


Yash Shastri


Unreal Engine Developer

Focusing on Software Development and Programming. The technical knowledge gained due to the study of Computer Science has helped me learning the Scripting and Approaches in programming for games be it in Unreal/Unity. Passionate about Games and still a long way to go in learning more and more about them.

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Nashik, India 

yashshastri87.github.io/Portfolio-GameDev/ 

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WORK EXPERIENCE

Unity Game Developer

Compact Gyan, Delhi NCR

01/2022 - 03/2022

Worked on creation of Interactive Activities in 3D which were deployed on AR Platforms. Responsible for coming up solutions to optimize the same for Mobile.

Unreal Developer

CogXR Labs , Roorkee

01/2023 - 03/2023

Creation of Applications and Interactive 3D Experiences as well as XR Environments. Mainly handled projects on Virtual Production and Pixel Streaming with Unreal Engine.

EDUCATION

Bachelor of Engineering - BE (Computer Science)

GESCOE College of Engineering

2019 - 2023

Graduated - First Class with Distinction

Courses

- A free Addon for Blender to capture basic Animations and Poses using Mediapipe.(Final Year Graduation Project)

SKILLS

Communication

Ability to Work in a Team

Ability to Work Under Pressure

Problem Solving

PERSONAL PROJECTS

Blender Animation Plugin

- Using ML to capture animations in Blender (Final Year Graduation Project)

Toycathon Game Jam

- Souls like based on Indian History

Horde Mode Co-op Shooter

- 4 Player Co-op Game (C++ Project)

2D/3D Hybrids with PaperZD -Unreal

- Various Prototypes made in UE5 targeting different mechanics

LANGUAGES

English

Full Professional Proficiency

Hindi

Full Professional Proficiency

Marathi

Native or Bilingual Proficiency