Player Re-identification in Sports Footage

Liat.ai Artificial Intelligence Intern Assignment

Deadline: 1 week from issuance

Submission Details

Format: GitHub Repository or Google Drive Folder

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Materials: Assignment Materials

Overview

This assignment assesses your ability to solve real-world computer vision challenges in sports analytics. Your task is to implement a solution for **player re-identification**—ensuring that the same player retains the same ID, even across different camera feeds or after going out of view.

Task Options

Option 1: Cross-Camera Player Mapping

Objective:

Given two clips (broadcast.mp4 and tacticam.mp4) of the same gameplay from different camera angles, map the players such that each player retains a consistent ID across both feeds.

Instructions:

- Use the provided object detection model to detect players in both videos
- Match players from tacticam video to broadcast video using consistent player_id values
- Use any combination of visual, spatial, or temporal features

Model Download:

Object detection model: Player and Ball Detection Model (Basic fine-tuned Ultralytics YOLOv11)

Option 2: Re-identification in Single Feed

Objective:

Given a 15-second video (15sec_input_720p.mp4), identify each player and ensure players who go out of frame and reappear are assigned the same identity.

Instructions:

- Use provided object detection model throughout the clip
- Assign player IDs based on initial frames

- Maintain same ID when players re-enter frame
- Simulate real-time re-identification

Model Download:

Same as Option 1: Detection Model

Submission Requirements

Submit via GitHub repository or Google Drive folder containing:

- 1. All source code
- 2. README.md or equivalent documentation explaining:
 - Setup and execution instructions
 - Dependencies/environment requirements
- 3. Brief report (PDF/Markdown) covering:
 - Approach and methodology
 - Techniques attempted and outcomes
 - Challenges encountered
 - Future steps if incomplete

Note: Submission must be self-contained and reproducible. We will not debug or modify code.

Evaluation Criteria

- Accuracy and reliability of re-identification
- Code simplicity, modularity, and clarity
- Documentation quality
- Runtime efficiency (bonus)
- Thoughtfulness and creativity

Additional Notes

- Assignment reflects real-world constraints and open-ended problem-solving
- Fully working solution not mandatory—we value your approach
- \bullet Free to use public resources and define subcomponents
- Reach out with questions anytime

Good luck! We're excited to see your solution.