

# Rajalakshmi Engineering College

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 2\_COD\_Question 5

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Ashwin is tasked with developing a simple application to manage a list of items in a shop inventory using a doubly linked list. Each item in the inventory has a unique identification number. The application should allow users to perform the following operations:

Create a List of Items: Initialize the inventory with a given number of items. Each item will be assigned a unique number provided by the user and insert the elements at end of the list.

Delete an Item: Remove an item from the inventory at a specific position.

Display the Inventory: Show the list of items before and after deletion.

If the position provided for deletion is invalid (e.g., out of range), it should

display an error message.

### ***Input Format***

The first line contains an integer  $n$ , representing the number of items to be initially entered into the inventory.

The second line contains  $n$  integers, each representing the unique identification number of an item separated by spaces.

The third line contains an integer  $p$ , representing the position of the item to be deleted from the inventory.

### ***Output Format***

The first line of output prints "Data entered in the list:" followed by the data values of each node in the doubly linked list before deletion.

If  $p$  is an invalid position, the output prints "Invalid position. Try again."

If  $p$  is a valid position, the output prints "After deletion the new list:" followed by the data values of each node in the doubly linked list after deletion.

Refer to the sample output for the formatting specifications.

### ***Sample Test Case***

Input: 4

1 2 3 4

5

Output: Data entered in the list:

node 1 : 1

node 2 : 2

node 3 : 3

node 4 : 4

Invalid position. Try again.

### ***Answer***

```
// You are using GCC
```

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
struct node{
    struct node*prev;
    int data;
    struct node*next;
}*head=NULL;
typedef struct node Node;
```

```
void insert(Node**lis,int e){
    Node* newnode=(Node*)malloc(sizeof(Node));
    Node*pos=*lis;
    newnode->data=e;
    newnode->next=NULL;
    if(*lis==NULL){
        newnode->prev=NULL;
        *lis=newnode;
    }
    else{
        while(pos->next!=NULL)
            pos=pos->next;
        pos->next=newnode;
        pos->next->prev=pos;
    }
}
```

```
int delete1(Node**lis,int t){
    int c=1;
    Node*temp;
    Node*pos=*lis;
    while(pos!=NULL && c < t-1){
        pos=pos->next;
        c++;
    }
    if(pos==NULL || pos->next==NULL)
        return 1;
    temp=pos->next;
    pos->next=temp->next;
    if(temp->next!=NULL)
        temp->next->prev=pos;
    free(temp);
    return 0;
```

```
}
```

```
void display(Node*lis){  
    Node*pos=lis;int i1=1;  
    while(pos!=NULL){  
        printf(" node %d : %d\n",i1,pos->data);  
        i1++;  
        pos=pos->next;  
    }  
}
```

```
}
```

```
int main(){  
    int n,i,ele,ele1;  
    scanf("%d",&n);  
    for(i=0;i<n;i++){  
        scanf("%d",&ele);  
        insert(&head,ele);  
    }  
    scanf("%d",&ele1);  
    printf("Data entered in the list:\n");  
    display(head);  
    int a=delete1(&head,ele1);  
    if(a==1)  
        printf("Invalid position. Try again.");  
    else{  
        printf("\n After deletion the new list:\n");  
        display(head);  
    }  
    return 0;  
}
```

**Status :** Correct

**Marks :** 10/10