

Pickling - is the process where a Python object is converted into a byte stream

Unpickling - is the inverse operation, where a byte stream is converted back into an object.

Pickling (and unpickling) is alternatively known as serialization, marshallng, or flattening.

```
import pickle

print('pickling lists')
l = ['A', 'B', 'C', 'D']
f = open('pickles.dat', 'wb') #wb is for write binary

pickle.dump(l, f)
f.close()
```

```
import pickle

print('unpickling lists')
f = open('pickles.dat', 'rb') #read binary

l = pickle.load(f)
print(l)
f.close()

unpickling lists
['A', 'B', 'C', 'D']
```