```java
//Name: Yashas Ravi
//Period: 12
//GAME OF CHANCE

import java.util.Scanner;

public class GameOfChance {
        static int pts;
        public static int Roll (int a) {

                double r = Math.random();
                if (r < 0.1) {
                        a = (int) (12*(r + 0.1));
                }
                else {
                        a = (int) (12*r);
                }
                return a;
        }

        public static void doRound (int p, int s) {
                Scanner sc = new Scanner (System.in);
                pts = p;
                int ante = 0;
                int roll = 0;
                int choice = 0;
                roll = GameOfChance.Roll(roll);
                System.out.println("You rolled a " + roll);

                while (ante > -1) {

                        if (roll == 7) {
                                ante = -1*ante;
                                System.out.println("You lost!");
                                break;
                        }

                        else if (roll == s) {
                                ante = ante;
                                System.out.println("You won!");
                                break;
                        }
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                else {

                        System.out.println("Your ante is currently "  + ante + ". Do you want to quit? Enter 1 to quit");
                        choice = sc.nextInt();

                        if (choice == 1) {
                                ante = -1*ante;
                                break;
                        }

                        else {
                                roll = GameOfChance.Roll(roll);
                                System.out.println("You rolled a " + roll);
                                ante += 1;
                        }

                }

        }

        pts = pts + ante;
        System.out.println("You have " + pts + " points!");

}

public static void main(String[] args) {
        // TODO Auto-generated method stub
        Scanner N = new Scanner (System.in);
        int points = 25;
        int set = 0;
        int die1 = 0;
        boolean play = true;
        int response = 0;
        //System.out.print("do you want to play? 1 for yes, 2 for no");

        while (play == true) {
                die1 = GameOfChance.Roll(die1);

                if (die1 == 2 || die1 == 3 || die1 == 12) {
                        System.out.println("You rolled a " + (die1) + " You lose! ");
                        points -= 1;
                        System.out.println("You have " + points + " points!");
                }
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            else if (die1 == 7 || die1 == 11) {
                    System.out.println("You rolled a " + (die1) + " You won!");
                    points += 2;
                    System.out.println("You have " + points + " points!");
            }

            else {
                    set = die1;
                    System.out.println("Your set, which is your roll, is " + set);
                    GameOfChance.doRound(points, set);
            }


        System.out.print ("Do you want to play another round? Type 1 for play, 2 for no");
        response = N.nextInt();

            if (response == 1) {
                    play = true;
                    points = pts;
            }
            else {
                    play = false;
            }


        }
    }


}
```