

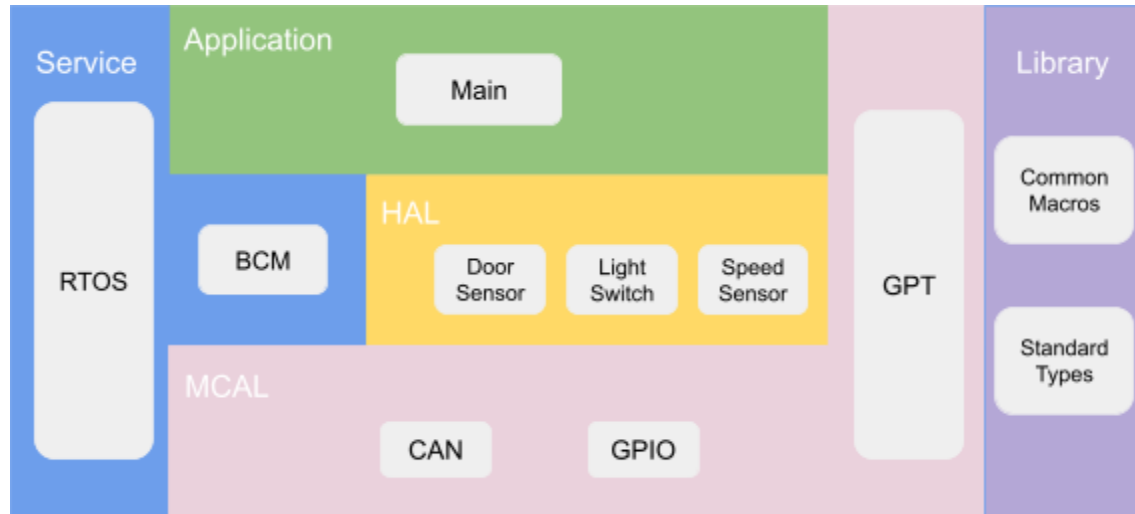
# PROJECT 3

## Automotive Door Control System Design

### Static Design

#### - For ECU 1:

1. Make the layered architecture



2. Specify ECU components and modules

- Components: Door Sensor, Light Switch, Speed Sensor

- Modules:

Service (1):

- Basic Communication Module

HAL (1):

- Door Sensor Module
- Light Switch Module
- Speed Sensor Module

MCAL (1):

- GPIO Module
- CAN Module
- GPT Module

3. Provide full detailed APIs for each module as well as a detailed description for the used typedefs

### Service (1): Basic Communication Module

APIs:

→ BCM\_Init (BCM\_ConfigType \* ConfigPtr)

Function Name	BCM_Init	
Argument(s)	*ConfigPtr	Points to a configuration struct
Return	-	
Reentrancy	Non-Reentrant	
Synchronicity	Synchronous	
Description	Initializes the BCM	

→ BCM\_Send (uint8\_t Data)

Function Name	BCM_Send	
Argument(s)	Data	The target data for sending
Return	-	
Reentrancy	Reentrant	
Synchronicity	Synchronous	
Description	Send data	

→ BCM\_Receive (void)

Function Name	BCM_Receive	
Argument(s)	-	-
Return	-	
Reentrancy	Reentrant	
Synchronicity	Synchronous	
Description	Receive data	

Typedefs:

Name	Type	Description
BCM_ConfigType	struct	Holds the set of configurations for the BCM

### HAL (1): Door Sensor Module

APIs:

→ DoorSensor\_Init (Door\_ConfigType \* ConfigPtr)

Function Name	DoorSensor_Init	
Argument(s)	*ConfigPtr	Points to a configuration struct
Return	-	
Reentrancy	Non-Reentrant	
Synchronicity	Synchronous	
Description	Initializes the Door Sensor	

→ DoorSensor\_Read (void)

Function Name	DoorSensor_Read	
Argument(s)	-	-
Return	Door_StateType State ... opened or closed	
Reentrancy	Reentrant	
Synchronicity	Synchronous	
Description	Read door state	

Typedefs:

Name	Type	Description
Door_StateType	enum	Defines OPENED and CLOSED
Door_ConfigType	struct	Holds the set of configurations for the Door Sensor

## HAL (1): Light Switch Module

APIs:

→ LightSwitch\_Init (void)

Function Name	LightSwitch_Init	
Argument(s)	*ConfigPtr	Points to a configuration struct
Return	-	
Reentrancy	Non-Reentrant	
Synchronicity	Synchronous	
Description	Initializes the Light Switch	

→ LightSwitch\_Read()

Function Name	LightSwitch_Read	
Argument(s)	-	-
Return	LSwitch_StateType ... pressed or not pressed	
Reentrancy	Reentrant	
Synchronicity	Synchronous	
Description	Read light switch state	

Typedefs:

Name	Type	Description
LSwitch_StateType	enum	Defines PRESSED and NOT PRESSED
LSwitch_ConfigType	struct	Holds the set of configurations for the Light Switch

## HAL (1): Speed Sensor Module

## → SpeedSensor\_Init ()

Function Name	SpeedSensor_Init	
Argument(s)	*ConfigPtr	Points to a configuration struct
Return	-	
Reentrancy	Non-Reentrant	
Synchronicity	Synchronous	
Description	Initializes the Speed Sensor	

## → SpeedSensor\_Read (void)

Function Name	SpeedSensor_Read	
Argument(s)	-	-
Return	Speed_StateType State ... Moving or Stopped	
Reentrancy	Reentrant	
Synchronicity	Synchronous	
Description	Read speed sensor state	

## Typedefs:

Name	Type	Description
Speed_StateType	enum	Defines STOPPED and MOVING
Speed_ConfigType	struct	Holds the set of configurations for the Speed Sensor

## MCAL (1): GPIO Module

APIs:

→ GPIO\_Init (GPIO\_ConfigType \* ConfigPtr)

Function Name	GPIO_Init	
Argument(s)	*ConfigPtr	Points to a configuration struct
Return	-	
Reentrancy	Non-Reentrant	
Synchronicity	Synchronous	
Description	Initializes the GPIO port	

→ GPIO\_Write (GPIO\_PortType Port, GPIO\_PinType Pin, GPIO\_LevelType Level)

Function Name	GPIO_Write	
Argument(s)	Port	The target port
	Pin	The target pin
	Level	High or Low
Return	-	
Reentrancy	Reentrant	
Synchronicity	Synchronous	
Description	Writes a level to a target GPIO pin	

→ GPIO\_Read(GPIO\_PortType Port, GPIO\_PinType Pin)

Function Name	GPIO_Read	
Argument(s)	Port	The target port
	Pin	The target pin
Return	Level (High or Low)	
Reentrancy	Reentrant	
Synchronicity	Synchronous	
Description	Reads the level of a target GPIO pin	

Typedefs:

Name	Type	Description
GPIO_PortType	enum	Defines the available ports
GPIO_PinType	enum	Defines the available pins
GPIO_LevelType	enum	Defines LOW and HIGH
GPIO_ConfigType	struct	Holds the set of configurations for the GPIO

### MCAL (1): CAN Module

APIs:

→ CAN\_Init (void)

Function Name	CAN_Init	
Argument(s)	*ConfigPtr	Points to a configuration struct
Return	-	
Reentrancy	Non-Reentrant	
Synchronicity	Synchronous	
Description	Initializes the CAN	

→ CAN\_Transmit (CAN\_ChannelType Channel, uint8\_t Data)

Function Name	CAN_Transmit	
Argument(s)	Channel	The target channel
	Data	The target data for transmission
Return	-	
Reentrancy	Reentrant	
Synchronicity	Synchronous	
Description	Transmit data	

→ CAN\_Receive(CAN\_ChannelType Channel)

Function Name	CAN_Receive	
Argument(s)	Channel	The target channel
Return	-	
Reentrancy	Reentrant	
Synchronicity	Synchronous	
Description	Receive data	

Typedefs:

Name	Type	Description
CAN_ChannelType	enum	Defines the available channels
CAN_ConfigType	struct	Holds the set of configurations for the CAN

### MCAL (1): GPT Module

APIs:

→ GPT\_Init (GPT\_ConfigType \* ConfigPtr)

Function Name	GPT_Init	
Argument(s)	*ConfigPtr	Points to a config struct
Return	-	
Reentrancy	Non-Reentrant	
Synchronicity	Synchronous	
Description	Initializes the timer	



→ GPT\_Start (GPT\_ChannelType Channel, uint32 Time)

Function Name	GPT_Start	
Argument(s)	Channel	The target channel
	Time	The target time (tick count)
Return	-	
Reentrancy	Reentrant (but not for the same channel)	
Synchronicity	Synchronous	
Description	Starts the timer in a target channel	

→ GPT\_Stop (GPT\_ChannelType Channel)

Function Name	GPT_Stop	
Argument(s)	Channel	The target channel
Return	-	
Reentrancy	Reentrant (but not for the same channel)	
Synchronicity	Synchronous	
Description	Stops the timer in a target channel	



















→ GPT\_NotificationCtrl (GPT\_ChannelType Channel, GPT\_ModeType Mode)

Function Name	GPT_NotificationCtrl	
Argument(s)	Channel	The target channel
	Mode	Enable / Disable
Return	-	
Reentrancy	Reentrant	
Synchronicity	Synchronous	
Description	Enable/Disable the interrupt for a target channel	

Typedefs:

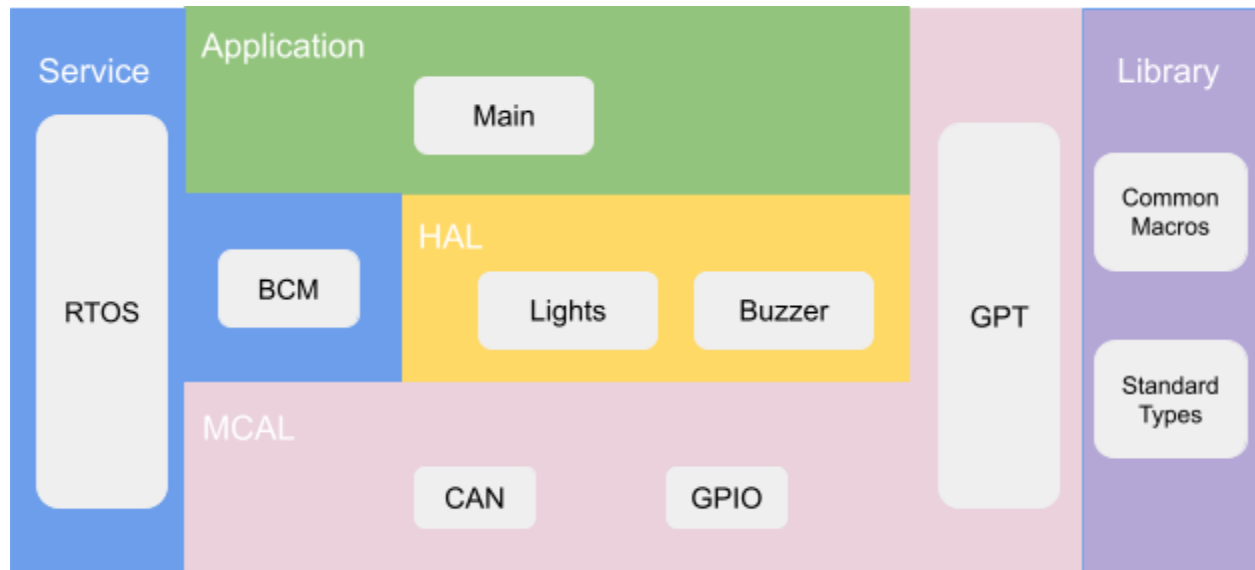
Name	Type	Description
GPT_ConfigType	struct	Holds the set of configurations for the GPT
GPT_ChannelType	enum	Defines the available channels
GPT_ModeType	enum	Defines DISABLE and ENABLE

4. Prepare your folder structure according to the previous points

- ▼  ECU1
  - >  Includes
  - ▼  APP
    - >  main.c
  - ▼  HAL
    - >  Door Sensor
    - >  Light Switch
    - >  Speed Sensor
  - ▼  Library
    - >  bit\_math.h
    - >  std\_types.h
  - ▼  MCAL
    - >  CAN
    - >  GPIO
    - >  GPT
  - ▼  Service
    - >  BCM
    - >  FreeRTOS

**- For ECU 2:**

1. Make the layered architecture



2. Specify ECU components and modules

- Components: Buzzer, Lights (Right and Left lights are in sync, so treated as one output)

- Modules:

Service (2):

- Basic Communication Module

HAL (2):

- Buzzer Module
- Lights Module

MCAL (2):

- GPIO Module
- CAN Module
- GPT Module

3. Provide full detailed APIs for each module as well as a detailed description for the used typedefs

### Service (2): Basic Communication Module

APIs:

→ BCM\_Init (void)

Function Name	BCM_Init	
Argument(s)	*ConfigPtr	Points to a configuration struct
Return	-	
Reentrancy	Non-Reentrant	
Synchronicity	Synchronous	
Description	Initializes the BCM	

→ BCM\_Send (uint8\_t Data)

Function Name	BCM_Send	
Argument(s)	Data	The target data for sending
Return	-	
Reentrancy	Reentrant	
Synchronicity	Synchronous	
Description	Send data	

→ BCM\_Receive (void)

Function Name	BCM_Receive	
Argument(s)	-	-
Return	-	
Reentrancy	Reentrant	
Synchronicity	Synchronous	
Description	Receive data	

Typedefs:

Name	Type	Description
BCM_ConfigType	struct	Holds the set of configurations for the BCM

## HAL (2): Buzzer Module

### a) Buzzer\_Init (void)

Function Name	Buzzer_Init	
Argument(s)	*ConfigPtr	Points to a configuration struct
Return	-	
Reentrancy	Non-Reentrant	
Synchronicity	Synchronous	
Description	Initializes the Buzzer	

### b) Buzzer\_Write (Buzzer\_ModeType Mode)

Function Name	Buzzer_Write	
Argument(s)	Mode	On or Off
Return	-	
Reentrancy	Reentrant	
Synchronicity	Synchronous	
Description	Switches the buzzer to the target mode	

Typedefs:

Name	Type	Description
Buzzer_ModeType	enum	Defines OFF and ON
Buzzer_ConfigType	struct	Holds the set of configurations for the Buzzer

## HAL (2): Lights Module

→ Lights\_Init (void)

Function Name	Lights_Init	
Argument(s)	*ConfigPtr	Points to a configuration struct
Return	-	
Reentrancy	Non-Reentrant	
Synchronicity	Synchronous	
Description	Initializes the Lights	

→ Lights\_(Lights\_ModeType Mode)

Function Name	Lights_Write	
Argument(s)	Mode	On or Off
Return	-	
Reentrancy	Reentrant	
Synchronicity	Synchronous	
Description	Switches the Lights to the target mode	

Typedefs:

Name	Type	Description
Lights_ModeType	enum	Defines OFF and ON
Lights_ConfigType	struct	Holds the set of configurations for the Lights

## MCAL (2): GPIO Module

APIs:

→ GPIO\_Init (GPIO\_ConfigType \* ConfigPtr)

Function Name	GPIO_Init	
Argument(s)	*ConfigPtr	Points to a config struct
Return	-	
Reentrancy	Non-Reentrant	
Synchronicity	Synchronous	
Description	Initializes the GPIO port	

→ GPIO\_Write (GPIO\_PortType Port, GPIO\_PinType Pin, GPIO\_LevelType Level)

Function Name	GPIO_Write	
Argument(s)	Port	The target port
	Pin	The target pin
	Level	High or Low
Return	-	
Reentrancy	Reentrant	
Synchronicity	Synchronous	
Description	Writes a level to a target GPIO pin	

→ GPIO\_Read (GPIO\_PortType Port, GPIO\_PinType Pin)

Function Name	GPIO_Read	
Argument(s)	Port	The target port
	Pin	The target pin
Return	Level (High or Low)	
Reentrancy	Reentrant	
Synchronicity	Synchronous	
Description	Reads the level of a target GPIO pin	

Typedefs:

Name	Type	Description
GPIO_PortType	enum	Defines the available ports
GPIO_PinType	enum	Defines the available pins
GPIO_LevelType	enum	Defines LOW and HIGH
GPIO_ConfigType	struct	Holds the set of configurations for the GPIO

### MCAL (2): CAN Module

APIs:

→ CAN\_Init (void)

Function Name	CAN_Init	
Argument(s)	*ConfigPtr	Points to a configuration struct
Return	-	
Reentrancy	Non-Reentrant	
Synchronicity	Synchronous	
Description	Initializes the CAN	

→ CAN\_Transmit (CAN\_ChannelType Channel, uint8\_t Data)

Function Name	CAN_Transmit	
Argument(s)	Channel	The target channel
	Data	The target data for transmission
Return	-	
Reentrancy	Reentrant	
Synchronicity	Synchronous	
Description	Transmit data	



→ CAN\_Receive (CAN\_ChannelType Channel)

Function Name	CAN_Receive	
Argument(s)	Channel	The target channel
Return	-	
Reentrancy	Reentrant	
Synchronicity	Synchronous	
Description	Receive data	

Typedefs:

Name	Type	Description
CAN_ChannelType	enum	Defines the available channels
CAN_ConfigType	struct	Holds the set of configurations for the CAN

## MCAL (2): GPT Module

APIs:

→ GPT\_Init (GPT\_ConfigType \* ConfigPtr)

Function Name	GPT_Init	
Argument(s)	*ConfigPtr	Points to a config struct
Return	-	
Reentrancy	Non-Reentrant	
Synchronicity	Synchronous	
Description	Initializes the timer	

→ GPT\_Start (GPT\_ChannelType Channel, GPT\_ValueType Time)

Function Name	GPT_Start	
Argument(s)	Channel	The target channel
	Time	The target time (tick count)
Return	-	
Reentrancy	Reentrant (but not for the same channel)	
Synchronicity	Synchronous	
Description	Starts the timer in a target channel	

→ GPT\_Stop (GPT\_ChannelType Channel)

Function Name	GPT_Stop	
Argument(s)	Channel	The target channel
Return	-	
Reentrancy	Reentrant (but not for the same channel)	
Synchronicity	Synchronous	
Description	Stops the timer in a target channel	

















→ GPT\_NotificationCtrl (GPT\_ChannelType Channel, GPT\_ModeType Mode)

Function Name	GPT_NotificationCtrl	
Argument(s)	Channel	The target channel
	Mode	Enable / Disable
Return	-	
Reentrancy	Reentrant	
Synchronicity	Synchronous	
Description	Enable/Disable the interrupt for a target channel	

Typedefs:

Name	Type	Description
GPT_ValueType	uint_32	Holds the value of time as an integer.
GPT_ConfigType	struct	Holds the set of configurations for the GPT
GPT_ModeType	enum	Defines DISABLE and ENABLE
GPT_ConfigType	struct	Holds the set of configurations for the GPT

4. Prepare your folder structure according to the previous points

- ▼  ECU2
  - ▼  APP
    - >  main.c
  - ▼  HAL
    - >  Buzzer
    - >  Lights
  - ▼  Library
    - >  bit\_math.h
    - >  std\_types.h
  - ▼  MCAL
    - >  CAN
    - >  GPIO
    - >  GPT
  - ▼  Service
    - >  BCM
    - >  FreeRTOS