

```
# constructor overloading is not supported  
# constructor will call which has last precedence
```

```
class Eg1:  
    def __init__(self):  
        print("Default Constructor")  
  
    def __init__(self, a, b, c):  
        self.a = a  
        self.b = b  
        self.c = c  
        print(self.a, self.b, self.c)  
  
    def __init__(self, a, b): # last precedence  
        self.a = 10  
        self.b = 20  
        print(self.a, self.b)
```

```
Eg1(10,20)
```

```
10 20
```

constructor overloading is not supported

default arguments in constructor

```
class Eg2:  
    def __init__(self, a = 10, b=20):  
        print(a, b) # 10 20
```

Eg2()

constructor overloading is not supported

multiple instances

```
class Eg3:  
    def __init__(self, a = 10, b=20):  
        print('Values: ', a, b) # 10 20
```

t1 = Eg3()

print(id(t1)) # 313962578944

t2 = Eg3()

print(id(t2)) # 688811933120

print(t1 == t2) # False

print(t1 is t2) # False

```
# constructor overloading is not supported
# arbitrary arguments in constructor
class Eg4:
    def __init__(self, *names):
        print(names)
Eg4("NameOne", "NameTwo", "NameThree")

('NameOne', 'NameTwo', 'NameThree')
```

```
# constructor overloading is not supported
# arbitrary arguments in constructor
class Eg4:
    def __init__(self, **colors):
        print(colors)
Eg4(c1="Red", c2="Blue", c3="Green")

# {'c1': 'Red', 'c2': 'Blue', 'c3': 'Green'}
```