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//OddEvenList  
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```
public class OddEven {  
  
    public static void main(String[] args) {  
        // TODO Auto-generated method stub  
  
        int [] odd = new int [100];  
        int [] even = new int [100];  
  
        int lsizeodd = 0;  
        int lsizeeven = 0;  
        int a;  
  
        for (int i = 0; i < 100; i++ ) {  
            a = (int) (1000*Math.random());  
  
            if (a %2 == 0) {  
                lsizeeven ++;  
                even[lsizeeven - 1] = a;  
            }  
  
            else {  
                lsizeodd ++;  
                odd[lsizeodd - 1] = a;  
            }  
        }  
  
        System.out.println("The odd elements are");  
  
        for (int j = 0; j < lsizeodd; j++) {  
            System.out.print(odd[j] + " ");  
            if ((j+1) % 10 == 0 || j == lsizeodd - 1) {  
                System.out.println();  
            }  
        }  
  
        System.out.println("The even elements are");  
  
        for (int k = 0; k < lsizeeven; k++) {  
            System.out.print(even[k] + " ");  
        }  
    }  
}
```

```
        if ((k+1) % 10 == 0 || k == lsizeeven - 1) {  
            System.out.println();  
        }  
  
        System.out.println("The physical size for odd is " + odd.length + "\nThe physical size for even is " + even.length);  
    }  
}
```