Laboratory Component 11

Design, Develop and Implement a Program in C for the following operations on Graph(G) of Cities:

- a. Create a Graph of N cities using Adjacency Matrix.
- b. Print all the nodes reachable from a given starting node in a digraph using DFS/BFS method

```
#include<stdio.h>
#include<stdlib.h>
int a[50][50], n, visited[50];
int q[20], front = -1, rear = -1;
int s[20], top = -1, count=0;
void bfs(int v)
     int i, cur;
     visited[v] = 1;
     q[++rear] = v;
     while(front!=rear)
          cur = q[++front];
          for(i=1;i \le n;i++)
               if((a[cur][i]==1)&&(visited[i]==0))
                     q[++rear] = i;
                      visited[i] = 1;
                      printf("%d", i);
          }
     }
}
void dfs(int v)
     int i;
     visited[v]=1;
     s[++top] = v;
     for(i=1;i \le n;i++)
           if(a[v][i] == 1 \&\& visited[i] == 0)
           {
                 printf("%d", i);
                 dfs(i);
            }
      }
}
int main()
{
     int ch, start, i,j;
     printf("\nEnter the number of vertices in graph: ");
     scanf("%d",&n);
     printf("\nEnter the adjacency matrix:\n");
```

```
for(i=1; i \le n; i++)
       for(j=1;j<=n;j++)
            scanf("%d",&a[i][j]);
   }
for(i=1;i <=n;i++)
    visited[i]=0;
printf("\nEnter the starting vertex: ");
scanf("%d",&start);
  printf("\n==>1. BFS: Print all nodes reachable from a given starting node");
  printf("\n==>2. DFS: Print all nodes reachable from a given starting node");
  printf("\n==>3:Exit");
  printf("\nEnter your choice: ");
  scanf("%d", &ch);
  switch(ch)
     case 1: printf("\nNodes reachable from starting vertex %d are: ", start);
          bfs(start);
          for(i=1;i \le n;i++)
            if(visited[i]==0)
               printf("\nThe vertex that is not reachable is %d" ,i);
          break;
    case 2: printf("\nNodes reachable from starting vertex %d are:\n",start);
          dfs(start);
          break;
    case 3: exit(0);
    default: printf("\nPlease enter valid choice:");
```

}