

## ASSIGNMENT - 8

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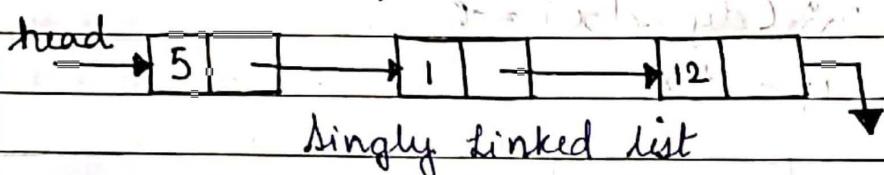
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## DS EXP 6

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AIM: To implement singly linked list ADT.

THEORY: In this type of linked list, two successive nodes of the linked list are linked with each other in sequential linear manner. Movement in forward direction is possible.



Basic structure of a singly linked list,

```
struct node {  
    int data; // Data  
    struct node* next; // Address  
};
```

Memory allocation: Memory can be acquired through the use of standard library function malloc().

Eg:

```
node *p;  
p = (node*) malloc (sizeof(node));  
p -> data = 5;  
p -> next = NULL
```



5 NULL

Here, we declare a pointer variable  $p$ .  
 $\text{size of (node)}$  is storage requirement in no. of bytes to store a node.  $\text{malloc}(\text{size of (node)})$  returns the address of the allocated memory block and it is assigned to variable  $p$ .

$p \rightarrow \text{data} = 5$ , stores a value of 5 in data field of node.  $p \rightarrow \text{next} = \text{NULL}$ , stores a value of NULL in the next field of node.

### ALGORITHM :

- For traversing a linked list :

Step 1 : [Initialize] set  $\text{PTR} = \text{START}$

Step 2 : Repeat steps 3 and 4, while  $\text{PTR} \neq \text{NULL}$

Step 3 : Apply Process to  $\text{PTR} \rightarrow \text{DATA}$

Step 4 : set  $\text{PTR} = \text{PTR} \rightarrow \text{NEXT}$

(end of loop)

Step 5 : Exit

- for counting nodes in a linked list :

Step 1 : Initialize  $\text{COUNT} = 0$

Step 2 : If  $\text{head} \neq \text{NULL}$  Then

$\text{temp} \leftarrow \text{head}$

Step 3 : while  $\text{temp} \neq \text{NULL}$  do

$\text{count} = \text{count} + 1$

$\text{temp} \leftarrow \text{temp} \rightarrow \text{next}$

(end of loop)

Step 4 : Display count

Step 5 : Exit

- To search a linked list :
- i. Initialize a pointer PTR with HEAD.
  - ii. Initialize a counter s = 0.
  - iii. If PTR = NULL, then exit.
  - iv. Repeat steps 5 to 7 until PTR != NULL.
  - v. If PTR → DATA == item, then exit.
  - vi. S = s + 1.
  - vii. PTR = PTR → next.
  - viii. Exit.

Conclusion : : A linked list is implemented as follows:

- ① At any point user can insert / delete the nodes.
- ② When you are unpredictable about the number of elements because in linked list you no need to declare the size.
- ③ No need to move the elements to insert / delete.

Thus, in this way a singly linked list is implemented.

Application of linked list :

- ① Maintaining directory of names.
- ② Manipulation of polynomials by storing constants in the node of linked list.

(good for basis)

## **PROGRAM CODE :**

```
#include <stdio.h>
#include <stdlib.h>

struct node
{
    int data;
    struct node *next;
};

struct node *start=NULL;
struct node *create_list(struct node*);
struct node *display(struct node*);
struct node *insert_beg(struct node*);
struct node *insert_end(struct node*);
struct node *insert_before(struct node*);
struct node *insert_after(struct node*);
struct node *delete_beg(struct node*);
struct node *delete_end(struct node*);
struct node *delete_node(struct node*);
struct node *delete_after(struct node*);

int main(int argc, char*argv[])
{
```

```
{  
    int option;  
  
    do  
  
    {  
  
        printf("\n\n Enter your choice :\n ");  
  
        printf("\n 1: Create a list");  
  
        printf("\n 2: Display a list");  
  
        printf("\n 3: Insert a node at beginning");  
  
        printf("\n 4: Insert a node at end");  
  
        printf("\n 5: Insert a node before a given node");  
  
        printf("\n 6: Insert a node after a given node");  
  
        printf("\n 7: Delte a node from beginning");  
  
        printf("\n 8: Delete a node from end");  
  
        printf("\n 9: Delete a node before a given node");  
  
        printf("\n 10: Delete a node after a given node");  
  
        printf("\n 11: EXIT");  
  
  
        printf("\n\nEnter your option : ");  
        scanf("%d",&option);  
  
        switch(option)  
        {  
            case 1:  
                start=create_list(start);  
                printf("\n Linked list is created");  
        }  
    }  
}
```

```
break;
```

case 2:

```
start= display(start);
```

```
break;
```

case 3:

```
start=insert_beg(start);
```

```
break;
```

case 4:

```
start=insert_end(start);
```

```
break;
```

case 5:

```
start=insert_before(start);
```

```
break;
```

case 6:

```
start=insert_after(start);
```

```
break;
```

case 7:

```
start=delete_beg(start);
```

```
break;
```

```
case 8:  
    start=delete_end(start);  
    break;  
  
case 9:  
    start=delete_node(start);  
    break;  
  
case 10:  
    start=delete_after(start);  
    break;  
  
}  
}  
  
while(option !=11);  
  
return 0;  
}  
  
struct node *create_list(struct node *start)  
{  
    struct node *new_node,*ptr;  
    int num;  
    printf("\n Enter -1 to end");  
    printf("\n Enter the data:");
```

```
scanf("%d",&num);

while(num!=-1)

{

    new_node=(struct node*)malloc(sizeof(struct node));

    new_node->data=num;

    if(start==NULL)

    {

        new_node->next=NULL;

        start=new_node;

    }

    else

    {

        ptr=start;

        while(ptr->next!=NULL)

            ptr=ptr->next;

        ptr->next=new_node;

        new_node->next=NULL;

    }

    printf("\n Enter the data:");

    scanf("%d",&num);

}

return start;
```

```
struct node *display(struct node *start)
```

```
{  
    struct node *ptr;  
  
    ptr = start;  
  
    while(ptr !=NULL)  
    {  
        printf("\n %d",ptr->data);  
  
        ptr= ptr->next;  
    }  
  
    return start;  
}  
  
struct node *insert_beg(struct node *start)  
{  
    struct node *new_node;  
  
    int num;  
  
    printf("\n Enter the data: ");  
  
    scanf("%d",&num);  
  
    new_node=(struct node*)malloc(sizeof(struct node));  
  
    new_node->data = num;  
  
    new_node->next=start;  
  
    start=new_node;  
  
    return start;  
}
```

```

struct node *insert_end(struct node *start)

{
    struct node *new_node, *ptr;
    int num;

    printf("\n Enter the data: ");

    scanf("%d",&num);

    new_node=(struct node*)malloc(sizeof(struct node));

    new_node->data = num;

    new_node->next=NULL;

    ptr=start;

    while(ptr->next!=NULL)

        ptr=ptr->next;

    ptr->next=new_node;

    return start;
}

struct node *insert_before(struct node *start)

{
    struct node *new_node,*ptr,*preptr;
    int num,val;

    printf("\n Enter the data: ");

    scanf("%d",&num);

    printf("\n Enter the value before which the data has to be inserted: ");

```

```
scanf("%d",&val);

new_node=(struct node*)malloc(sizeof(struct node));

new_node->data = num;

ptr=start;

while(ptr->data!=val)

{

    preptr=ptr;

    ptr=ptr->next;

}

preptr->next=new_node;

new_node->next=ptr;

return start;

}
```

```
struct node *insert_after(struct node *start)

{

    struct node *new_node,*ptr,*preptr;

    int num,val;

    printf("\n Enter the data: ");

    scanf("%d",&num);

    printf("\n Enter the value after which the data has to be inserted: ");

    scanf("%d",&val);

    new_node=(struct node*)malloc(sizeof(struct node));

    new_node->data = num;

    ptr=start;
```

```

preptr=ptr;

while(preptr->data!=val)

{
    preptr=ptr;
    ptr=ptr->next;
}

preptr->next=new_node;
new_node->next=ptr;

return start;
}

struct node *delete_beg(struct node *start)

{
    struct node *ptr;
    ptr=start;
    start = start-> next;
    free(ptr);

    return start;
}

struct node *delete_end(struct node *start)

{
    struct node *preptr, *ptr;
    ptr=start;

```

```
while(ptr->next!=NULL)
{
    preptr=ptr;
    ptr=ptr->next;
}

preptr->next=NULL;
free(ptr);

return start;
}

struct node *delete_node(struct node *start)
{
    struct node *preptr, *ptr;
    int val;

    printf("\n Enter the value of node which has to be deleted: ");
    scanf("%d",&val);

    ptr=start;
    if(ptr->data == val)
    {
        start= delete_beg(start);
        return start;
    }
    else
{
```

```

while(ptr->data!=val)

{
    preptr=ptr;
    ptr=ptr->next;
}

preptr-> next = ptr -> next;
free(ptr);
return start;
}

struct node *delete_after(struct node *start)

{
    struct node *ptr,*preptr;
    int val;
    printf("\n Enter the value after which the data has to be deleted: ");
    scanf("%d",&val);
    ptr=start;
    preptr = ptr;
    while(preptr->data!=val)
    {
        preptr=ptr;
        ptr=ptr->next;
    }
    preptr->next=ptr -> next;
}

```

```
free(ptr);

return start;

}
```

### **OUTPUT :**

#### 1. Creating a list

```
Enter your choice :

1: Create a list
2: Display a list
3: Insert a node at beginning
4: Insert a node at end
5: Insert a node before a given node
6: Insert a node after a given node
7: Delte a node from beginning
8: Delete a node from end
9: Delete a node before a given node
10: Delete a node after a given node
11: EXIT

Enter your option : 1

Enter -1 to end
Enter the data:11

Enter the data:22

Enter the data:33

Enter the data:44

Enter the data:55

Enter the data:-1

Linked list is created
```

## 2. Inserting at beginning

```
Enter your choice :  
1: Create a list  
2: Display a list  
3: Insert a node at beginning  
4: Insert a node at end  
5: Insert a node before a given node  
6: Insert a node after a given node  
7: Delete a node from beginning  
8: Delete a node from end  
9: Delete a node before a given node  
10: Delete a node after a given node  
11: EXIT  
  
Enter your option : 3  
  
Enter the data: 1  
  
Enter your choice :  
1: Create a list  
2: Display a list  
3: Insert a node at beginning  
4: Insert a node at end  
5: Insert a node before a given node  
6: Insert a node after a given node  
7: Delete a node from beginning  
8: Delete a node from end  
9: Delete a node before a given node  
10: Delete a node after a given node  
11: EXIT  
  
Enter your option : 2  
  
1  
11  
22  
33  
44  
55
```

3. Insert at end

```
Enter your choice :  
1: Create a list  
2: Display a list  
3: Insert a node at beginning  
4: Insert a node at end  
5: Insert a node before a given node  
6: Insert a node after a given node  
7: Delete a node from beginning  
8: Delete a node from end  
9: Delete a node before a given node  
10: Delete a node after a given node  
11: EXIT  
  
Enter your option : 4  
  
Enter the data: 66  
  
Enter your choice :  
1: Create a list  
2: Display a list  
3: Insert a node at beginning  
4: Insert a node at end  
5: Insert a node before a given node  
6: Insert a node after a given node  
7: Delete a node from beginning  
8: Delete a node from end  
9: Delete a node before a given node  
10: Delete a node after a given node  
11: EXIT  
  
Enter your option : 2  
  
1  
11  
22  
33  
44  
55  
66
```

#### 4. Insert before

```
Enter your choice :  
1: Create a list  
2: Display a list  
3: Insert a node at beginning  
4: Insert a node at end  
5: Insert a node before a given node  
6: Insert a node after a given node  
7: Delete a node from beginning  
8: Delete a node from end  
9: Delete a node before a given node  
10: Delete a node after a given node  
11: EXIT  
  
Enter your option : 5  
  
Enter the data: 33  
  
Enter the value before which the data has to be inserted: 44  
  
Enter your choice :  
1: Create a list  
2: Display a list  
3: Insert a node at beginning  
4: Insert a node at end  
5: Insert a node before a given node  
6: Insert a node after a given node  
7: Delete a node from beginning  
8: Delete a node from end  
9: Delete a node before a given node  
10: Delete a node after a given node  
11: EXIT  
  
Enter your option : 2  
  
1  
11  
22  
33  
33  
44  
55  
66
```

## 5. Insert after

```
Enter your choice :  
1: Create a list  
2: Display a list  
3: Insert a node at beginning  
4: Insert a node at end  
5: Insert a node before a given node  
6: Insert a node after a given node  
7: Delete a node from beginning  
8: Delete a node from end  
9: Delete a node before a given node  
10: Delete a node after a given node  
11: EXIT  
  
Enter your option : 6  
  
Enter the data: 77  
  
Enter the value after which the data has to be inserted: 66  
  
Enter your choice :  
1: Create a list  
2: Display a list  
3: Insert a node at beginning  
4: Insert a node at end  
5: Insert a node before a given node  
6: Insert a node after a given node  
7: Delete a node from beginning  
8: Delete a node from end  
9: Delete a node before a given node  
10: Delete a node after a given node  
11: EXIT  
  
Enter your option : 2  
  
1  
11  
22  
33  
33  
44  
55  
66  
77
```

## 6. Delete at beginning

```
Enter your choice :  
1: Create a list  
2: Display a list  
3: Insert a node at beginning  
4: Insert a node at end  
5: Insert a node before a given node  
6: Insert a node after a given node  
7: Delete a node from beginning  
8: Delete a node from end  
9: Delete a node before a given node  
10: Delete a node after a given node  
11: EXIT  
  
Enter your option : 7  
  
Enter your choice :  
1: Create a list  
2: Display a list  
3: Insert a node at beginning  
4: Insert a node at end  
5: Insert a node before a given node  
6: Insert a node after a given node  
7: Delete a node from beginning  
8: Delete a node from end  
9: Delete a node before a given node  
10: Delete a node after a given node  
11: EXIT  
  
Enter your option : 2  
  
11  
22  
33  
33  
44  
55  
66  
77
```

## 7. Delete at end

```
Enter your choice :  
1: Create a list  
2: Display a list  
3: Insert a node at beginning  
4: Insert a node at end  
5: Insert a node before a given node  
6: Insert a node after a given node  
7: Delete a node from beginning  
8: Delete a node from end  
9: Delete a node before a given node  
10: Delete a node after a given node  
11: EXIT  
  
Enter your option : 8  
  
Enter your choice :  
1: Create a list  
2: Display a list  
3: Insert a node at beginning  
4: Insert a node at end  
5: Insert a node before a given node  
6: Insert a node after a given node  
7: Delete a node from beginning  
8: Delete a node from end  
9: Delete a node before a given node  
10: Delete a node after a given node  
11: EXIT  
  
Enter your option : 2  
  
11  
22  
33  
33  
44  
55  
66
```

## 8. Delete before

```
Enter your choice :  
1: Create a list  
2: Display a list  
3: Insert a node at beginning  
4: Insert a node at end  
5: Insert a node before a given node  
6: Insert a node after a given node  
7: Delete a node from beginning  
8: Delete a node from end  
9: Delete a node before a given node  
10: Delete a node after a given node  
11: EXIT  
  
Enter your option : 9  
  
Enter the value of node which has to be deleted: 44  
  
Enter your choice :  
1: Create a list  
2: Display a list  
3: Insert a node at beginning  
4: Insert a node at end  
5: Insert a node before a given node  
6: Insert a node after a given node  
7: Delete a node from beginning  
8: Delete a node from end  
9: Delete a node before a given node  
10: Delete a node after a given node  
11: EXIT  
  
Enter your option : 2  
11  
22  
33  
33  
55  
66
```

## 9. Delete after

```
Enter your choice :  
1: Create a list  
2: Display a list  
3: Insert a node at beginning  
4: Insert a node at end  
5: Insert a node before a given node  
6: Insert a node after a given node  
7: Delete a node from beginning  
8: Delete a node from end  
9: Delete a node before a given node  
10: Delete a node after a given node  
11: EXIT  
  
Enter your option : 10  
  
Enter the value after which the data has to be deleted: 33  
  
Enter your choice :  
1: Create a list  
2: Display a list  
3: Insert a node at beginning  
4: Insert a node at end  
5: Insert a node before a given node  
6: Insert a node after a given node  
7: Delete a node from beginning  
8: Delete a node from end  
9: Delete a node before a given node  
10: Delete a node after a given node  
11: EXIT  
  
Enter your option : 2  
  
11  
22  
33  
55  
66
```

## 10. Exit

```
Enter your choice :  
1: Create a list  
2: Display a list  
3: Insert a node at beginning  
4: Insert a node at end  
5: Insert a node before a given node  
6: Insert a node after a given node  
7: Delete a node from beginning  
8: Delete a node from end  
9: Delete a node before a given node  
10: Delete a node after a given node  
11: EXIT  
  
Enter your option : 11
```