```
// Arrays to store user entries
var m = [];
var b = [];
var r = [];
var x = [];
var y = [];
/* Variables to store quadratic equations - Line to Circle
Note: since the graph only allows 1 line and 1 circle,
the array index can just be 0; no array needed for a1, b1, etc */
var a1;
var b1;
var c1;
var xlnc = [0,0];
var ylnc = [0,0];
/* Variables to store quadratic equations - Circle to Circle
Note: since the graph only allows 1 circle and 1 circle,
the array index can just be 0; no array needed for a1, b1, etc */
var Mnum;
var Mden;
var M;
var N;
var a2;
var b2;
var c2;
var xcc = [0,0];
var ycc = [0,0];
function lineEntry () {
 if (getText("m") != "" && getText("b") != "" &&
 (getText("m") != m[m.length-1] || getText("b") != b[b.length-1] )) {
  appendItem(m,getText("m"));
  appendItem(b,getText("b"));
}
}
function circleEntry () {
 if (getText("r") != "" && getText("x") != "" && getText("y") != "" &&
 (getText("r") != r[r.length-1] || getText("x") != x[x.length-1] ||
 getText("y") != y[y.length-1])) {
  appendItem(r,getText("r"));
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appendItem(x,getText("x"));
  appendItem(y,getText("y"));
 }
}
function graph () {
 // Add the user entry for a line
 lineEntry();
 // Graph Line
 setStrokeWidth(3);
 line((0),(160-20*b[b.length-1])+20*8*m[m.length-1],
 (320),(160-20*b[b.length-1])-20*8*m[m.length-1]);
 // Add the user entry for a circle
 circleEntry();
 // Graph circle
 setFillColor(rgb(255,255,0,0));
 setStrokeWidth(3);
 circle(160+20*x[x.length-1],160-20*y[y.length-1],20*r[r.length-1]);
}
function circCirc () {
 if (r.length > 1) {
  //Assign values to M-numerator and M-denominator
  Mnum = (Math.pow(r[r.length-2],2)-Math.pow(r[r.length-1],2)-Math.pow(x[x.length-2],2)
  -Math.pow(y[y.length-2],2)-(-1*Math.pow(x[x.length-1],2))-(-1*Math.pow(y[y.length-1],2)));
  Mden = 2*y[y.length-1] - 2*y[y.length-2];
  //If the Denominator is not 0 (different y coordinate and different x coordinate)
  diffXY();
  //If the denominator is 0
  sameY();
 }
}
function sameXY () {
 if (2*x[x.length-1]-2*x[x.length-2] == 0) {
  setText("circlecirclesolx1", "No real solution");
  setText("circlecirclesoly1", "No real solution");
  setText("circlecirclesolx2", "No real solution");
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setText("circlecirclesoly2", "No real solution");
}
}
function sameY () {
 if (Mden == 0) {
  //If the denominator is not 0 (same y coordinate, different x coordinate)
  if (2*x[x.length-1]-2*x[x.length-2] != 0) {
    xcc[0] = Math.round(10*(Mnum/(2*x[x.length-1]-2*x[x.length-2])))/10;
    xcc[1] = Math.round(10*(Mnum/(2*x[x.length-1]-2*x[x.length-2])))/10;
    ycc[0] = Math.round(10*(Math.pow(Math.pow(r[r.length-2],2)-
    Math.pow(xcc[0]-x[x.length-2],2),0.5) - (-y[y.length-2])))/10;
    ycc[1] = Math.round(10*(-Math.pow(Math.pow(r[r.length-2],2)-
    Math.pow(xcc[1]-x[x.length-2],2),0.5) - (-y[y.length-2])))/10;
     //Nonnegative discriminant
     if (Math.pow(r[r.length-2],2) - Math.pow(xcc[0]-x[x.length-2],2) \geq 0) {
      setText("circlecirclesolx1", xcc[0]);
      setText("circlecirclesoly1", ycc[0]);
      setText("circlecirclesolx2", xcc[1]);
      setText("circlecirclesoly2", ycc[1]);
     }
     //Negative Discriminant
     if (Math.pow(r[r.length-2],2) - Math.pow(xcc[0]-x[x.length-2],2) < 0) {
      setText("circlecirclesolx1", "No real solution");
      setText("circlecirclesoly1", "No real solution"):
      setText("circlecirclesolx2", "No real solution");
      setText("circlecirclesoly2", "No real solution");
     }
    }
   //If the denominator is 0 (same (x,y) center position)
    sameXY();
  }
 }
function diffXY () {
 if (Mden != 0) {
  //Assign values to Quadratic variables
  M = Mnum/Mden;
  N = (2*x[x.length-1]-2*x[x.length-2])/Mden;
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a2 = 1-(-Math.pow(N,2));
  b2 = -2x[x.length-2]-2MN-(-2Ny[y.length-2]);
  c2 = Math.pow(x[x.length-2],2)-(-1*Math.pow(M,2))-2*M*y[y.length-2]
  - (-1*Math.pow(y[y.length-2],2))-Math.pow(r[r.length-2],2);
  xcc[0] = Math.round(10*((-1*b2-(-1*Math.pow(Math.pow(b2,2)-4*a2*c2, 0.5)))/(2*a2)))/10;
  xcc[1] = Math.round(10*((-1*b2-Math.pow(Math.pow(b2,2)-4*a2*c2, 0.5))/(2*a2)))/10;
  ycc[0] = Math.round(10*(M-N*xcc[0]))/10;
  ycc[1] = Math.round(10*(M-N*xcc[1]))/10;
   //Nonnegative discriminant (no Complex roots)
   if (Math.pow(b2,2)-4*a2*c2 >= 0) {
     setText("circlecirclesolx1", xcc[0]);
     setText("circlecirclesoly1", ycc[0]);
     setText("circlecirclesolx2", xcc[1]);
     setText("circlecirclesoly2", ycc[1]);
   //Negative Discriminant (Complex roots)
   if (Math.pow(b2,2)-4*a2*c2 < 0) {
     setText("circlecirclesolx1", "No real solution");
     setText("circlecirclesoly1", "No real solution");
     setText("circlecirclesolx2", "No real solution");
     setText("circlecirclesoly2", "No real solution");
   }
// Creating the graph
createCanvas("Canvas",320,320);
 // Horizontal lines
 for (var h = 16; h > 0; h--) {
  line (0,20*h, 320, 20*h);
  //Horizontal Axis
  if (20*h == 160) {
   setFillColor('black');
   rect(0, 157, 320, 6);
 }
 //Vertical Lines
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```
for (var v = 16; v > 0; v--) {
  line (20*v, 0, 20*v, 330);
  //Vertical Axis
  if (20*v == 160) {
    setFillColor('black');
   rect(157, 0, 6, 320);
  }
 }
 //Origin
 circle(160,160,10);
// Graph function
onEvent("graphbutton", "click", function () {
 graph();
});
// Solve for Solutions
onEvent("solve", "click", function () {
 // Add the user entry for a line
 lineEntry();
 // Add the user entry for a circle
 circleEntry();
 //Only Solve for solutions where there are enough graphs
 if (m.length + r.length > 1) {
  setScreen("solutionsscreen");
  //Line to Line intersections
  if (m.length > 1) {
    //Non parallel lines
    if (m[m.length-1] != m[m.length-2]) {
     setText("linesolx", Math.round(10*(b[b.length-1]-b[b.length-2])
     /(m[m.length-2]-m[m.length-1]))/10);
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setText("linesoly", Math.round(10*(m[m.length-2]*((b[b.length-1]-b[b.length-2])
  /(m[m.length-2]-m[m.length-1]))-(-1*b[b.length-2])))/10);
 }
 //Parallel lines
 if (m[m.length-1] == m[m.length-2]) {
  setText("linesolx", "No Solution");
  setText("linesoly", "No Solution");
 }
}
//Line to Circle intersections
if (m.length > 0 \&\& r.length > 0) {
 //Assign values to Quadratic variables
  a1 = (1+Math.pow(m[m.length-1],2));
  b1 = (2*m[m.length-1]*(b[b.length-1]-y[y.length-1])-2*x[x.length-1]);
  c1 = (Math.pow((b[b.length-1]-y[y.length-1]),2)
  - (-1*Math.pow(x[x.length-1],2)+Math.pow(r[r.length-1],2)));
  xInc[0] = Math.round(10*((-1*b1-(-1*Math.pow(Math.pow(b1,2)-4*a1*c1, 0.5)))/(2*a1)))/10;
  xInc[1] = Math.round(10*((-1*b1-Math.pow(Math.pow(b1,2)-4*a1*c1, 0.5))/(2*a1)))/10;
  yInc[0] = Math.round(10*(m[m.length-1]*xInc[0] - (-1*b[b.length-1])))/10;
  yInc[1] = Math.round(10*(m[m.length-1]*xInc[1] - (-1*b[b.length-1])))/10;
 //Nonnegative discriminant (no Complex roots)
 if (Math.pow(b1,2)-4*a1*c1 >= 0) {
  setText("linecirclesolx1", xlnc[0]);
  setText("linecirclesolx2", xlnc[1]);
  setText("linecirclesoly1", ylnc[0]);
  setText("linecirclesoly2", ylnc[1]);
 }
 //Negative discriminant (has Complex roots)
 if (Math.pow(b1,2)-4*a1*c1 < 0) {
  setText("linecirclesolx1", "No real solution");
  setText("linecirclesoly1", "No real solution");
  setText("linecirclesolx2", "No real solution");
  setText("linecirclesoly2", "No real solution");
}
}
//Circle to Circle intersections
```

```
circCirc();
}

//If there are less than 2 graphs
if (m.length + r.length < 2) {
   setScreen("graphscreen");
   setText("solve", "Not enough graphs!");
}

//Return to Graph screen
onEvent ("mainscreen", "click", function () {
   setScreen("graphscreen");
});</pre>
```