

Date: - 12-09-24

Human Rights

- Unconditioned rights that belong to every human being
- these are universal

eg.

- right to life
- right to belief

In theory they are consistent

- Collectively formed by UN for all the nations
- these are actionable as these are processed by law

→ Positive HR

- requires well fare
- eg. right to education

• Negative HR

- protecting something but nothing is given in extra
- eg. right to life.

Human rights were biased to -ve HR.

- After 1945 there were 2 kind of fundamental differences in human rights.

- US vs USSR
(-ve HR) (+ve HR)

→ Structural violence :- when violence is faced due to the system.

- earlier structural violence was not considered in the human rights.

- History of HR came from the religion concepts.

- Basic law :- rights came from the society

∴ law → society
rights → God

⇒ History of Human Rights :-

- Magna Carta (1215) :- Before these, laws were duties & laws are applicable to Government also

Enlightenment era :- people started asking questions about religion & working on cause & effect.

- English bill of rights (1689)
- French Rights of Man (1789)

→ Right now human rights are the most concrete thing to govern the AI deployment.

→ Human rights ~~are~~ don't consider structural violence,
an also, it don't cover the social & economical factor

• Word embedding :- ml is math so
word to math conversion?
- using n-d vectors

- words with semantic similarity they should be close in the n-d space.

Word to vector conversions :-

• CBOW :- use d 2-layer neural network
and give random values to ~~vector~~ word vectors
- ~~the~~ unique mid-layer for each word (embedding)

• Skip-gram :- opposite to CBOW