | _elem  | ent    | /1       | 25    | 30 |       |      |     |   |    |    |  |
|                |   |   |   | 1  | =   |        |        |        |          |       |    |       |      |     |   |    |    |  |
| starting_index |   | 4 |   | _  |     |        | -      |        | 1 1      |       |    |       |      |     |   |    |    |  |

30

56

| starting_index | 5 |   |  |  |
|----------------|---|---|--|--|
| mini_index     | 5 | 6 |  |  |
| current index  | 6 |   |  |  |

mini\_index

current\_index

| mini_element    | 71 |
|-----------------|----|
| current_element | 56 |

mini\_element

current\_element

### **Insertion Sort:**

| 12 | 56 | 30 | 21 | 71 | 25 | 9  |
|----|----|----|----|----|----|----|
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |
| 12 | 56 | 30 | 21 | 71 | 25 | 9  |
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |
| 12 | 30 | 56 | 21 | 71 | 25 | 9  |
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |
| 12 | 21 | 30 | 56 | 71 | 25 | 9  |
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |
| 12 | 21 | 30 | 56 | 71 | 25 | 9  |
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |
| 12 | 21 | 25 | 30 | 56 | 71 | 9  |
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |
| 9  | 12 | 21 | 25 | 30 | 56 | 71 |
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |

**Initializations and Inputs:** int soa, int arr[].

#### **Process:**

- 1. Value of Staring index (*starting\_index*) will be 1.
- 2. We will consider the element in starting\_index as the *element\_on\_hand*.
- 3. Value of Current index (*current\_index*) will be starting\_index 1.
- 4. If, current\_index >= 0 and the element in current\_index is greater than element\_on\_hand, do (a) (b) (5), else go to (6).
  - a. The element of <code>current\_index+1</code> index will be the element in <code>current\_index</code>.
  - b. Decrease the value of **current\_index** by 1.
- 5. Repeat (4).
- 6. The element in **current\_index+1** index will be the element\_on\_hand.
- 7. Increase the value of starting\_index and repeat (2) (3) (4) (5) (6) till starting\_index<soa.

### **Output**: The arr[] array.

starting\_index

| current_index   | U  |   |
|-----------------|----|---|
| current_element | 12 |   |
|                 |    |   |
| starting_index  | 2  | 2 |
| 1               |    |   |

| starting_index  | 2  | 2  |
|-----------------|----|----|
| current_index   | 1  | 0  |
| current_element | 56 | 12 |

| starting_index  | 4  |
|-----------------|----|
| current_index   | 3  |
| current_element | 56 |

| element_on_hand |
|-----------------|
| 30              |

| starting_index  | 3  | 3  | 3  |
|-----------------|----|----|----|
| current_index   | 2  | 1  | 0  |
| current_element | 56 | 30 | 12 |

| starting_index  | 5  | 5  | 5  | 5  |
|-----------------|----|----|----|----|
| current_index   | 4  | 3  | 2  | 1  |
| current_element | 71 | 56 | 30 | 21 |

| starting_index  | 6  | 6  | 6  | 6  | 6  | 6  | 6  |
|-----------------|----|----|----|----|----|----|----|
| current_index   | 5  | 4  | 3  | 2  | 1  | 0  | -1 |
| current_element | 71 | 56 | 30 | 25 | 21 | 12 |    |

# **Bubble Sort:**

| 12 | 56 | 30 | 21 | 71 | 25 | 9 |
|----|----|----|----|----|----|---|
|    | 1  | 2  | 2  | 1  |    | 6 |

# 1st Phase:

| 12 | 56 | 30 | 21 | 71 | 25 | 9  |
|----|----|----|----|----|----|----|
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |
| 12 | 30 | 56 | 21 | 71 | 25 | 9  |
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |
| 12 | 30 | 21 | 56 | 71 | 25 | 9  |
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |
| 12 | 30 | 21 | 56 | 71 | 25 | 9  |
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |
| 12 | 30 | 21 | 56 | 25 | 71 | 9  |
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |
| 12 | 30 | 21 | 56 | 25 | 9  | 71 |
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |

# 2nd Phase:

| 12 | 30 | 21 | 56 | 25 | 9  | 71 |
|----|----|----|----|----|----|----|
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |
| 12 | 21 | 30 | 56 | 25 | 9  | 71 |
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |
| 12 | 21 | 30 | 56 | 25 | 9  | 71 |
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |
| 12 | 21 | 30 | 25 | 56 | 9  | 71 |
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |
| 12 | 21 | 30 | 25 | 9  | 56 | 71 |
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |

# 3rd Phase:

| 12 | 21 | 30 | 25 | 9  | 56 | 71 |
|----|----|----|----|----|----|----|
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |
|    |    |    |    |    |    |    |
| 12 | 21 | 30 | 25 | 9  | 56 | 71 |
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |
|    |    |    |    |    |    |    |
| 12 | 21 | 25 | 30 | 9  | 56 | 71 |
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |
|    |    |    |    |    |    |    |
| 12 | 21 | 25 | 9  | 30 | 56 | 71 |
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |

# 4th Phase:

| I | 12 | 21 | 25 | Q | 30 | 56 | 71 |
|---|----|----|----|---|----|----|----|
| l | 12 | 21 | 23 | , |    | -  | /1 |
|   | 0  | 1  | 2  | 3 | 4  | 5  | 6  |
|   |    |    |    |   |    |    |    |
|   | 12 | 21 | 25 | 9 | 30 | 56 | 71 |
|   | 0  | 1  | 2  | 3 | 4  | 5  | 6  |

| 12 | 21 | 9 | 25 | 30 | 56 | 71 |
|----|----|---|----|----|----|----|
| 0  | 1  | 2 | 3  | 4  | 5  | 6  |

# 5th Phase:

| 12 | 21 | 9  | 25 | 30 | 56 | 71 |
|----|----|----|----|----|----|----|
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |
|    |    |    |    |    |    |    |
| 12 | 9  | 21 | 25 | 30 | 56 | 71 |
| 0  | 1  | 2  | 3  | 4  | 5  | 6  |

### 6th Phase:

| 9 | 12 | 21 | 25 | 30 | 56 | 71 |
|---|----|----|----|----|----|----|
| 0 | 1  | 2  | 3  | 4  | 5  | 6  |

## Input and Initializations: int soa, int arr[]

### **Process:**

- 1. Value of Staring index (*starting\_index*) will be 0.
- 2. Value of Current index (*current\_index*) will be 0.
- 3. If current\_index < (soa-1) starting\_index, go to (a) (b) (4), else go to (5).
  - a. If, the element in current\_index is greater than the element in current\_index+1, swap the elements.
  - b. Increase the value of current\_index.
- 4. Repeat (3).
- 5. Increase the value of starting\_index and repeat (2) (3) (4) till starting\_index<soa-1.

## Ouput: The arr[] array.

| starting_index     |       | 0     |       |       |       |      |     |  |
|--------------------|-------|-------|-------|-------|-------|------|-----|--|
| current_index      | 0     | 1     | 2     | 3     | 4     | 5    | 6   |  |
| condition (3)      | 0<6   | 1<6   | 2<6   | 3<6   | 4<6   | 5<6  | 6<6 |  |
| current_element    | 12    | 56    | 56    | 56    | 71    | 71   |     |  |
| current_P1_element | 56    | 30    | 21    | 71    | 25    | 9    |     |  |
| condition (3a)     | 12>56 | 56>30 | 56>21 | 56>71 | 71>25 | 71>9 |     |  |

| starting_index     |       | 1     |       |       |      |     |  |
|--------------------|-------|-------|-------|-------|------|-----|--|
| current_index      | 0     | 1     | 2     | 3     | 4    | 5   |  |
| condition (3)      | 0<5   | 1<5   | 2<5   | 3<5   | 4<5  | 5<5 |  |
| current_element    | 12    | 30    | 30    | 56    | 56   |     |  |
| current_P1_element | 30    | 21    | 56    | 25    | 9    |     |  |
| condition (3a)     | 12>30 | 30>21 | 30>56 | 56>25 | 56>9 |     |  |

| starting_index     | 2     |       |       |      |     |  |
|--------------------|-------|-------|-------|------|-----|--|
| current_index      | 0     | 1     | 2     | 3    | 4   |  |
| condition (3)      | 0<4   | 1<4   | 2<4   | 3<4  | 4<4 |  |
| current_element    | 12    | 21    | 30    | 30   |     |  |
| current_P1_element | 21    | 30    | 25    | 9    |     |  |
| condition (3a)     | 12>21 | 21>30 | 30>25 | 30>9 |     |  |

| starting_index     | 3     |       |      |     |  |  |
|--------------------|-------|-------|------|-----|--|--|
| current_index      | 0     | 1     | 2    | 3   |  |  |
| condition (3)      | 0<3   | 1<3   | 2<3  | 3<3 |  |  |
| current_element    | 12    | 21    | 25   |     |  |  |
| current_P1_element | 21    | 25    | 9    |     |  |  |
| condition (3a)     | 12>21 | 21>25 | 25>9 |     |  |  |

| starting_index     | 4     |      |     |
|--------------------|-------|------|-----|
| current_index      | 0     | 1    | 2   |
| condition (3)      | 0<2   | 1<2  | 2<2 |
| current_element    | 12    | 21   |     |
| current_P1_element | 21    | 9    |     |
| condition (3a)     | 12>21 | 21>9 |     |

| starting_index     | 5    |     |
|--------------------|------|-----|
| current_index      | 0    | 1   |
| condition (3)      | 0<1  | 1<1 |
| current_element    | 12   |     |
| current_P1_element | 9    |     |
| condition (3a)     | 12>9 |     |