## PRACTICAL NO: 07

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**Aim**: Implement Hamiltonian Cycle using Backtracking.

## **Problem Statement:**

The Smart City Transportation Department is designing a night-patrol route for security vehicles. Each area of the city is represented as a vertex in a graph, and a road between two areas is represented as an edge. The goal is to find a route that starts from the main headquarters (Area A), visits each area exactly once, and returns back to the headquarters — forming a Hamiltonian Cycle. If such a route is not possible, display a suitable message.

## Code:

```
#include <stdio.h>
#define V 5
int graph[V][V] = {
  \{0, 1, 1, 0, 1\},\
  \{1, 0, 1, 1, 0\},\
  \{1, 1, 0, 1, 1\},\
  \{0, 1, 1, 0, 1\},\
  \{1, 0, 1, 1, 0\}
};
int path[V];
int isSafe(int v, int graph[V][V], int path[], int pos) {
  if (graph[path[pos - 1]][v] == 0)
     return 0;
  for (int i = 0; i < pos; i++)
     if (path[i] == v)
       return 0;
  return 1;
}
int hamCycleUtil(int graph[V][V], int path[], int pos) {
  if (pos == V) {
```

```
if (graph[path[pos - 1]][path[0]] == 1)
       return 1;
    else
       return 0;
  }
  for (int v = 1; v < V; v++) {
    if (isSafe(v, graph, path, pos)) {
       path[pos] = v;
       if (hamCycleUtil(graph, path, pos + 1))
         return 1;
       path[pos] = -1;
    }
  }
  return 0;
}
int hamCycle(int graph[V][V]) {
  for (int i = 0; i < V; i++)
    path[i] = -1;
  path[0] = 0;
  if (!hamCycleUtil(graph, path, 1)) {
    printf("No Hamiltonian Cycle\n");
    return 0;
```

```
printf("Hamiltonian Cycle: ");
for (int i = 0; i < V; i++)
    printf("%c -> ", 'A' + path[i]);
printf("%c\n", 'A' + path[0]);
return 1;
}
int main() {
    hamCycle(graph);
    return 0;
}
```

## Output:

```
Hamiltonian Cycle: A -> B -> C -> D -> E -> A
```