

Find All Anagrams in String - QOTD 5th Feb 23

Leetcode Link : [Click](#)

Approach

we will use sliding window approach here

Complexity

- Time complexity: $O(n * 26)$ - where n is length of longer string 's'
- Space complexity: $O(52)$ - for creating 2 vectors v1, v2

Approach Steps

```
/* ★✓ Approach - 1 (using sliding window)
```

```
    explanation :-
```

```
        -> // Fun.2 : areVectorsEqual() - returns true if 2 vectors are  
exactly equal in everything
```

```
        step 1 : to check if both the vectors have same number of element  
with same freq, run a loop from 0 to 25 and if at any index if the freq is not same,  
return false
```

```
        step 2 : when the loop ends, means all the freq of all the  
characters are same, so return true
```

```
    -> // Main function
```

```
        step 0 : exception case- when p's length is more than s length,  
then in that case , no anagram of p can ever exist in 's'
```

```
        step 1 : create a vector<int> 'ans' to return at the end, and  
create 2 vectors v1 (for string 'p') and v2 (for string 's' the longer one) - both  
vectors of size 26
```

```
        step 2 : now push all characters frequency of string p into v1,  
and all the first p.length() characters frequencies in v2(make sure to map their  
characters ascii values with the indexes of the vectors)
```

```
        step 3 : if the v1 == v2 then store index 0 in ans vector
```

```
        step 4 : run loop while index is lesser than the length of s
```

```
            step 5 : we need to remove the start char of the window
```

```
            fetch the index in 's' of character to be removed from the  
start of the window , then fetch that character and find its ascii value and then  
decrement that index by 1 in the v2
```

```
            step 6 : fetch the next characters ascii which we are inserting  
in our sliding window , and increment it by 1
```

```
            step 7 : if v1 == v2, insert the start index i.e  
'startcharIndexInS + 1 ' in the ans . this is because now the window's new start index  
is startcharIndexInS + 1, since (startcharIndexInS already is removed)
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```
            step 8 : increment the index
```

```
            step 9 : return the ans vector
```

```
        ✓ Time :  $O(n*26)$  - where n is length of longer string 's'
```

```
        ✓ Space :  $O(52)$  - for creating 2 vectors v1,v2
```

```
    */
```

Code

```

class Solution {

private:

    // Fun.2 : returns true only when 2 vectors are exactly same, else return false

    bool areVectorsEqual(vector<int> &v1, vector<int> &v2){

        // to check if both the vectors have same number of element with same freq,
        run a loop from 0 to 25 and if at any index if the freq is not same, return false

        for(int i = 0; i < 26; i++)

            if(v1[i] != v2[i]) return false;

        // step 2 : when the loop ends, means all the freq of all the characters are
        same, so return true

        return true;

    }

public:

    // Main function

    vector<int> findAnagrams(string s, string p) {

        vector<int> ans;

        // step 0 : excption case- when p's length is more then s length, then in that
        case , no anagram of p can ever exist in 's'

        if(p.length() > s.length()) return ans;

        // step 1 : create a vector<int> 'ans' to return at the end, and create 2
        vectors v1 (for string 'p') and v2 (for string 's' the longer one) - both vectors of
        size 26

        vector<int> v1(26),v2(26);

        // step 2 : now push all characters frequencied of string p into v1, and all
        the first p.length() characters frequencies in v2(make sure to map their characters
        ascii values with the indexes of the vectors)

        int index = 0; // we need to use this index further

        for(; index < p.length(); index++){

```

```

        int v1Index = p[index] - 'a';

        int v2Index = s[index] - 'a';

        v1[v1Index]++;

        v2[v2Index]++;

    }

    // step 3 :if the v1 == v2 then store index 0 in ans vector

    if(areVectorsEqual(v1,v2)) ans.push_back(0);

    // step 4 : run loop while index is lesser then the length of s

    while(index < s.length()){

        // we need to remove the start char of the window

        // fetch the index in 's' of character to be removed from the start of the
        window , then fetch that character and find its ascii value and then decrement that
        index by 1 in the v2

        int startcharIndexInS = index - p.length();

        char asciiOfStartChar = s[startcharIndexInS] - 'a';

        v2[asciiOfStartChar]--;

        // fetch the next characters ascii which we are inserting in our sliding
        window , and increment it by 1;

        int nextCharAscii = s[index] - 'a';

        v2[nextCharAscii]++;

        // if v1 == v2, insert the start index i.e 'startcharIndexInS + 1 ' in the
        ans . this is because now the windows new start index is startcharIndexInS + 1, since
        (startcharIndexInS already is removed)

        if(areVectorsEqual(v1,v2)) ans.push_back(startcharIndexInS + 1);

        // increment the index

        index++;

    }

    // return the ans vector

```

```
        return ans;

    }

};
```

-----END-----
