


FourXFour\_Board::isValidMove



```
graph LR; A[FourXFour_Board::isValidMove] --> B[FourXFour_Board::isAdjacent];
```

The diagram consists of two rectangular boxes connected by a blue arrow. The left box is dark gray with a thin black border and contains the text 'FourXFour\_Board::isValidMove'. The right box is white with a thin black border and contains the text 'FourXFour\_Board::isAdjacent'. A blue arrow points from the right side of the left box to the left side of the right box.

FourXFour\_Board::isAdjacent