

## Education

<b>University of Illinois</b> Urbana-Champaign, College of Liberal Arts and Sciences <i>Bachelor of Science in Liberal Arts and Sciences in Statistics &amp; Computer Science</i> <i>Cumulative GPA: 3.98 / 4.00</i>	<b>2023-Present</b>
<b>Henry M. Gunn High School</b> Palo Alto, California <i>High School Diploma</i> <i>Cumulative GPA: 4.33 / 4.00</i>	<b>2019-2023</b>

---

## Experience

<b>Maven Optronics</b> Software Engineer Intern — MES developer	<b>2024</b>
<ul style="list-style-type: none"><li>Implemented a materials traceability module for <i>manufacturing enterprise system</i> — sql and photo tracking barcode IDs of raw materials till assembled PCBA.</li><li>Automatic deployment of software releases with win32 installer (.msi) via administrative installation across NAS server</li><li>Developed user interfaces to automatically generate IPQC reports summarizing thousands of products</li></ul>	
<b>University of Illinois</b> Computer Architecture Course Assistant Physics Mechanics Learning Assistant	<b>2024</b>
<ul style="list-style-type: none"><li>Designed laboratory experiments according to ISLE guidelines catering real world scenarios</li><li>Mentored introductory physics lab classes at scale (75+ students)</li></ul>	

---

## Technical Skills

**Programming Languages; Tools**  
Python, C++, C#, Rust, Bash, Sql; Git, L<sup>A</sup>T<sub>E</sub>X

---

## Relevant Coursework

**Computer Science** *Computer Architecture; Systems Programming; Data Structures; Algorithms*  
**Physics** *Mechanics; E&M; Thermodynamics; Quantum*  
**Education** *Physics Pedagogy I; II*

---

## Projects

<b>Directle</b> <i>English word game directing users to secret word through semantic relationships</i>	<b>2024</b>
<ul style="list-style-type: none"><li>Calculated high dimensional vector space embeddings through word2vec algorithm for English vocabulary</li><li>Developed <i>React</i> client querying <i>Postgres</i> vector database that guides users to discover hidden key</li></ul>	
<b>IVFish</b> ( <a href="https://github.com/ivfish/bot">https://github.com/ivfish/bot</a> ) <i>Autonomous Bot for playing real-time competitive modern Tetris surpassing human ability</i>	<b>2021-2023</b>
<ul style="list-style-type: none"><li>Implemented massive graph (30M+ nodes) parallel searching algorithms with specialized heuristics</li><li>Optimized code at the micro-architecture level through Intel hardware intrinsics</li><li>Established websocket network protocol with TETR.IO multiplayer Tetris server</li></ul>	

---

## Interests

CS and Physics Education; Combinatorics and Graph Algorithms