Assignment Report LZW Coding



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Introduction

Lempel-Ziv-Welch (LZW) coding is a lossless data compression algorithm that is used to compress data in a way that can be decompressed to its original form without losing any information.

Approach

LZW Coding: The basic idea of LZW coding is to replace frequently occurring sequences of data with a single code. This is done by building a dictionary of all possible sequences of input data and assigning a unique code to each sequence. As the input data is processed, the algorithm identifies sequences that are already in the dictionary and replaces them with their corresponding code. When a new sequence is encountered, it is added to the dictionary with a new code. Here is the code block describing it, the code is working by breaking the image into several nxn blocks and then applying the LZW Coding on it.

```
def lzw_encode(img):
    rows, cols = img.shape[0],img.shape[1]
    # initialize the dictionary
    codeDict[ = {}
    for i in range(256);
    codeDict[str(i)] = i

# initialize ther variables needed for the table
encodedSequence = np.azray([], dtype=np.uint32)
recognizedSequence = np.azray([], dtype=np.uint32)
recognizedSequence = ""

urrentlyProcessingPixel = ""

index = 256
for i in range(0, rows):
    for j in range(0, cols):
    # at the beginning, we don't have any recognized sequence, so we simply get the current if recognizedSequence="":

# set currentlyProcessingPixel to the current pixel we are at currentlyProcessingPixel = str(img[1][j])
    # add this currentlyProcessingPixel to the recognizedSequence which was earlier a recognizedSequence = currentlyProcessingPixel to the current pixel we are at currentlyProcessingPixel = str(img[1][j])
    # if the sequence exists in now dict, great, we can simply work further if f"(recognizedSequence).{currentlyProcessingPixel if f"(recognizedSequence).{currentlyProcessingPixel}
    else: # sequence does not exist in codeDict
    # update the recognized sequence
    recognizedSequence = recognizedSequence + '_' + currentlyProcessingPixel
    else: # sequence does not exist in codeDict
    # add the recognizedSequence).(currentlyProcessingPixel)
    codeDict(index) = newSequence
    index +1
    # add the recognizedSequence).(currentlyProcessingPixel)
    codeDict(pidex) = str(recognizedSequence) to the encoded sequence
    codeDict(pidex) = newSequence
    index +1
    # add the recognized sequence
    codeDict(pidex) = newSequence
    recognizedSequence = np.append(encodedSequence, codeDict[codeDictKey])

# reset the recognizedSequence)
    encodedSequence = np.append(encodedSequence, codeDict[codeDictKey])

# reset the recognizedSequence |
    recognizedSequence = np.append(encodedSequence, codeDict[codeDictKey])

# recognizedSequence = np.append(encodedSequence, codeDict[codeDictKey])

# recognizedSequence = np.append(encodedSequence, codeDict[codeDictKe
```

LZW Decoding: LZW decoding works by reversing the LZW encoding algorithm to retrieve the original data from the compressed data. It builds a dictionary of all possible codewords and uses it to decode the encoded data.

The decoder reads the encoded data and replaces the codes with the corresponding entries in the dictionary, adding new entries in the dictionary as it goes. This continues until all the encoded data has been decoded, resulting in the original uncompressed data.

Here is the code snippet describing it.

```
lzw_decode(encodedSequence, blockSize):
decodedSequence = []
imgBlock = np.zeros((blockSize, blockSize), dtype='int8')
# fill the dictionary with the first 256 values for i in range(256):
     codeDict[i] = str(i)
codeDict[str(i)] = i
currentPixel = str(encodedSequence[0])
decodedSequence.append(currentPixel)
encodedSequence = encodedSequence[1:]
NewEntryIndex = 256
for item in encodedSequence:
   newEntry = ""
      if item in codeDict:
      newEntry = codeDict[item]

elif(item == NewEntryIndex): # if the item is equal to the NewEntryIn

newEntry = currentPixel + '_' + currentPixel.split('_')[0]
     raise ValueError("This is not a valid encoded array, item does not # add the new entry to the decoded array.
     decodedSequence.append(newEntry)
stringToAdd = currentPixel + '_' + newEntry.split('_')[0]
     codeDict[NewEntryIndex] = stringToAdd
codeDict[stringToAdd] = NewEntryIndex
      NewEntryIndex+=1
# update pixet value
currentPixel = newEntry
decodedSequence = [int(j) for i in decodedSequence for j in i.split('_')]
# now we need to convert the decoded sequence into an image
      for j in range(blockSize):
   imgBlock[i,j] = decodedSequence[CurrIndex]
   CurrIndex +=1
return imgBlock
```

Analysis

What was analyzed?

- **Compression Ratio**: It is the ratio of the number of original bits used to send the information with the number of bits sent when the data was compressed.
- **Entropy**: It is the measure of how much information is present in that image. A higher entropy means that the image has several changes in intensity/pixel values and a lower entropy means the image has a low amount of changes in the

```
pixel/intensity values. It is given by \sum\limits_{all\ p}(-\ p\ *\ log(p))
```

- Average Length of Encoded pixels: len(encodedSequence)/totalPixelsInImage
- Maximum Number of codes used: It is the maximum value of all the encoded values, this describes how many codes we have used for the coding.

Here are the results for **Compression Ratio**, **Entropy**, **Average length of encoded pixels**, **Maximum number of codes used** that were obtained for the images provided on 8x8 blockSize:

For **book-cover.tif**

```
CompressionRatio for file book-cover.tif = 1.426951286789643

Entropy for file book-cover.tif = 7.425825181235831

AvgLengthOfEncodedPixels for file book-cover.tif = 44.85086533261222

MaxCode for file book-cover.tif = 316
```

For checkerboard1024.tif

```
CompressionRatio for file checkerboard1024.tif = 5.818181818181818
Entropy for file checkerboard1024.tif = 1.0
AvgLengthOfEncodedPixels for file checkerboard1024.tif = 11.0
MaxCode for file checkerboard1024.tif = 264
```

For **Fig81a.tif**

CompressionRatio for file Fig81a.tif = 4.565695973247875 Entropy for file Fig81a.tif = 1.6613969600735903 AvgLengthOfEncodedPixels for file Fig81a.tif = 14.017578125 MaxCode for file Fig81a.tif = 280

For **zoneplate.tif**

```
CompressionRatio for file zoneplate.tif = 1.2927936914421685
Entropy for file zoneplate.tif = 6.842690750389012
AvgLengthOfEncodedPixels for file zoneplate.tif = 49.0113777777778
MaxCode for file zoneplate.tif = 317
```

For Fig81b.tif

```
CompressionRatio for file Fig81b.tif = 2.0
Entropy for file Fig81b.tif = 8.0
AvgLengthOfEncodedPixels for file Fig81b.tif = 32.0
MaxCode for file Fig81b.tif = 285
```

For **fingerprint.tif**

For **Fig81c.tif**

```
CompressionRatio for file Fig81c.tif = 1.8572278742879813
Entropy for file Fig81c.tif = 1.813469721025499
AvgLengthOfEncodedPixels for file Fig81c.tif = 34.4599609375
MaxCode for file Fig81c.tif = 294
```

For **lena.tif**

Analysis for whole image as 1 block
CompressionRatio for file lena.tif = 1.1204219362394163
Entropy for file lena.tif = 7.383779807515338
AvgLengthOfEncodedPixels for file lena.tif = 57.121337890625
MaxCode for file lena.tif = 317

For matches-random.tif

For matches-aligned.tif

CompressionRatio for file matches-aligned.tif = 1.0700337060617409

Entropy for file matches-aligned.tif = 7.346316371461064

AvgLengthOfEncodedPixels for file matches-aligned.tif = 59.8112

MaxCode for file matches-aligned.tif = 317

Here is the analysis for blockSize of **4x4**, **8x8**, **16x16**, **32x32**, **64x64**, **128x128**, **256x256** on **lena.tif**

4x4

```
Analysis for 4x4 blocksize

CompressionRatio for file lena.tif = 1.0487396033781269

Entropy for file lena.tif = 7.383779807515338

AvgLengthOfEncodedPixels for file lena.tif = 15.25640869140625

MaxCode for file lena.tif = 269
```

8x8

Analysis for 8x8 blocksize

CompressionRatio for file lena.tif = 1.1204219362394163

Entropy for file lena.tif = 7.383779807515338

AvgLengthOfEncodedPixels for file lena.tif = 57.121337890625

MaxCode for file lena.tif = 317

16x16

Analysis for 16x16 blocksize
CompressionRatio for file lena.tif = 1.2251666152566296
Entropy for file lena.tif = 7.383779807515338
AvgLengthOfEncodedPixels for file lena.tif = 208.951171875
MaxCode for file lena.tif = 495

32x32

Analysis for 32x32 blocksize

CompressionRatio for file lena.tif = 1.3665219227140273

Entropy for file lena.tif = 7.383779807515338

AvgLengthOfEncodedPixels for file lena.tif = 749.34765625

MaxCode for file lena.tif = 1162

64x64

Analysis for 64x64 blocksize

CompressionRatio for file lena.tif = 1.5441035276931867

Entropy for file lena.tif = 7.383779807515338

AvgLengthOfEncodedPixels for file lena.tif = 2652.671875

MaxCode for file lena.tif = 3455

128x128

Analysis for 128x128 blocksize

CompressionRatio for file lena.tif = 1.7604545118765405

Entropy for file lena.tif = 7.383779807515338

AvgLengthOfEncodedPixels for file lena.tif = 9306.6875

MaxCode for file lena.tif = 10661

256x256

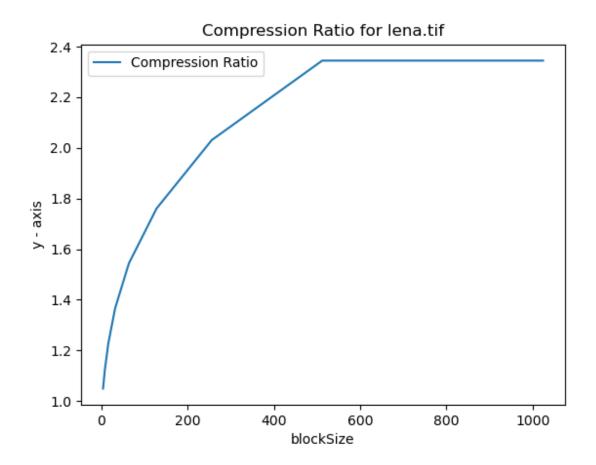
Analysis for 256x256 blocksize
CompressionRatio for file lena.tif = 2.031006190391335
Entropy for file lena.tif = 7.383779807515338
AvgLengthOfEncodedPixels for file lena.tif = 32267.75
MaxCode for file lena.tif = 34414

Entire Image as 1 block

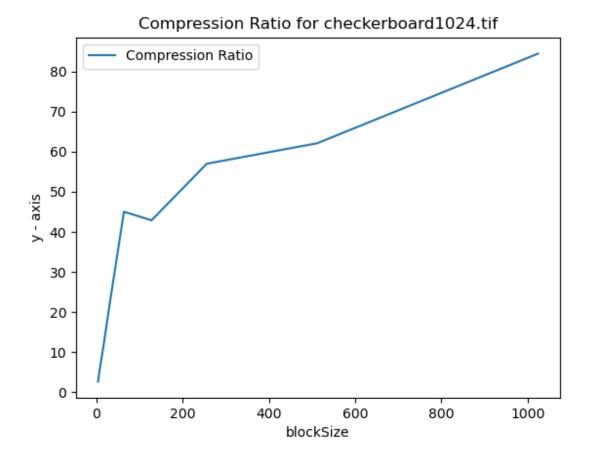
Analysis for whole image as 1 block
CompressionRatio for file lena.tif = 2.3450521532213338
Entropy for file lena.tif = 7.383779807515338
AvgLengthOfEncodedPixels for file lena.tif = 111786.0
MaxCode for file lena.tif = 111844

<u>Graph between Compression Ratio and Block</u> <u>Size</u>

For **lena.tif**



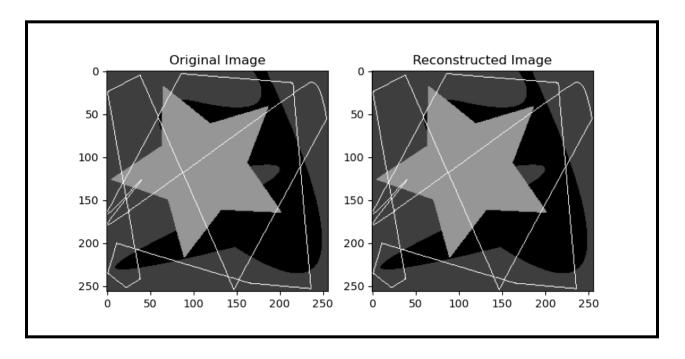
For checkerboard1024.tif



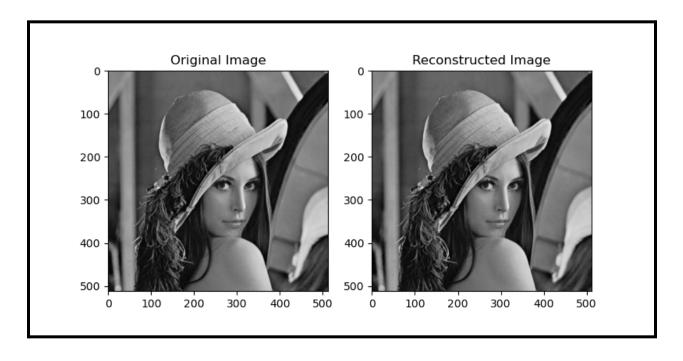
Results

Here are the results for various images before and after compression. Since the LZW compression is lossless type of compression, both the before and after images are identical.

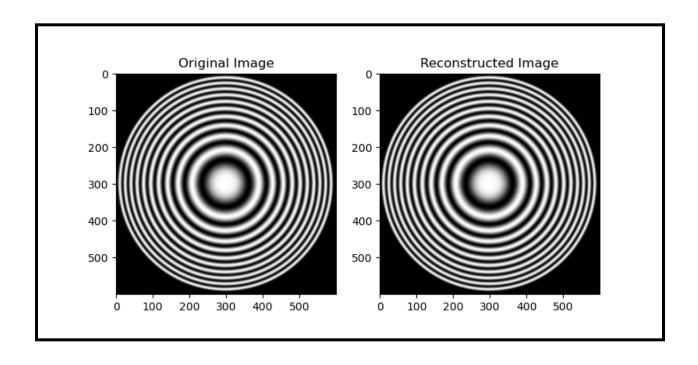
For **Fig81a.tif**



For lena.tif



For zoneplate.tif



Maximum Compression Achievable by reducing the number of bits required:

These are the maximum values for the grayscale images after compression, i.e. after creating the encoded sequence for 8x8 blocksize.

MAX CODE: 280
MAX CODE: 317
MAX CODE: 304
MAX CODE: 264
MAX CODE: 317
MAX CODE: 317
MAX CODE: 294
MAX CODE: 316
MAX CODE: 317
MAX CODE: 317
MAX CODE: 3285

Clearly the maximum value of all these is **317**, which can be represented in **9 bits**. So we can encode all the values in 9 bits as **every other value** will be either **317** or less than **317**. This is to reduce the number of bits that we will transfer.

Observations:

- 1. In **checkerboard1024.tif**, the entropy is **1** which is clear as there are not many changes in the pixel values.
- 2. Higher entropy images have lower compression ratios as compared to lower entropy images.
- 3. As evident from the graphs, as the block size increases, compression ratio also increases. This is quite trivial to understand, as the blocksize increases, the dictionary will use the already existing patterns instead of remaking them again and again in other dictionaries and it will find longer patterns which will ultimately reduce the overall compression.

Conclusion:

In this I learnt about how LZW Coding and Decoding works, how we implement its dictionaries. I also gained an understanding of how the LZW algorithm can be implemented in Python. In Python, we can implement the LZW algorithm using built-in data structures such as dictionaries and lists. I learned how to create these data structures and update them during the compression and decompression processes. I learnt how the blocksize affects the compression ratio and also about different terms like Entropy. Overall, this project provided me with a deeper understanding of data compression techniques and how they can be implemented using different programming languages. The LZW algorithm is a powerful and efficient compression technique that can be used to reduce the size of data files without losing any information.