

Project4: Implementation of Huffman coding step 2, and step 3. The remaining steps will be in the future projects. (Project 4 will be implemented in Java, the remain steps will be in C++.)

Step 2: Construct Huffman ordered linked list using insertion sort.

Step 3: Construct Huffman binary tree

After the tree construction, you are to traverse the Huffman binary tree in the order of:

- a) pre-order
- b) in-order
- c) post-order

\*\*\*\*\*

Language: Java

Due Date: Soft copy: 2/26/2019 Tuesday before midnight

1 day late: -1 pt 2/27/2019 Wednesday before midnight

After 2/27/2019 -12 pts for all students who did not submit soft copy on time

Due Date: Hard copy: 2/28/2019 Thursday in class,

-1 pt for late hard copy submission.

All projects without hard copy will receive 0 pts even you had submit soft copy on time.

\*\*\*\*\*

I. Input (argv[1] Java): A file contains a list of <char prob> pairs with the following format. The input prob are integer, has been multiplied by 100, i.e., a prob equal to .40 will be given as 40, char should be treated as string.

\*\*\*\*\*

```
char1 prob1
char2 prob2
char3 prob3
:
:
charn probn
```

\*\*\*\*\*

II. Outputs: four output files. All need to be included in your Hard COPY

\*\*\*\*\*

- outFile1 (argv[2]): for your debugging outputs. See output format below for detail.
- outFile2 (argv[3]): A text file contain the pre-order traversal of the Huffman binary tree
- outFile3 (argv[4]): A text file contain the in-order traversal of the Huffman binary tree
- outFile4 (argv[5]): A text file contain the post-order traversal of the Huffman binary tree

\*\*\*\*\*

III. Data structure: You MUST have all the object classes as given below.

\*\*\*\*\*

- A treeNode class // required

- chStr (string)
- prob (int)
- next (treeNode \*)
- left (treeNode \*)
- right (treeNode \*)
- code (string)

Methods:

- constructor(s)
- printNode (T)  
// given a node, T, print T's chStr, T's prob, T's next chStr, T's left's chStr, T's right's chStr  
// print one treeNode per text line

- linkedList class // required

- listHead (treeNode \*)
- constructor (..)
- findSpot (...) // Use the findSpot algorithm steps taught in class.
- insertOneNode (spot, newNode)  
// inserting newNode between spot and spot.next.  
// only need two statements (was given in class)
- printList (...)

// print the list to outFile1, from listHead to the end of the list in the following format:

listHead -->("dummy", 0, next's chStr1)-->( chStr1, prob1, next's chStr2)..... --> (chStrj, probj, NULL)--> NULL

For example:

listHead -->("dummy", 0, "b")-->( "b", 5, "a") -->( "a", 7, "d")..... --> ("x", 45, NULL)--> NULL

- A HuffmanBinaryTree class // required

- Root (treeNode \*)
- Method:
  - constructor(s)
  - constructHuffmanLList (inFile, outFile)

- constructHuffmanBinTree (listHead)
- preOrderTraversal (Root, outFile) // algorithm is given below
- inOrderTraversal (Root, outFile)
- postOrderTraversal (Root, outFile)
- isLeaf (node)// a given node is a leaf if both left and right are null.

\*\*\*\*\*

#### IV. Main (...)

\*\*\*\*\*

Step 0: inFile  $\leftarrow$  open input file from argv[1]  
 outFile1, outFile2, ..., outFile5  $\leftarrow$  open from argv[2], ..., argv[6]

Step 1: constructHuffmanLLList (inFile, outFile1) // see below

Step 2: constructHuffmanBinTree (listHead, outFile1) // see below

Step 3: preOrderTraversal (Root, outFile2) // In recursion, algorithm is given below

step 4: inOrderTraversal (Root, outFile3) // In recursion

step 5: postOrderTraversal (Root, outFile4)// In recursion

step 6: close all files

\*\*\*\*\*

#### V. constructHuffmanLLList (inFile, outFile)

\*\*\*\*\*

Step 1: listHead  $\leftarrow$  get a newNode as the dummy treeNode with (“dummy” ,0), listHead to point to.

Step 3: chr  $\leftarrow$  get from inFile  
 Prob  $\leftarrow$  get from inFile  
 newNode  $\leftarrow$  get a new listNode  
 newNode’s chStr  $\leftarrow$  chr  
 newNode’s prob  $\leftarrow$  Prob  
 newNode’s next  $\leftarrow$  null

Step 4: spot  $\leftarrow$  findSpot (listHead, newNode) // see algorithm below

step 5: insertOneNode (spot, newNode) // insert newNode after spot

Step 6: printList (listHead, outFile)

// print the list to outFile, from listHead to the end of the list  
// using the format given in the above.

Step 7: repeat step 3 – step 5 until the end of inFile .

\*\*\*\*\*

VI. constructHuffmanBinTree (listHead, outFile)

\*\*\*\*\*

Step 1: newNode  $\leftarrow$  create a treeNode

newNode's prob  $\leftarrow$  the sum of prob of the first and second node of the list // first is the node after dummy

newNode's chStr  $\leftarrow$  concatenate chStr of the first node and chStr of the second node in the list

newNode's left  $\leftarrow$  the first node of the list

newNode's right  $\leftarrow$  the second node of the list

Step 2: spot  $\leftarrow$  findSpot(listHead, newNode)

insertOneNode (spot, newNode) // inserting newNode between spot and spot.next.

// only need two statements.

listHead's next's next  $\leftarrow$  listHead's next's next's next // listHead is pointed to dummy node,  
//therefore, listHead's next's next is the dummy's next

printList (listHead, outFile)

Step 3: repeat step 1 – step 2 until the list only has one node left which is the newNode

Step 4: Root  $\leftarrow$  newNode

\*\*\*\*\*

VII. preOrderTraveral (T, outFile) // In recursion

\*\*\*\*\*

if (T is null)

do nothing

else

printNode (T) // output to outFile, see printing format in treeNode in above

preOrderTraveral (T's left, outFile)

preOrderTraveral (T's right, outFile)

```
*****  
VIII. inOrderTraveral (Root, outFile) // In recursion  
*****
```

You should know how to write this method.

```
*****  
VIII. postOrderTraveral (Root, outFile) // In recursion  
*****
```

You should know how to write this method.