## **LRU PAGING**

```
#include <stdio.h>
int main() {
  int n, frames, pages[50], temp[10], counter[10];
  int i, j, k, pos, pageFaults = 0, flag1, flag2;
  // Input number of pages
  printf("Enter number of pages: ");
  scanf("%d", &n);
  // Input reference string
  printf("Enter the reference string: ");
  for (i = 0; i < n; i++) {
     scanf("%d", &pages[i]);
  }
  // Input number of frames
  printf("Enter number of frames: ");
  scanf("%d", &frames);
  // Initialize frames
  for (i = 0; i < \text{frames}; i++)  {
     temp[i] = -1;
     counter[i] = 0;
  }
  printf("\nPage Replacement Process (LRU):\n");
  for (i = 0; i < n; i++) {
     flag1 = flag2 = 0;
```

```
// Check if page already in frame
for (j = 0; j < \text{frames}; j++) {
  if (temp[j] == pages[i]) {
     counter[j] = i + 1; // update recent use
     flag1 = flag2 = 1;
     break;
}
// If empty frame available
if (flag1 == 0) {
  for (j = 0; j < \text{frames}; j++) {
     if (temp[j] == -1) {
        temp[j] = pages[i];
        counter[j] = i + 1;
        pageFaults++;
        flag2 = 1;
        break;
}
// If replacement needed
if (flag2 == 0) {
  int min = counter[0];
  pos = 0;
  for (j = 1; j < \text{frames}; j++) {
     if (counter[j] < min) {</pre>
        min = counter[j];
```

```
pos = j;
       }
     }
    temp[pos] = pages[i];
    counter[pos] = i + 1;
    pageFaults++;
  }
  // Print current frame contents
  printf("For %d : ", pages[i]);
  for (k = 0; k < frames; k++) {
    if (temp[k] != -1)
       printf("%d ", temp[k]);
     else
       printf("- ");
  }
  printf("\n");
}
printf("\nTotal Page Faults = %d\n", pageFaults);
return 0;
```

}