# PANDUKA



Undergraduate

## **PERSONAL PROFILE**

I am a 3rd year undergraduate of Sri Lanka Institute of Information Technology. I am a creative Thinker & programmer and a person who manages resources effectively and achieves goals. I always practice logical thinking and creativity in every task I perform. I enjoy working as a team and I am always equipped with critical thinking and creativity.

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#### PROFESSIONAL SKILLS

#### - Programming Languages -

- Java
  C
  C++
  Java Script
  Python
  HTML
  CSS
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- Frameworks & Tools -

React JS | Mongo DB | Firebase | MS SQL Server | My SQL | JSP | Adobe XD | Adobe Photoshop | Adobe Illustrator | Adobe Premiere Pro | Blender 3D | Android Studio | Visual Studio | Eclipse | GitHub

#### **EDUCATION**

# BSc (Hons) in Information Technology Specialized in Information System

2020 - 2024 (Undergraduate)

At Sri Lanka Institute of Information Technology (SLIIT)

## G.C.E. Advanced Level in Physical Science Stream (C. Maths)

2019

Successfully Completed At Maliyadeva College

#### G.C.E. Ordinary Level

2015

Successfully Completed At Maliyadeva College

## **PROJECT EXPERIENCE**

My Portfolio Website

Personal Project (2021 Nov)

This project was developed by me, using HTML CSS and Java Script. Then I hosted it using with GitHub pages.

Technologies – HTML5, CSS, JS, and GitHub

PC Games Web Application

Personal Project (2020 Dec)

This project was developed by me, using HTML CSS and Java Script. Then I hosted it using with GitHub pages. I am still developing this project on my free days. And I hope to re-develop this project by using MERN stack.

Technologies – HTML5, CSS, JS, and GitHub

#### - Industry Knowledge -

- Web Development
- Android Application Development
- Project Management
- 3D Modelling
- UI/UX Design
- Adobe Software Handling

#### - Languages –

- Sinhala • • •
- English • O

# REFERENCE

Ms. Disni Sriyaratna Lecture, Faculty of Computing

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Ms. Anjalie Gamage Senior Lecture, Faculty of Computing

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### **INTERESTS & HOBBIES**





Web Development 3D Modeling





UI/UX Design

Play Games

## **Restaurant Management System for Delight 8**

Year 2 Semester 2 ITP Module Project (2021 Jul – 2021 Nov)

Developed a web-based Restaurant Management System in accordance with client requirements to replace the currently existing manual system with an automated system. Food Items Managing Function, Customer Home Page and Filters are My main Part of this system.

Technologies – React JS, Node JS, Express JS, Mongo DB, CSS, Adobe XD, Adobe Photoshop, GitHub.

E-Commerce App (Infinity Store) Year 2 Semester 2 MAD Module Project (2021 Jul – 2021 Nov)

The E-commerce android application 'Infinity Store' was developed for the customers to safely purchase their essentials since they are confined to their homes due to COVID-19. Creating Login, Register, User Profile, Edit Profile, and Items adding's are my main part of this system.

Technologies – Java, Android Studio, Firebase, Adobe XD, Adobe Photoshop

#### **Online Music Store**

Year 2 Semester 1 OOP Module Project (2021 Jan – 2021 Jun) Developed a web application that Online Music Store for the users who want to listen and buy music.

Technologies – Java, Java Servlet, SQL

Online Grocery Shopping System

Year 1 Semester 2 IWT Module Project (2020 Jul – 2020 Nov) This project was my first project, and this was developed for customers to get grocery items from using this web application.

and this was build using HTML CSS and Java Script.

Technologies - HTML5, CSS, JS

# Modeling 3D Robot.

Personal Project (2021 March)

This project was developed by me, using Blender 3D. Then I Uploaded final sample video about that model in Behance site and my portfolio.

Technologies – Blender

My Other Artworks and Related Works are in My Portfolio.

# **DECLARATION**

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I certify that the above facts are true and accurate, further N if given the opportunity to work in your organization you can be assured that my Performance will be to the entire satisfaction of my superiors.

Date	Signature