

// Menu texte

Créer un fichier menu.xml dans le dossier Menu

```
<?xml version="1.0" encoding="utf-8" ?>
```

```
<menu
```

```
    xmlns:android="http://schemas.android.com/apk/res/android"
```

```
    xmlns:tools="http://schemas.android.com/tools"
```

```
    tools:context=".MainActivity"
```

```
>
```

```
<item
```

```
    android:id="@+id/menu1"
```

```
    android:title="menu1"
```

```
<item
```

```
    android:id="@+id/menu2"
```

```
    android:title="menu2"
```

```
<item
```

```
    android:id="@+id/menu3"
```

```
    android:title="menu3"
```

```
</menu>
```

Ajouter le code suivant à MainActivity:

```
    public override bool OnCreateOptionsMenu(IMenu menu)
    {
```

```
        MenuInflater.Inflate(Resource.Menu.menu, menu);
```

```
        return base.OnCreateOptionsMenu(menu);
```

```
    }
```

```
    public override bool OnOptionsItemSelected(IMenuItem
```

```
item)
```

```
    {
```

```
        int id = item.ItemId;
```

```
        if(id == Resource.Id.menu1)
```

```
        {
```

```
            Toast.MakeText(this, "salam",
```

```
ToastLength.Short).Show();
```

```
            return true;
```

```
        }
```

```
        return base.OnOptionsItemSelected(item);
```

```
    }
```