

## ◊ WHAT ARE HOOKS?

### ? What are React Hooks?

👉 Hooks are functions that let you use React features (state, lifecycle, context, etc.) inside functional components.

Before Hooks:

- State ❌ only in class components
- Lifecycle ❌ only in class components

After Hooks:

- Everything in functional components ✅

### ? Why Hooks were introduced?

- Avoid **class components complexity**
- Avoid **this keyword confusion**
- Reuse logic easily
- Cleaner & readable code

#### 📌 Rule of Hooks:

1. Call Hooks **only at the top level**
2. Call Hooks **only inside React function components or custom hooks**

## ◊ ① useState Hook

### ? What is useState?

👉 useState is used to **create and manage state in a functional component**.

## ◊ Syntax

```
const [state, setState] = useState(initialValue);
```

## ◊ Simple Example

```
import { useState } from "react";

function Counter() {
  const [count, setCount] = useState(0);

  return (
    <div>
      <p>Count: {count}</p>
      <button onClick={() => setCount(count + 1)}>
        Increment
      </button>
    </div>
  );
}
```

## ◊ Why useState?

- Component re-render happens when state changes
- Used for counters, form inputs, toggles, etc.

## ? Questions

- Does useState update immediately? ✗ No (async)
- Can we store objects/arrays? ✓ Yes
- Does changing normal variable re-render component? ✗ No

### 📌 One-liner:

useState allows functional components to hold and update state and triggers re-render.

## ◊ **2** useEffect Hook

### ? What is useEffect?

👉 useEffect is used to **handle side effects** in React.

### ◊ Side Effects include:

- API calls
- Timers
- DOM manipulation
- Subscriptions

### ◊ Syntax

```
useEffect(() => {  
  // side effect code  
}, [dependencies]);
```

### ◊ Example: Run once (API call)

```
import { useEffect } from "react";  
  
function Users() {  
  useEffect(() => {  
    console.log("Component Mounted");  
  }, []);  
  
  return <h1>Users</h1>;  
}
```

## ◊ Dependency cases (VERY IMPORTANT)

Dependency	Meaning
[]	Runs once (on mount)
[state]	Runs when state changes
No array	Runs on every render

## ◊ Cleanup Example

```
useEffect(() => {
  const timer = setInterval(() => {
    console.log("Running...");
  }, 1000);

  return () => clearInterval(timer);
}, []);
```

### 📌 One-liner:

useEffect replaces lifecycle methods like componentDidMount, componentDidUpdate, componentWillUnmount.

## ◊ **3** useContext Hook

### ❓ Problem it solves?

👉 Prop drilling (passing props again and again)

### ◊ What is useContext?

👉 useContext allows components to **consume global data** without passing props.

## ◊ Example

```
import { createContext, useContext } from "react";

const ThemeContext = createContext();

function App() {
  return (
    <ThemeContext.Provider value="dark">
      <Header />
    </ThemeContext.Provider>
  );
}

function Header() {
  const theme = useContext(ThemeContext);
  return <h1>Theme: {theme}</h1>;
}
```

📌 **Used for:** theme, auth, user data

📌 **One-liner:**

useContext is used to access context values directly without prop drilling.

## ◊ useReducer Hook

### ❓ Why useReducer?

👉 When state logic becomes **complex**

### ◊ Similar to:

- Redux pattern
- Action + reducer logic

## ❖ Example

```
import { useReducer } from "react";

const reducer = (state, action) => {
  if (action.type === "increment") {
    return { count: state.count + 1 };
  }
  return state;
};

function Counter() {
  const [state, dispatch] = useReducer(reducer, { count: 0 });

  return (
    <>
      <p>{state.count}</p>
      <button onClick={() => dispatch({ type: "increment" })}>
        Increment
      </button>
    </>
  );
}
```

### 📌 useState vs useReducer

- Simple state → useState
- Complex state → useReducer

### 📌 One-liner:

useReducer is used for managing complex state logic in a predictable way.

## ◊ 5 useMemo Hook

### ? What is useMemo?

👉 Memoizes a value to avoid expensive recalculations.

### ◊ Example

```
import { useMemo, useState } from "react";

function App() {
  const [count, setCount] = useState(0);

  const double = useMemo(() => {
    return count * 2;
  }, [count]);

  return (
    <>
    <p>{double}</p>
    <button onClick={() => setCount(count + 1)}>+</button>
  </>
);
}
```

📌 Used for performance optimization

📌 One-liner:

useMemo memorizes computed values to improve performance.

## ◊ useCallback Hook

### ? What is useCallback?

👉 Memoizes a function, not a value.

### ◊ Example

```
import { useCallback, useState } from "react";

function App() {
  const [count, setCount] = useState(0);

  const increment = useCallback(() => {
    setCount(prev => prev + 1);
  }, []);

  return <button onClick={increment}>+</button>;
}

export default App;
```

### 📌 Difference

- useMemo → value
- useCallback → function

### 📌 One-liner:

useCallback prevents unnecessary function re-creation.

## ◊ 7 useRef Hook

### ? What is useRef?

👉 Used to **access DOM elements or persist values without re-rendering**.

### ◊ Example (Focus input)

```
import { useRef } from "react";

function App() {
  const inputRef = useRef();

  return (
    <>
    <input ref={inputRef} />
    <button onClick={() => inputRef.current.focus()}>
      Focus
    </button>
    </>
  );
}
```

📌 **Important:** Updating ref does **NOT** re-render component

📌 **One-liner:**

useRef stores mutable values without causing re-render.

## 💧 QUICK RAPID FIRE

Hook	Purpose
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useState	State management
useEffect	Side effects
useContext	Avoid prop drilling
useReducer	Complex state
useMemo	Memoize value
useCallback	Memoize function
useRef	DOM & persistent values