# Dynamic Routing with RIP

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## Introduction

Dynamic routing is essential for ensuring efficient, reliable, and adaptable communication between different segments of a wide area network. This configuration demonstrates the practical implementation of the RIP protocol in a network with three routers and two PCs.

# **Objectives**

The objectives of this RIP configuration are:

- $\bullet$  Establish communication between two distinct networks (192.168.1.0/24 and 172.18.1.0/24)
- Demonstrate RIP version 2 protocol configuration
- Ensure path redundancy through three routers
- Enable automatic adaptation to topology changes

# **Network Topology**

The following diagram illustrates the network topology used in this RIP configuration.

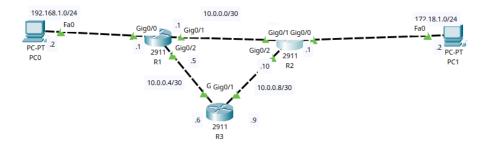


Figure 1: Network Topology Diagram

# **Router Configuration**

## Router R1

IP addresses and interface configuration:

| Destination                         | Mask  | Interface   |
|-------------------------------------|---|---|
| 192.168.1.0<br>10.0.0.0<br>10.0.0.4 | 255.255.255.0<br>255.255.255.252<br>255.255.255.252 | $   \begin{array}{c}     g0/0 \\     g0/1 \\     g0/2   \end{array} $ |

Table 1: R1 Routing Table

Configuration commands for Router R1:

```
Router(config)#hostname R1
R1(config)#interface g0/0
R1(config-if)#ip address 192.168.1.1 255.255.255.0
R1(config-if)#no shutdown
R1(config-if)#interface g0/1
R1(config-if)#ip address 10.0.0.1 255.255.255.252
R1(config-if)#no shutdown
R1(config-if)#interface g0/2
R1(config-if)#ip address 10.0.0.5 255.255.252
R1(config-if)#no shutdown
```

#### Router R2

| Destination                        | Mask  | Interface   |
|------------------------------------|---|---|
| 172.18.1.0<br>10.0.0.0<br>10.0.0.8 | 255.255.255.0<br>255.255.255.252<br>255.255.255.252 | $   \begin{array}{c}     g0/0 \\     g0/1 \\     g0/2   \end{array} $ |

Table 2: R2 Routing Table

Configuration commands for Router R2:

```
Router(config)#hostname R2
R2(config)#interface g0/0
R2(config-if)#ip address 172.18.1.1 255.255.255.0
R2(config-if)#no shutdown
R2(config-if)#interface g0/1
R2(config-if)#ip address 10.0.0.2 255.255.252
R2(config-if)#no shutdown
R2(config-if)#interface g0/2
```

```
R2(config-if)#ip address 10.0.0.10 255.255.255.252 R2(config-if)#no shutdown
```

#### Router R3

| Destination          | Mask                               | Interface   |
|----------------------|------------------------------------|---|
| 10.0.0.4<br>10.0.0.8 | 255.255.255.252<br>255.255.255.252 | $   \begin{array}{c}     g0/0 \\     g0/1   \end{array} $ |

Table 3: R3 Routing Table

Configuration commands for Router R3:

```
Router(config)#hostname R3
R3(config)#interface g0/0
R3(config-if)#ip address 10.0.0.6 255.255.255.252
R3(config-if)#no shutdown
R3(config)#interface g0/1
R3(config-if)#ip address 10.0.0.9 255.255.252
R3(config-if)#no shutdown
```

## **RIP Protocol Configuration**

## RIP Configuration on R1

```
R1(config)#router rip
R1(config-router)#version 2
R1(config-router)#no auto-summary
R1(config-router)#network 10.0.0.0
R1(config-router)#network 192.168.1.0
```

#### Explanation of commands:

- router rip: Activates the RIP protocol.
- version 2: Uses RIPv2 for VLSM support.
- no auto-summary: Disables automatic route summarization.
- network: Advertises directly connected networks.

#### RIP Configuration on R2

```
R2(config)#router rip
R2(config-router)#version 2
R2(config-router)#no auto-summary
R2(config-router)#network 10.0.0.0
R2(config-router)#network 172.18.1.0
```

# RIP Configuration on R3

R3(config)#router rip R3(config-router)#version 2 R3(config-router)#no auto-summary R3(config-router)#network 10.0.0.0

# **PC** Configuration

#### • PC1:

- IP: 192.168.1.2

Mask: 255.255.255.0Gateway: 192.168.1.1

#### • PC2:

- IP: 172.18.1.2

Mask: 255.255.255.0Gateway: 172.18.1.1

# Advantages and Disadvantages

## Advantages

- Simplicity of configuration: Easy to configure for small networks.
- Automatic updates: Adapts quickly to network changes.
- Low resource consumption: Uses minimal memory and processing power.

#### Disadvantages

- Limited in scale and speed: Limited to 15 hops and has slower convergence.
- Bandwidth consumption: Regular updates consume network bandwidth.
- Basic metric: Path selection based solely on hop count.