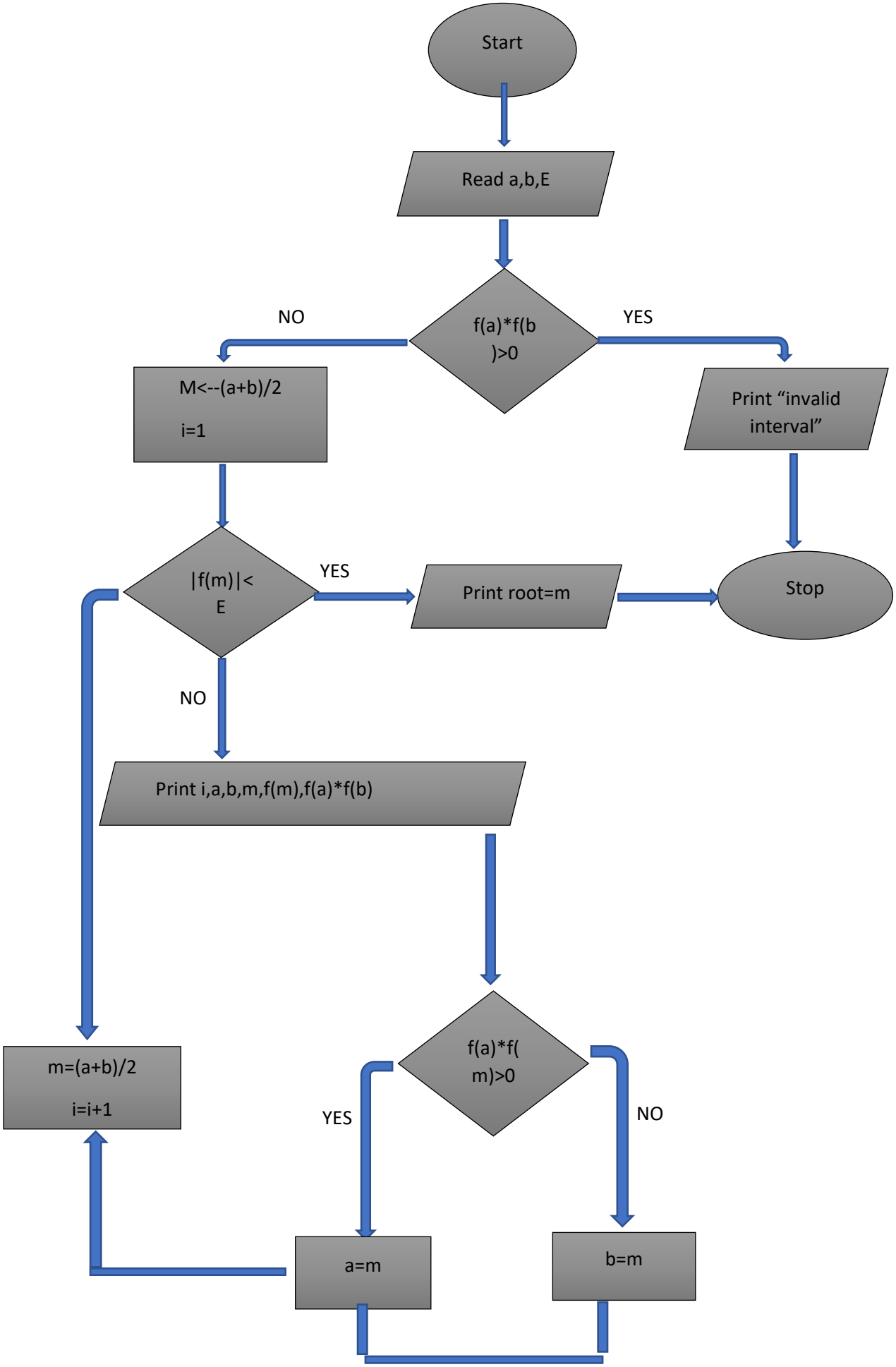
COMPUTER ORIENTED NUMERICAL METHOD ASSIGNMENT

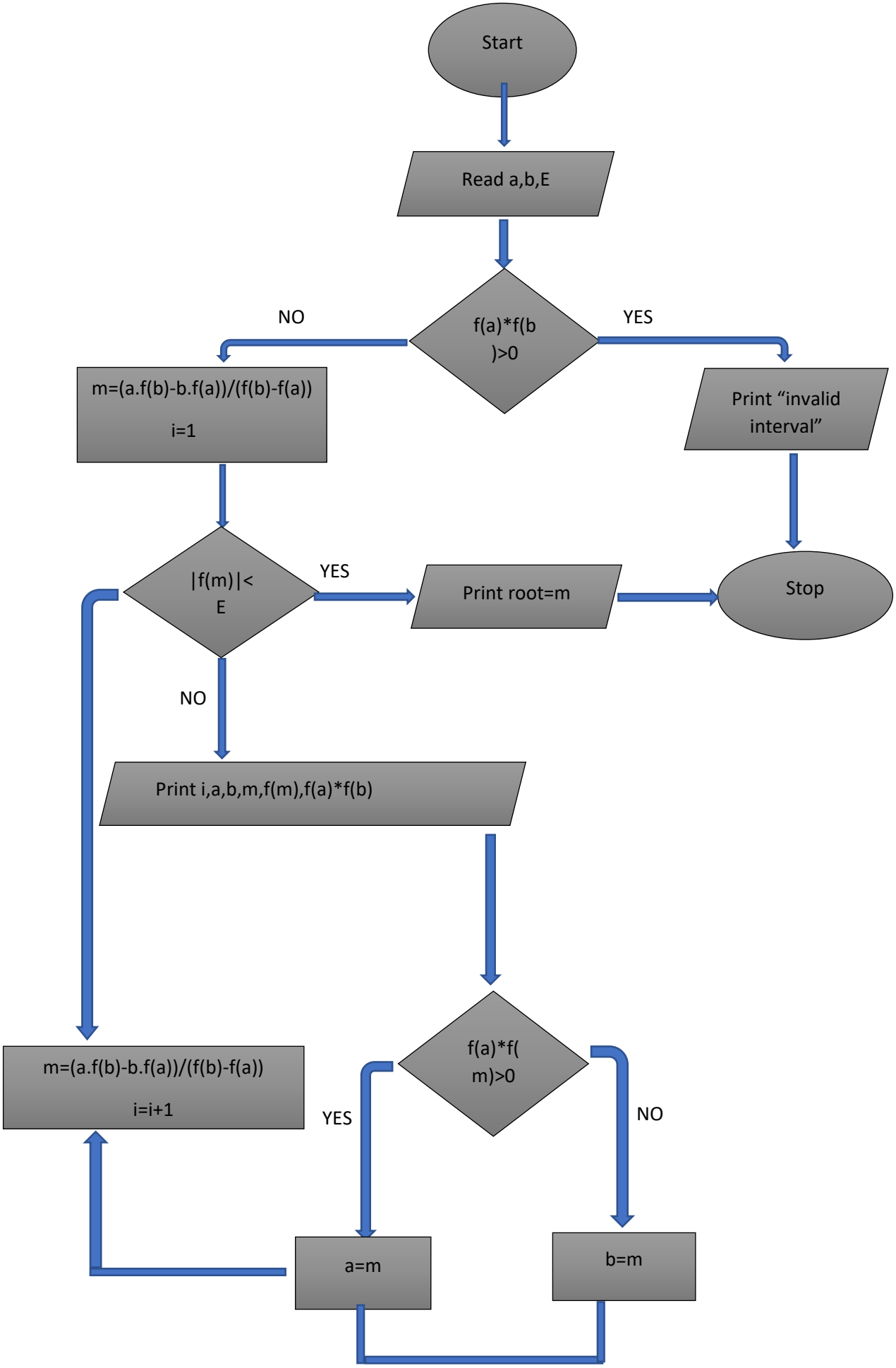
Assignment-I

Q1. ALGORITHM FOR FINDING ROOTS OF POLYNOMIAL EQUATION.

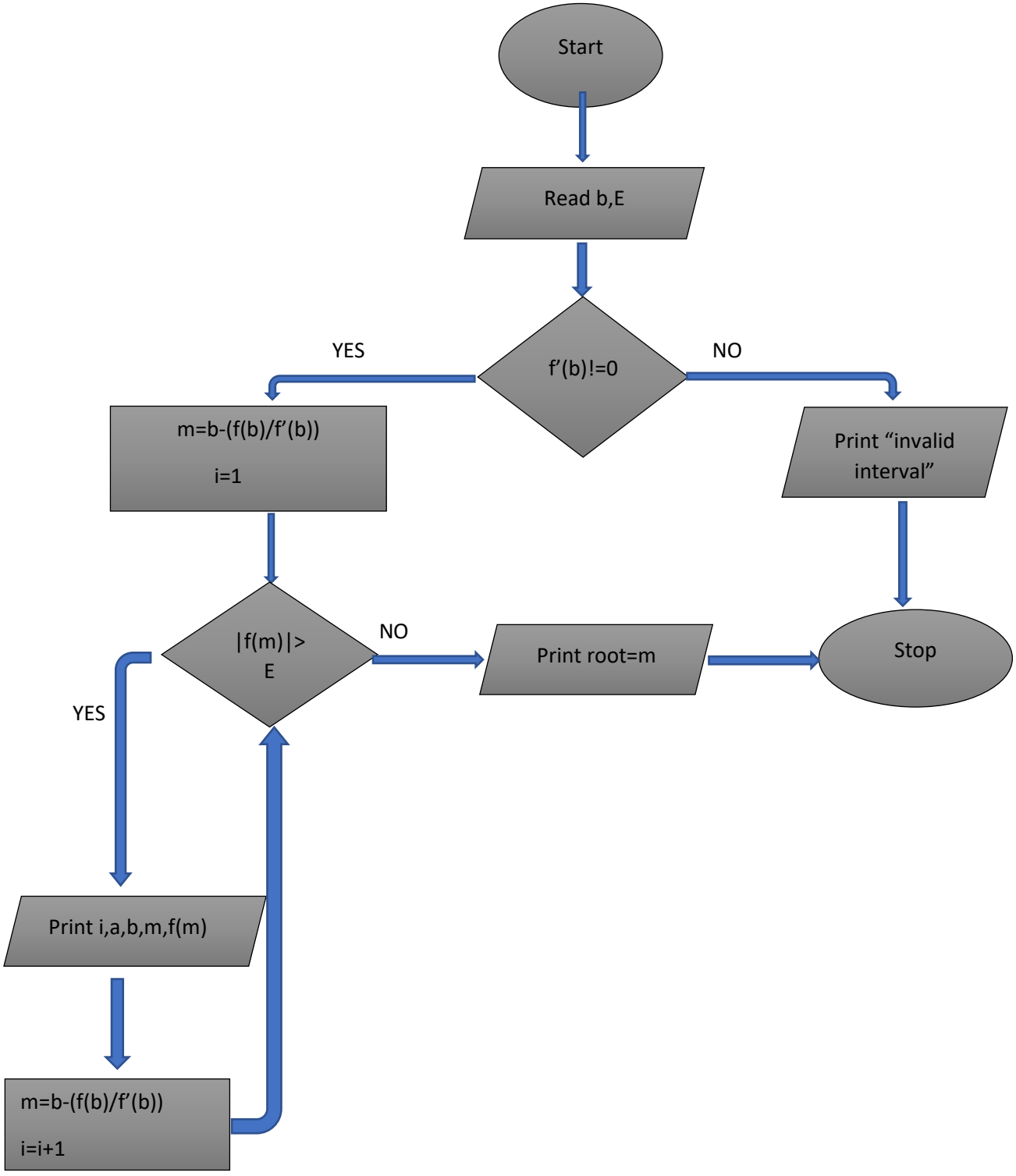
BISECTION METHOD



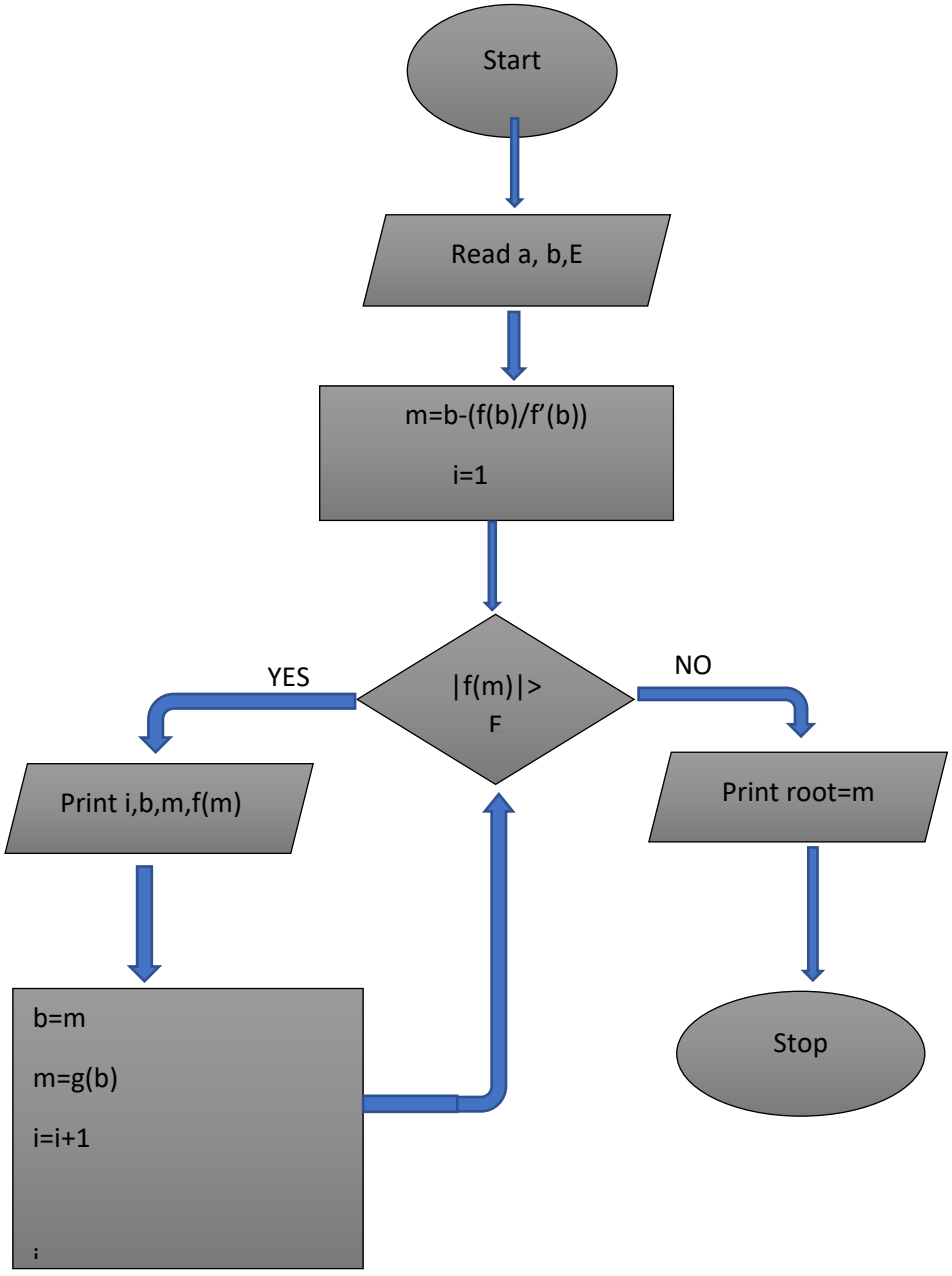
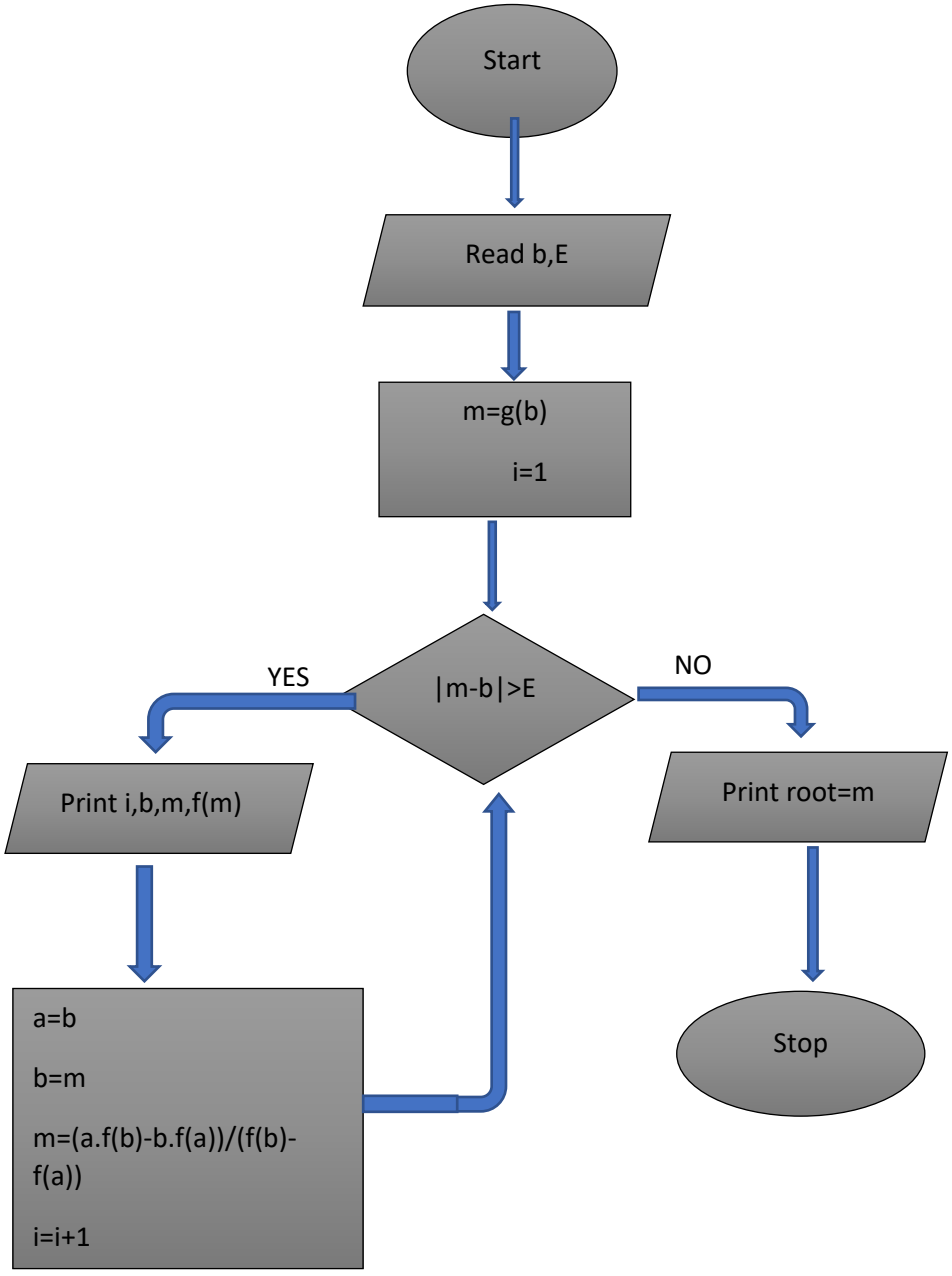
REGULAR FALSI METHOD



NEWTON RAPHSON METHOD



SECANT METHOD



SECANT METHOD