First we add 2d_memcpy as a system call in linux-5.14.3/arch/x86/entry/syscalls/syscall_64.tbl
At 448 number,

Then we define our syscall in kernel/sys.c
Then compile the kernel and reboot

For patching we use git.diff it creates a patch which shows the difference we have made to all
the files.

Syscall 2d_memcpy :
It takes input *src , *dest pointers and then copies the data integer by integer, row-wise,
Using copy_from_user and copy_to_user.
Return 0 on successful implementation

Test.c
It defines a 2d array and call sys_2d_memcpy using syscall()