# CODE CLASH 6 HOURS HACKATHON

## Hackathon Rules and Regulations

### 1. Duration and Timeline
- The hackathon will be conducted over a 6-hour period.
- All project development, documentation, and submission must be completed within the allotted time.
- Late submissions will not be evaluated under any circumstances.

### 2. Team Composition
- Each team must consist of 2 to 4 participants.
- Interdisciplinary collaboration is encouraged to foster innovation.
- Teams are required to work independently; sharing of code, data, or ideas between teams is strictly prohibited.

### 3. Tools and Resources
- Participants may use any programming language, framework, or open-source library.
- Utilization of publicly available datasets or pre-trained models is permitted, provided proper attribution is given.
- Projects must be developed from scratch during the hackathon; reuse of existing complete projects or pre-built solutions will result in disqualification.
- Use of AI-assisted tools (e.g., ChatGPT, Copilot) is allowed for idea generation and debugging support; however, the final logic, implementation, and presentation must be the team's original work.

### 4. Development Guidelines
- All code, designs, and assets must be created ethically and must not infringe upon any intellectual property rights.
- Participants should maintain version control (e.g., GitHub, GitLab) to record progress.
- External APIs or third-party services may be used only if they are legally accessible and appropriately credited.
- Projects must comply with general data privacy and ethical AI standards; no use of sensitive or personal data is permitted.

### 5. Submission Requirements
- Each team must submit a working prototype or functional demo of the solution.
- A project report or presentation (3–5 slides) including: Problem Statement, Proposed Solution, Technology Stack, System Architecture / Workflow, Screenshots or Demo Results, and Future Scope or Scalability Plan.

### 6. Evaluation Criteria
- Innovation & Creativity – Originality and uniqueness of the concept.
- Technical Implementation – Functionality, complexity, and efficiency of the solution.
- Practical Impact – Relevance, usability, and potential real-world application.
- Presentation & Communication – Clarity, structure, and delivery of the project explanation.
- Team Collaboration – Coordination, role distribution, and overall teamwork.

### 7. Code of Conduct
- Participants must maintain professionalism, integrity, and respect throughout the event.

- Any form of plagiarism, cheating, or inappropriate conduct will lead to immediate disqualification.
- Decisions made by the organizing committee and judging panel shall be final and binding.

## 8. Additional Considerations

- Bonus credit may be awarded for projects demonstrating: Integration of Explainable AI (XAI), Voice-enabled interaction or accessibility features, or Exceptional UI/UX design.
- Teams are encouraged to focus on innovation, feasibility, and clarity of demonstration rather than full-scale implementation.