

Lab-4

Implement Johnson Trotter algorithm to generate permutations

```
#include <stdio.h>
```

```
#include <stdbool.h>
```

```
#define RIGHT_TO_LEFT false
```

```
#define LEFT_TO_RIGHT true
```

```
int searchArr(int a[], int n, int mobile)
```

```
{
    for (int i = 0; i < n; i++)
        if (a[i] == mobile)
            return i + 1;
    return -1;
}
```

```
int getMobile(int a[], bool dir[], int n)
```

```
{
    int mobile_prev = 0, mobile = 0;
    for (int i = 0; i < n; i++)
    {
        if (dir[a[i] - 1] == RIGHT_TO_LEFT && i != 0)
        {
            if (a[i] > a[i - 1] && a[i] > mobile_prev)
            {
                mobile = a[i];
                mobile_prev = mobile;
            }
        }
    }

    if (dir[a[i] - 1] == LEFT_TO_RIGHT && i != n - 1)
```

```

    {
        if (a[i] > a[i + 1] && a[i] > mobile_prev)
        {
            mobile = a[i];
            mobile_prev = mobile;
        }
    }
}

```

```

if (mobile == 0 && mobile_prev == 0)
    return 0;
else
    return mobile;
}

```

```

void swap(int *x, int *y)
{
    int temp = *x;
    *x = *y;
    *y = temp;
}

```

```

void printOnePerm(int a[], bool dir[], int n)
{
    int mobile = getMobile(a, dir, n);
    int pos = searchArr(a, n, mobile);

    if (dir[a[pos - 1] - 1] == RIGHT_TO_LEFT)
        swap(&a[pos - 1], &a[pos - 2]);
    else if (dir[a[pos - 1] - 1] == LEFT_TO_RIGHT)

```

```
swap(&a[pos], &a[pos - 1]);
```

```
for (int i = 0; i < n; i++)  
{  
    if (a[i] > mobile)  
    {  
        if (dir[a[i] - 1] == LEFT_TO_RIGHT)  
            dir[a[i] - 1] = RIGHT_TO_LEFT;  
        else if (dir[a[i] - 1] == RIGHT_TO_LEFT)  
            dir[a[i] - 1] = LEFT_TO_RIGHT;  
    }  
}
```

```
for (int i = 0; i < n; i++)  
    printf("%d", a[i]);  
    printf(" ");  
}
```

```
int fact(int n)  
{  
    int res = 1;  
    for (int i = 1; i <= n; i++)  
        res = res * i;  
    return res;  
}
```

```
void printPermutation(int n)  
{  
    int a[n];  
    bool dir[n];
```

```
for (int i = 0; i < n; i++)
{
    a[i] = i + 1;
    printf("%d", a[i]);
}
printf(" ");
```

```
for (int i = 0; i < n; i++)
    dir[i] = RIGHT_TO_LEFT;
```

```
for (int i = 1; i < fact(n); i++)
    printOnePerm(a, dir, n);
}
```

```
int main()
{
    int n;
    printf("Enter the value of n: ");
    scanf("%d", &n);
    printPermutation(n);
    return 0;
}
```

OUTPUT

```
Enter the value of n: 4
1234 1243 1423 4123 4132 1432 1342 1324 3124 3142 3412 4312 4321 3421 3241 3214 2314 2341 2431 4231 4213 2413 2143 2134
```