

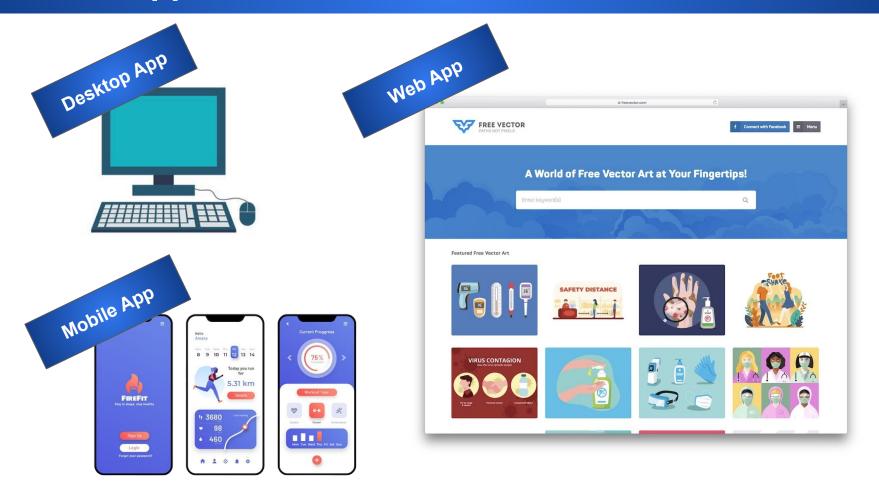
Internet Technologies

CSS Revision

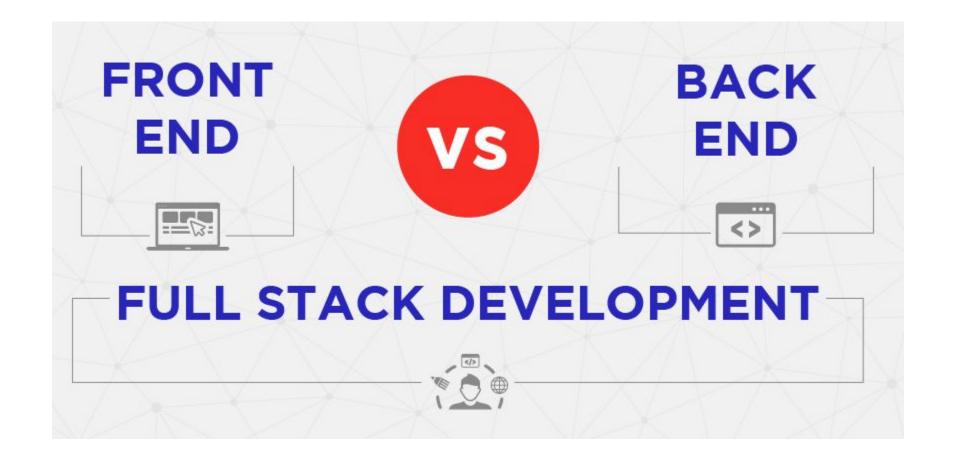
Kavindu Samarasinghe

B.Sc (Hons) in Computer Science (1st class), Graduate Dip in Software Engineering, Certificate in Digital Marketing (APIDM)

Software Applications



Frontend Developer | Backend Developer | Full-stack Developer



Can we develop websites drag and drop way?

Yes! but you will limit with set of limitations if you learn that way only.



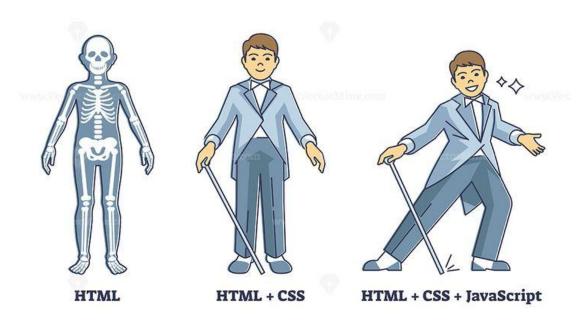






As such learn core technologies and become unlimited powerful developer.

HTML CSS JavaScript



www.vectorWithe.com www.vectorMine.com www.vectorMine.com

What is CSS?

What is CSS?

CSS stands for Cascading Style Sheets, and it is a stylesheet language used to describe the presentation and styling of HTML or XML documents.



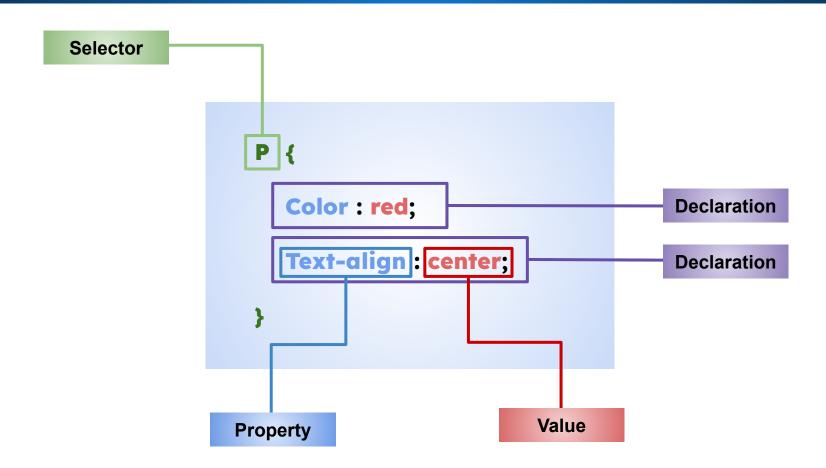
How to apply CSS to HTML?

Inline CSS- in an element

Internal CSS- inside the <style> tag in head

External Stylesheets - < link rel="stylesheet" href="assets/styles/basic.css" > in head

CSS Rule



css selectors

CSS selectors are used to "find" (or select) the HTML elements you want to style.

Type Selector

The CSS type selector matches elements by node name. In other words, it selects all elements of the given type within a document.

ID Selector

The CSS ID selector matches an element based on the value of the element's id attribute. In order for the element to be selected, its id attribute must match exactly the value given in the selector

```
<html>
        <head>
                 #myh1 {
                     color: ■red;
             </style>
        </head>
         <body>
             <h1 id="myh1">Hello CSS 1</h1>
14
             <h1>Hello CSS 2</h1>
        </body>
```

Class Selector

The CSS class selector matches elements based on the contents of their class attribute.

Universal selector

The CSS universal selector (*) matches elements of any type.

```
<html>
         <head>
                 color: ■red;
         </head>
             <h1>Hello</h1>
             <h2>Hello</h1>
             <h3>Hello</h1>
16
        </body>
```

Attribute Selector

The CSS attribute selector matches
elements based on the presence or value of
a given attribute.

CSS Selectors: Attribute Selector Syntax

[attr]

Represents elements with an attribute name of attr.

[attr=value]

Represents elements with an attribute name of attr whose value is exactly value.

[attr~=value]

Represents elements with an attribute name of attr whose value is a whitespace-separated list of words, one of which is exactly value.

[attr|=value]

Represents elements with an attribute name of attr whose value can be exactly value or can begin with value immediately followed by a hyphen, - (U+002D). It is often used for language subcode matches.

[attr^=value]

Represents elements with an attribute name of attr whose value is prefixed (preceded) by value.

[attr\$=value]

Represents elements with an attribute name of attr whose value is suffixed (followed) by value.

CSS Selectors: Attribute Selector Syntax

[attr*=value]

Represents elements with an attribute name of attr whose value contains at least one occurrence of value within the string.

[attr operator value i]

Adding an i (or I) before the closing bracket causes the value to be compared case-insensitively (for characters within the ASCII range).

[attr operator value s]

Adding an s (or S) before the closing bracket causes the value to be compared case-sensitively (for characters within the ASCII range)

Pseudo-Class Selectors (:)

A CSS pseudo-class is a keyword added to a selector that specifies a special state of the selected element(s).

```
<html>
           h1 {
               color: □blue;
           h1:hover {
               color: ■green;
       <h1>Hello CSS</h1>
```

Pseudo-Element Selectors (::)

A CSS pseudo-element is a keyword added to a selector that lets you style a specific part of the selected element(s).

Grouping Selector

The CSS grouping selector is used to select multiple elements and style them together.

```
<head>
               h1, h2 {
               color: ■red;
8
           </style>
           <h1>Hello</h1>
           <h2>Hello</h1>
           <h3>Hello</h1>
       </body>
```

CSS Combinators

CSS Combinators

We use CSS combinators to make relationships between the selectors.

There are 4 types of combinators,

- Child Combinator check direct child (>)
- **Decendent Combinator** select the child if exist anywhere inside the parent (" " space)
- Adjacent Combinator select the element which is located first after given first element (+)
- **General Siblings Combinator** select the element which is located after given first element (\sim)

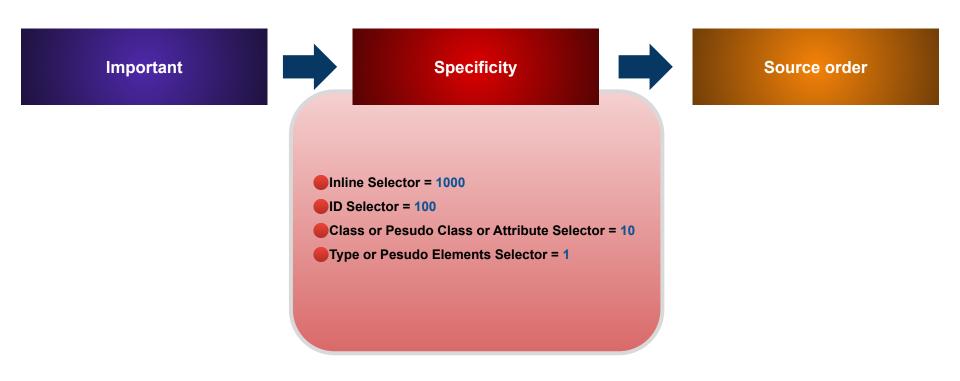
Cascading - "C" in CSS

Process of combining different stylesheets and resolving conflicts between different CSS rules and declarations, when more than one rule applies to a certain element.

There are 3 steps to resolve the cascading:



Cascading - "C" in CSS

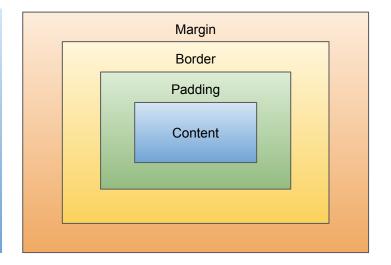


CSS Box Modeling

Box Modeling

The browser's rendering engine represents each element as a rectangular box according to the standard CSS basic box model.

CSS determines the size, position, and properties (color, background, border size, etc.) of these boxes.

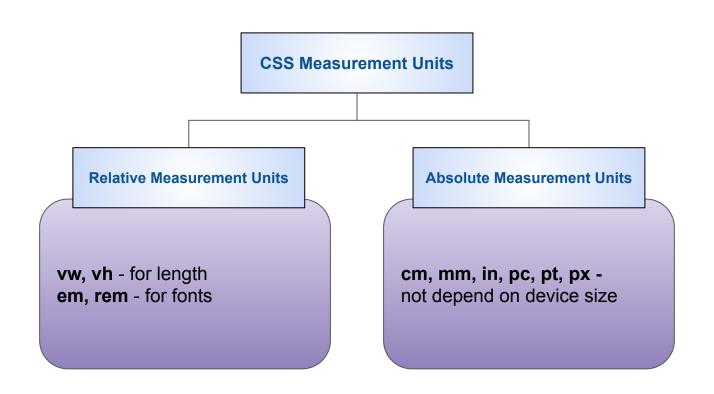


Every HTML element has box modal

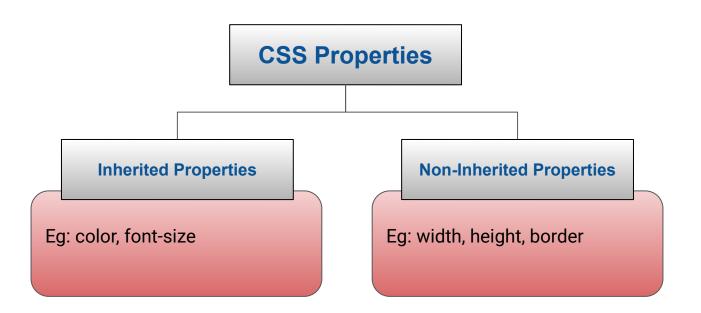
There are 4 types of combinators,

- Content Content of the element
- Fadding The area which is between content and the border
- **border** Border of the element
- **Margin** Margin of the element which is exist over the border

CSS Measurement Units



CSS Inheritance



CSS Box Types

block

- get 100% parent's width
- vertically
- box model applies
- h1 {display: block}

inline

- Only get content width
- horizontally No line breaks
- No height and width (auto x auto)
- h1 {display: inline}

inline-block

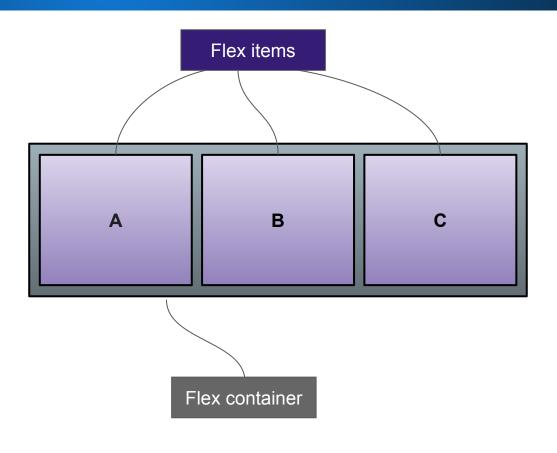
- Only get content width
- horizontally No line breaks
- box model applies
- h1 {display: inline-block}

CSS Positioning



CSS Flex-Box

```
<html>
        <head>
            <style>
                section {
                 width: 400px;
                 height: 200px;
                 display: flex;
                 border: 5px solid ■green;
                section > div {
                 width: 100%;
                 height: 200px;
14
                 border: 1px solid ☐orange;
            </style>
        </head>
            <section>
                <div>A</div>
                <div>B</div>
                <div>C</div>
            </section>
        </body>
```

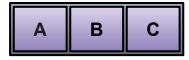


CSS Flex-Box

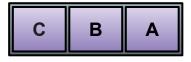


The flex-direction CSS property sets how flex items are placed in the flex container defining the main axis and the direction (normal or reversed).

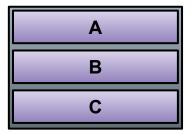
1. The direction text is laid out in a line **flex-direction: row**;



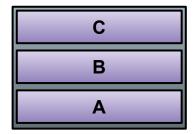
2. Like <row>, but reversed flex-direction: row-reverse;



3. The direction in which lines of text are stacked **flex-direction: column**;



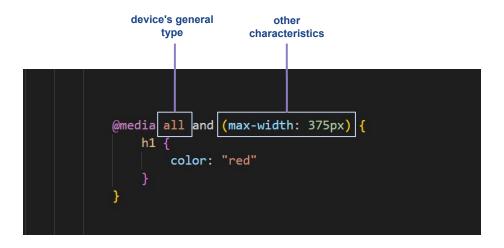
4. Like <column>, but reversed flex-direction: column-reverse;



CSS Media Queries

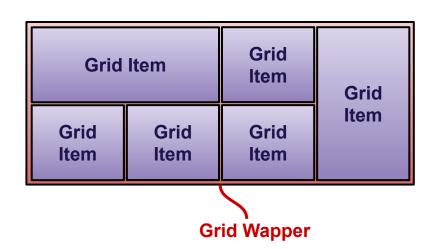
Media Queries

Media queries allow you to apply CSS styles depending on a device's general type (such as print vs. screen) or other characteristics such as screen resolution or browser viewport width.

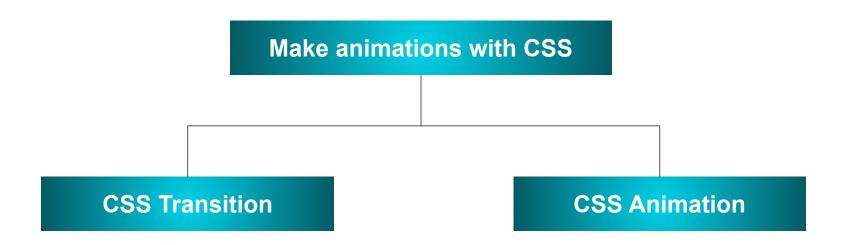


CSS Grid Layout

CSS Grid Layout excels at dividing a page into major regions or defining the relationship in terms of size, position, and layer, between parts of a control built from HTML primitives.



Make animations with CSS



Make animations with CSS

CSS TRANSITIONS

- Can only move from initial to final state • Can move from initial to final state, with no intermediate steps
- Can only run once
- Require a trigger to run (like mouse hover)
- Run forwards when triggered and in reverse when trigger is removed
- Easier to use with JavaScript
- Best for creating a simple change from one state to another

CSS ANIMATIONS

- intermediate steps in between
- Can loop infinitely thanks to animationiteration-count property
- Can be triggered but can also run automatically
- Can run forwards, in reverse, or alternate directions
- More difficult to use with JavaScript
- · Best for creating a complex series of movements

