

Functions:

1. To create a function in python we use `def keyword`, it defines the function
2. We pass `function name` to identify function and followed by `()parentheses`
3. We pass `:` (`colon`) at the end of function as its scope and it is `indented`
4. Inside the function we can have `modularity code`
5. As our program becomes complex it makes easier and manageable

There are mainly two types of functions.

User-define functions :

1. The user-defined functions are those define by the user to perform the specific task.

Built-in functions :

1. The built-in functions are those functions that are pre-defined in Python.

Function Definition:

```
def d1():
    print("d1 function")
```

Function call

```
d1()
```

IndentationError

```
def d1():
print("d1 function")
d1()
```

IndentationError: expected an indented block

```
# Create a function with no arguments
```

```
def d1():  
    print("d1 function")
```

```
def d2():  
    print("d2 Function")
```

```
d1() # d1 function
```

```
d2() # d2 Function
```

```
# Create a function with arguments
```

```
# Once we create a function we use multiple times
```

```
def d1(eid, ename):  
    print(eid, ename)
```

```
d1(101, "Hari") # 101 Hari
```

```
d1(102, "Manoj") # 102 Manoj
```

```
d1(103, "Jagadesh") # 103 Jagadesh
```

```
d1(104, "Vinod") # 104 Vinod
```

```
# Function using key and value
```

```
def emp(eId, eName):  
    print(eId, eName)
```

```
emp(eId=101, eName="Hari") # 101 Hari
```

```
emp(eId=102, eName="Manoj") # 102 Manoj
```

```
emp(eId=103, eName="Jagadesh") # 103 Jagadesh
```

```
emp(eId=104, eName="Vinod") # 104 Vinod
```

```
# Passing default arguments in function
# We can set default arguments in function to reuse the value/element
def books(book = "Book1"):
    print(book)

books() # Book1
books("Book2") # Book2
books("Book3") # Book3
books("Book4") # Book4
```

```
# Create a arbitrary arguments Using *args
# If we don't know the number of arguments in advance use arbitrary arguments
# Once function called it will return tuple of values
def orderFood(*foodNames):
    print(foodNames) # ('pizza', 'burger', 'sandwich', 'biryani')

orderFood("pizza", "burger", "sandwich", "biryani")
```

```
# **Kwargs It will return Dictionary of Values
def d1(**foodNames):
    for i in foodNames.items():
        print(i);
d1(oderId=101, foodOne="pizza", foodTwo="burger")

Output
('oderId', 101)
('foodOne', 'pizza')
('foodTwo', 'burger')
```

Function using with return value

```
def d1():
```

```
    a,b = 5,10
```

```
    return a,b
```

```
result = d1()
```

```
print(result) # (5, 10)
```

Note: Suppose, if we are using return type in python, we need to return the function to a variable

```
result = d1()
```

```
print(result) # (5, 10)
```

or

```
print(d1()) # (5, 10)
```

Return Data Structures

```
def sequences():
```

```
    return {"NameOne", "NameTwo"}, ["NameOne", "NameTwo"], (1,2)
```

```
print(sequences())
```

```
{('NameTwo', 'NameOne'), ['NameOne', 'NameTwo'], (1, 2)}
```

```
def dictt():
```

```
    return {1:"Vinod", 2:"Manoj", 3:"Hari"}
```

```
print(dictt()) # {1: 'Vinod', 2: 'Manoj', 3: 'Hari'}
```

```
# Boolean Validations using function
```

```
def name(userName):
```

```
    if userName:
```

```
        print("True")
```

```
    else:
```

```
        print("False")
```

```
name({"NameOne"})
```

```
name("NameTwo") # True
```

```
name(["NameThree"]) # True
```

```
name({101:"NameFour"}) # True
```

```
name([]) # False
```

```
name({}) # False
```

```
# function using index, slicing
```

```
def bikeNames(*bikes):
```

```
    print(bikes[0:3], "\n", bikes[0], "\n", bikes[3])
```

```
bikeNames("BikeOne", "BikeTwo", "BikeThree", "BikeFour")
```

Output

```
('BikeOne', 'BikeTwo', 'BikeThree')
```

```
BikeOne
```

```
BikeFour
```