Marden Clustering Algorithm

```
1: function APPLYALG(network Gorig)
 2:
        allClusters \leftarrow []
        {\tt G} \leftarrow {\tt G}_{\tt orig}
 3:
 4:
        change \leftarrow true
        while change do
 5:
            L \leftarrow \text{list of G's nodes in order of highest to lowest node degree}
 6:
 7.
            C \leftarrow []
            while L not empty do
 8:
                mark all nodes of G as unchecked
 9:
                seed \leftarrow first element of L
10:
                seedAdjList \leftarrow list of nodes adjacent to seed
11:
12:
                cluster \leftarrow [seed]
                cluster \leftarrow FINDCLUSTERS(seed, seed, seedAdjList, cluster)
13:
                remove all nodes in cluster from L
14:
                add cluster to C
15:
            end while
16:
17:
            G_{new} \leftarrow condensed network of G where the nodes are the clusters in C
            if G == G_{new} then
18:
                change \leftarrow false
19:
                append [C] to allClusters
20:
            else
21:
                {\tt G} \leftarrow {\tt G}_{\tt new}
22:
23:
            end if
        end while
24 \cdot
        return allClusters
25:
   end function
26:
    function FINDCLUSTERS(n, seed, seedAdjList, cluster)
27:
        for each node nAdj adjacent to n do
28:
            if nAdj is unchecked then
29:
                mark nAdj as checked
30:
                score \leftarrow FINDScore(nAdj, seed, seedAdjList)
31:
                if score \ge 0 then
32:
                    add nAdj to cluster
33:
                    FINDCLUSTERS(nAdj, seedAdjList, cluster)
34:
35:
                end if
            end if
36:
        end for
37:
        return cluster
38:
39: end function
40: function FINDSCORE(n, seed, seedAdjList)
        \mathtt{score} \leftarrow 0
41:
42:
        seedAdj \leftarrow false
        for each node nAdj adjacent to n do
43:
            if nAdj in seedAdjList then
44:
                score ← score+weight of edge connecting nAdj and n
45:
            else
46:
                \mathtt{score} \leftarrow \mathtt{score}\mathrm{-weight} \ \mathrm{of} \ \mathrm{edge} \ \mathrm{connecting} \ \mathtt{nAdj} \ \mathrm{and} \ \mathtt{n}
47:
            end if
48:
            if nAdj == seed then
49:
                seedAdj \leftarrow true
50:
            end if
51:
        end for
52:
        if seedAdj and seed not in seedAdjList then
53:
            score ← score+weight of edge connecting n and seed
54:
        end if
55:
        return score
56:
57: end function
```