

### Define OOPS

OOPs stands for Object Oriented Programming.

### What are the main features of OOPs

- ✓ Inheritance
- ✓ Polymorphism
- ✓ Encapsulation
- ✓ Abstraction

### What are the major components of OOPs

- ✓ Object
- ✓ Class

### Benefits of OOPs

Models the real world  
Allows code reusability

### Benefits of Class

We can work with class objects by performing the following two types of operation.

- ✓ Creating attribute reference
- ✓ Creating an instance of a Class

## Attributes

A class attribute is an element of a class

The class attributes belong to the class in which they are defined

The class attributes are following two types.

- ✓ Data attributes
- ✓ Functional attributes

**Data attributes** are commonly known as **static members or class variables**

**Functional attributes or Method Class attributes** are the class methods

Methods can be invoked only by using instance of the class to which they belong

## `__init__()`

The `__init__()` is a constructor or a special method that can be defined in a class to create objects in the initial state

`__init__()` special methods has self as the first argument like any other function or method defined in python

### In how many ways class can be implemented

There are two types

1. Composition
2. Derivation

In **Composition**, classes are combined to create a code that provides better functionality

**Derivation** provides a powerful features of OOPs, which allows for the use of the features and behavior of class by another class without disturbing the rest of the program

### Variables

There are three different types of variables in OOPs in python.

- ✓ Instance variable ( Object level variable )
- ✓ Static variable ( Class level variable )
- ✓ Local variable ( Method level variable )

### Methods

Three different types of Methods in OOPs in python.

- ✓ Instance method
- ✓ Static method
- ✓ Class method

### Reference variable:

This variable is a reference or a pointer to an object to perform operations on that object.

Reference variables always points to an object.

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