

EXP NO:2

DATE:

PLAYFAIR CIPHER

Aim:

To implement an encryption algorithm using Playfair Cipher technique.

Algorithm:

- Step 1: "Algorithm" (as the key) and "ulroaliocvrX" (as the encrypted text).
- Step 2: Remove spaces and convert to lowercase.
- Step 3: Create a 5x5 key table based on the modified key.
- Step 4: Apply Playfair Cipher decryption to the encrypted text using the generated key table.
- Step 5: Display the deciphered text.

Program:

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h> #define
SIZE 30
void toLowerCase(char plain[], int ps) {
    int i;
    for (i = 0; i < ps; i++) {
        if (plain[i] > 64 && plain[i] < 91)
            plain[i] += 32;
    }
}
int removeSpaces(char* plain, int ps)
{
    int i, count = 0;
    for (i = 0; i < ps; i++)    if
(plain[i] != ' ')        plain[count++]
= plain[i];    plain[count] = '\0';
return count;
}
void generateKeyTable(char key[], int ks, char keyT[5][5])
{
    int i, j, k, flag = 0, *dicty;
    dicty = (int*)calloc(26, sizeof(int));
```

```

    for (i = 0; i < ks; i++) {        if
(key[i] != 'j')        dicty[key[i] -
97] = 2;
    }
    dicty['j' - 97] = 1;
    i = 0;
j = 0;
    for (k = 0; k < ks; k++) {        if
(dicty[key[k] - 97] == 2) {
dicty[key[k] - 97] -= 1;
keyT[i][j] = key[k];
        j++;        if
(j == 5) {
i++;        j = 0;
        }
    }
    }
    for (k = 0; k < 26; k++) {        if
(dicty[k] == 0) {        keyT[i][j] =
(char)(k + 97);
        j++;        if
(j == 5) {
i++;
        j = 0;
        }
    }
    }
}
void search(char keyT[5][5], char a, char b, int arr[])
{
    int i, j;    if (a ==
'j')        a = 'i';
    else if (b == 'j')
b = 'i';

    for (i = 0; i < 5; i++) {
for (j = 0; j < 5; j++) {        if
(keyT[i][j] == a) {
arr[0] = i;        arr[1] = j;
    }
}
}
}

```

```

        else if (keyT[i][j] == b) {
            arr[2] = i;
arr[3] = j;
        }
    }
}
} int mod5(int a) {
if (a < 0)    a +=
5; return (a % 5);
}
void decrypt(char str[], char keyT[5][5], int ps) {
    int i, a[4];    for (i = 0; i < ps; i += 2) {
search(keyT, str[i], str[i + 1], a);    if (a[0] ==
a[2]) {        str[i] = keyT[a[0]][mod5(a[1] -
1)];
        str[i + 1] = keyT[a[0]][mod5(a[3] - 1)];
    }
    else if (a[1] == a[3]) {        str[i] =
keyT[mod5(a[0] - 1)][a[1]];
        str[i + 1] = keyT[mod5(a[2] - 1)][a[1]];
    }    else {        str[i] =
keyT[a[0]][a[3]];
        str[i + 1] = keyT[a[2]][a[1]];
    }
}
}
}

```

```

void decryptByPlayfairCipher(char str[], char key[])
{    char ps, ks, keyT[5][5];    ks =
strlen(key);    ks =
removeSpaces(key, ks);
toLowerCase(key, ks);    ps =
strlen(str);    toLowerCase(str, ps);
ps = removeSpaces(str, ps);

```

```

    generateKeyTable(key, ks, keyT);

```

```

    decrypt(str, keyT, ps);
}

```

```

int main()

```

```
{  
    char str[SIZE], key[SIZE];  
  
    strcpy(key, "Thrisha");    printf("Key  
text: %s\n", key);    strcpy(str,  
"ulroaliocvr");  
    printf("Plain text: %s\n", str);  
  
    decryptByPlayfairCipher(str, key);  
  
    printf("Deciphered text: %s\n", str);  
  
    return 0;  
}
```

Output:

```
Key text: sbhfgj  
Plain text: ulroaliocvr  
Deciphered text: qoumckgiawmr
```

Result: