

# Rajalakshmi Engineering College

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 1\_COD\_Question 3

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Imagine you are working on a text processing tool and need to implement a feature that allows users to insert characters at a specific position.

Implement a program that takes user inputs to create a singly linked list of characters and inserts a new character after a given index in the list.

##### ***Input Format***

The first line of input consists of an integer N, representing the number of characters in the linked list.

The second line consists of a sequence of N characters, representing the linked list.

The third line consists of an integer index, representing the index(0-based) after

which the new character node needs to be inserted.

The fourth line consists of a character value representing the character to be inserted after the given index.

### ***Output Format***

If the provided index is out of bounds (larger than the list size):

1. The first line of output prints "Invalid index".
2. The second line prints "Updated list: " followed by the unchanged linked list values.

Otherwise, the output prints "Updated list: " followed by the updated linked list after inserting the new character after the given index.

Refer to the sample output for formatting specifications.

### ***Sample Test Case***

Input: 5

a b c d e

2

X

Output: Updated list: a b c X d e

### ***Answer***

```
// You are using GCC
```

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
struct node{
```

```
    int info;
```

```
    struct node* next;
```

```
} *head=NULL;
```

```
typedef struct node Node;
```

```
void insert(char ele){
```

```
    Node* newnode=(Node*)malloc(sizeof(Node));
```

```
    Node* pos;
```

```

newnode->info=ele;
newnode->next=NULL;
if(head==NULL)
    head=newnode;
else{
    pos=head;
    while(pos->next!=NULL){
        pos=pos->next;
    }
    pos->next=newnode;
}
}

```

```

int display(){
    Node* p;
    p=head;
    printf("Updated list: ");
    while(p!=NULL){
        printf("%c ",p->info);
        p=p->next;
    }
    return 0;
}

```

```

int insertmid(int a,char ele1,Node*list){
    int c=0;
    Node* newnode1=(Node*)malloc(sizeof(Node));
    newnode1->info=ele1;
    newnode1->next=NULL;
    Node* pos1;
    pos1=list;
    while(pos1->next!=NULL && c!=a){
        pos1=pos1->next;
        c++;
    }
    if(c==a){
        newnode1->next=pos1->next;
        pos1->next=newnode1;
    }
    else
        printf("Invalid index\n");
    display();
}

```

```
    return 0;
}

int main(){
    int n,poss,i;char m,m1;
    scanf("%d",&n);
    getchar();
    for(i=0;i<n;i++){
        scanf("%c",&m);
        getchar();
        insert(m);
    }
    scanf("%d",&poss);
    getchar();
    scanf("%c",&m1);
    insertmid(poss,m1,head);
    return 0;
}
```

**Status :** Correct

**Marks :** 10/10