

Kuwait University College Engineering and Petroleum Computer Engineering Department

CpE 0612445: Operating System Principles

Semester: Fall 2022-2023

Section No. 02

Project: CPU Scheduling Evaluation

Student Name: Yassine Nader Serrid

Student Id: 2181156439

Student Name: Dhari Al-Khaldi

Student Id: 2171119110

Instructor Name: Dr. Shouq Al-Subaihi

TA Name: Eng. Sarah Al-Swayed

Date: 12th Of December 20200

Table Of Contents

troduction4	r
cheduling Algorithms	ŀ
Shortest Job First SJF (Preemptive)	ŀ
Priority (Non-Preemptive)5	í
nplementation5	í
Process Generator.py5	í
Table.py5	í
SJF.py	,
Priority.py6	,
Main.py	,
est Cases	,
Test Case 1: 10 Processes:	,
Test Case 2: 50 Processes:	,
Test Case 3: 100 Processes:	,
Test Case 4: 1000 Processes:)
onclusion9)
eference)
ppendices11	
Appendix A: Meating Minutes	
Appendix B: Source Code	,

Table Of Figures

Figure 1. Test Case 1: 10 Processes.	7
Figure 2. Test Case 1: 50 Processes.	8
Figure 3. Test Case 1: 100 Processes.	8
Figure 4 Test Case 1: 1000 Processes	(

Introduction

The task of determining how and in what order to execute programs is known as CPU scheduling. A module called a dispatcher gives a process access to the CPU. There are six different types of process scheduling algorithms. It considerably affects the system's use of resources and general performance. The primary function of scheduling is to ensure that the operating system always has at least one process available in the ready queue whenever the CPU is idle. Deterministic modeling will be used to evaluate the performance of CPU scheduling and determine each algorithm's effectiveness for a specific workload.

Scheduling Algorithms

There are different criteria for selecting between different CPU scheduling algorithms. This project will use two types to demonstrate the scheduling strategy and how the processes are executed. Preemptive Shortest job first (SJF) and Non-Preemptive priority are the types implemented in this project. The following criterion of choosing the CPU scheduling algorithm is minimizing the average turnaround time and the average waiting time to increase throughput.

Shortest Job First SJF (Preemptive)

The Preemptive Shortest Job First (SJF) scheduling is particularly suitable for batch jobs whose run times are known in advance. For a given collection of processes, the Shortest Job First (SJF) algorithm provides the best average turnaround time, but it suffers from starvation for lengthy processes. The process with the shortest remaining time to completion is chosen to run in this scheduling method. Processes will always continue until they finish, or a new process is started that takes less time, as the currently running process is the one with the smallest amount of time left, and that time should only decrease as execution advances.

Priority (Non-Preemptive)

The processes are scheduled using a non-preemptive priority system that corresponds with the priority number given to them. The process will run till it is finished after it has been scheduled. The procedure generally has a greater priority when the priority number is smaller.

Implementation

The project will be designed and implemented using python programming language using classes concept to improve the program's flow and make it more appropriate to read while avoiding having a spaghetti code.

Process Generator.py

An empty list will be initialized to append processes following the constraints. The process generator python file will contain the main function, Generate Random Process, which will generate and append the process ID values, Arrival time, CPU burst, and priority. The first appended process will have a default arrival time which is zero associated with the process ID.

The first for loop will be responsible for appending the process with the selected number of processes by the user following the required constraints that the priority will not be greater than 20 with CPU burst between 0 to 30. The second for loop will be used to append arrival time starting from the second process. The Third for loop will be used to append processes with the exact arrival time with a constraint that the number of processes with the same arrival time doesn't exceed five. After generating the process and appending all the processes, the values will be added to the text file as required.

Table.py

Python file here contains one function responsible for appending the list generated from the process generator file in the text file. First, a text file should be added to the python project's folder. The function will open the text file to write the values following the text file provided in the project's description.

SJF.py

This python file will be responsible for simulating Preemptive SJF among a selected number of processes the user selects in the main program, as explained in the main program explanation. The run function will contain the steps of the SJF algorithm. First, an empty list called Gantt will be created to append the processes execution flow. The processes parameter (A list created in the main) will be sorted according to the process's arrival time. Another empty list will be created with the burst time of the processes. The first process will be appended as it has an arrival time of 0 with a response time of 0. A counter variable with time will be created to keep track of the processes execution flow. A while loop will be used to simulate the processes to stop in conditions if the process's burst time stops if the list becomes all zeros.

Priority.py

This python file will be responsible for simulating Non-Preemptive Priority among a selected number of processes the user selects in the main program, as explained in the main program explanation. First, an empty list will be initialized called Gantt to append the process flow. We initialized variables that will be updated in each iteration. Processes will be sorted according to their priority first; after sorting, the processes will be according to the arrival time. The first processes from the proc list will be appended first in the Gantt list since the priority and the arrival time sort it; even if it has the lowest priority, it will be appended since its arrival time is the lower. For loop and the nested for loop will be used to simulate the processes.

Main.py

The main program will be in charge of combining the codes above by importing the previous files. A Process class will be created to initialize the variables for creating the processes as objects in generating processes step. An empty list will be initialized and used as a parameter for the called functions of the CPU scheduling algorithms. A function called read process will be used to open the text file, read the processes information line by line, and append it to the empty list created. In the main function, the user will be asked to enter the number of processes to simulate the CPU scheduling algorithms and evaluate which algorithm provides a better average waiting time and turnaround time. Processes will not be changed after it has been generated randomly from the process generator python file.

Test Cases

To start testing both CPU scheduling algorithms first we need to generate a list of process generator python file, here we will generate 1000 processes following the constraints, in the main program the user will specify the number of processes desired from that text file.

Test Case 1: 10 Processes:

```
Number of processes: 10

10

running sjf...

Average waiting time = 27.2

Average turnaround time = 40.3

running priority...

Average waiting time = 54.8

Average turnaround time = 67.9

Shortest Job First Algorithm ( Preemptive ) Better Than Priority Algorithm ( Non - Preemptive )
```

Figure 1. Test Case 1: 10 Processes.

In Figure 1, shows the results of Average waiting time and turnaround time applied on 10 processes. After simulating both algorithms, we can notice that the shortest job first is better than priority algorithm in both criteria.

Test Case 2: 50 Processes:

```
C:\Users\user\PycharmProjects\OSProject\venv\Scripts\python.exe C:/Users/user/PycharmProjects/OSProject/main.py
Number of processes: 50
50
running sjf...
Average waiting time = 155.3
Average turnaround time = 168.64
running priority...
Average waiting time = 272.42
Average turnaround time = 285.76
Shortest Job First Algorithm ( Preemptive ) Better Than Priority Algorithm ( Non - Preemptive )
```

Figure 2. Test Case 1: 50 Processes.

In Figure 2, shows the results of Average waiting time and turnaround time applied on 50 processes. After simulating both algorithms, we can notice that the shortest job first is better than priority algorithm in both criteria.

Test Case 3: 100 Processes:

```
Number of processes: 100
100
running sjf...
Average waiting time = 368.96
Average turnaround time = 383.71

running priority...
Average waiting time = 609.75
Average turnaround time = 624.5

Shortest Job First Algorithm ( Preemptive ) Better Than Priority Algorithm ( Non - Preemptive )
```

Figure 3. Test Case 1: 100 Processes.

In Figure 3, shows the results of Average waiting time and turnaround time applied on 100 processes. After simulating both algorithms, we can notice that the shortest job first is better than priority algorithm in both criteria.

Test Case 4: 1000 Processes:

```
Number of processes: 1000

1000

running sjf...

Average waiting time = 3895.706

Average turnaround time = 3911.034

running priority...

Average waiting time = 6230.461

Average turnaround time = 6245.789

Shortest Job First Algorithm ( Preemptive ) Better Than Priority Algorithm ( Non - Preemptive )
```

Figure 4. Test Case 1: 1000 Processes.

In Figure 4, shows the results of Average waiting time and turnaround time applied on 1000 processes. After simulating both algorithms, we can notice that the shortest job first is better than priority algorithm in both criteria.

Conclusion

As discussed in each algorithm, the best algorithm for the lowest average waiting time and average turnaround time. Additionally, compared to personal calculations, this project saves a significant amount of time when estimating the average wait time for a workload. In this project we can notice that the SJF algorithm is more effective than the priority algorithm in all cases in both average waiting time and turnaround time in most cases as examined.

Reference

- [1]. Algorithm Evaluation for Scheduling. (2022). Retrieved 12 December 2022, from https://mycareerwise.com/content/algorithm-evaluation-for-scheduling/content/exam/gate/computer-science
- [2].(PDF) A comparative study of CPU scheduling algorithms (no date). Available at: https://www.researchgate.net/publication/249645533_A_Comparative_Study_of_CPU_S cheduling_Algorithms (Accessed: December 12, 2022).
- [3]. Program for Shortest Job First (SJF) scheduling | Set 2 (Preemptive) Tutorialspoint.dev TutorialsPoint.dev. (2022). Retrieved 12 December 2022, from https://tutorialspoint.dev/computer-science/operating-systems/program-shortest-job-first-scheduling-set-2srtf-make-changesdoneplease-review

Appendices

Appendix A: Meating Minutes

Kuwait University

College of Engineering and Petroleum Computer Engineering Department

Team Meeting Minutes #1

Team Name:	OS TEAM	Date:	15/11/2022
Start Time:	7:00pm	Finish Time:	9:45pm

Members Present:	Dhari-Yassine
Members Excused:	-
Members Tardy:	-
Members Absent:	-

Summary of meeting

- Discussing in which language to program in
- Searching for algoritms and understanding the methods

Task list:

Team Member	Assigned tasks	Start Date	Due Date
Yassine	Start working on source code	15/11/2022	16/11/2022
Dhari	Downloading PyCharm and starts learn basics	15/11/2022	16/11/2022

Next meeting will be held on (16/11/2022)

College of Engineering and Petroleum Computer Engineering Department

Team Meeting Minutes #2

Team Name:	OS TEAM	Date:	16/11/2022
Start Time:	7:30pm	Finish Time:	11:00pm

Members Present:	Dhari-Yassine
Members Excused:	-
Members Tardy:	-
Members Absent:	-

Summary of meeting

• Start working on the code

Task list:

Team Member	Assigned tasks	Start Date	Due Date
Yassine	Continue working on the code	17/11/2022	20/11/2022
Dhari	Assist Yassine on the code	17/11/2022	20/11/2022

Next meeting will be held on (21/11/2022)

College of Engineering and Petroleum Computer Engineering Department

Team Meeting Minutes #3

Team Name:	OS TEAM	Date:	21/11/2022
Start Time:	8:00pm	Finish Time:	10:45pm

Members Tardy: Members Absent: -

Summary of meeting

Searching for codes and methods

Task list:

Team Member	Assigned tasks	Start Date	Due Date
Yassine	Continue working on the code	21/11/2022	25/11/2022
Dhari	Continue searching for helpful source codes	21/11/2022	25/11/2022

Next meeting will be held on (26/11/2022)

College of Engineering and Petroleum Computer Engineering Department

Team Meeting Minutes #3

Team Name: C	OS TEAM	Date:	26/11/2022
Start Time: 4	1:00pm	Finish Time:	8:00pm

Members Absent: -

Members Tardy:

Summary of meeting

• Working on the functions

Task list:

Team Member	Assigned tasks	Start Date	Due Date
Yassine	Working on the code	26/11/2022	30/11/2022
Dhari	Working on the code	26/11/2022	30/11/2022

Next meeting will be held on (30/11/2022)

College of Engineering and Petroleum Computer Engineering Department

Team Meeting Minutes #4

Team Name:	OS TEAM	Date:	30/11/2022	
Start Time:	6:00pm	Finish Time:	9:00pm	
Start Time.	0.00pm	rmish rime.	7.00pm	
Marchana Duagant	. Dhawi Waggina			
Members Present	: Dhari-Yassine			
Members Excused	l: -			
Members Tardy:	_			

Summary of meeting

Members Absent:

• Fixing errors and modify functions

Task list:

Team Member	Assigned tasks	Start Date	Due Date
Yassine	Fixing errors / Report	31/11/2022	4/12/2022
Dhari	Work on functions	31/11/2022	4/12/2022

Next meeting will be held on (4/12/2022)

College of Engineering and Petroleum Computer Engineering Department

Team Meeting Minutes #5

Team Name:	OS	S TEAM	Date:	4/12/2022
Start Time:	9:0	00pm	Finish Time:	12:00pm
Members Preser	nt•	Dhari-Vaccine		
Members Preser		Dhari-Yassine		
Members Preser Members Excus Members Tardy	ed:			

Summary of meeting

• Working on completion of the code

Task list:

Team Member	Assigned tasks	Start Date	Due Date
Yassine	Fixing errors	4/12/2022	6/12/2022
Dhari	Report	4/12/2022	6/12/2022

Next meeting will be held on (7/12/2022)

College of Engineering and Petroleum Computer Engineering Department

Team Meeting Minutes #6

Team Name:	OS TEAM	Date:	10/12/2022
Start Time:	5:00pm	Finish Time:	10:00pm
Members Present	: Dhari-Yassine		
Members Present Members Excused			

Summary of meeting

Testing and fixing

Task list:

Team Member	Assigned tasks	Start Date	Due Date
Yassine	Fixing code	10/12/2022	12/12/2022
Dhari	Report/fixing code	10/12/2022	12/12/2022

Appendix B: Source Code

```
fp.write("{:3} {:3} {:4} {:4}

\n".format(p.p_id, p.arrival_time, p.burst_time, p.priority))

fp.close()
```

```
ProcessGenerator.py
import random
import Table as table
from main import Process

processes = []

def generateRandomProcess(n, burst, priority):
    processes.append(Process(0+1, 0, random.randint(1, burst),
```

```
random.randint(1, priority)))
    for i in range(1, n):
        p = Process(i+1, 0, random.randint(1, burst), random.randint(1,
priority))
        processes.append(p)

    for i in range(1, n):
        at = processes[i-1].arrival_time + random.randint(1, 5)
        processes[i].arrival_time = at

    #constraint in the arrival_time
    x = random.randint(0, n/2) # x + 1 the repeated values will appear
    y = random.randint(2, 5) # the number of repeated values that will
appear

    for i in range(0, y):
        processes[x+i].arrival_time = processes[x].arrival_time

        table.ProcessInfo(processes)

def main(n, burst, priority):
        generateRandomProcess(n, burst, priority)

if __name__ == '__main__':
    priority = 20
    burst = 30
    n = int(input("Number of processes: "))
    main(n, burst, priority)
```

```
import Table as table

def run(processes):
    print('running sjf...')
```

```
burst time list.append(proc[i].burst time)
    gantt.append([proc[0].p id, [0, 0]])
    proc[0].response time = 0
    time = 0
    curr indx = 0
            if proc[i].arrival time <= time and minimum >
burst time list[i] > 0:
burst
           gantt.append([proc[curr indx].p id, [time, 0]]) # append new
minimum value affter decremting the CPU burst go back to the for loop and
```

```
proc[curr indx].burst time - proc[curr indx].arrival time #formula
        time += 1
proc[i].waiting time
```

```
Priority.py

import Table as table

def run(processes):

print('running priority...')
```

```
gantt.append((proc[0].p id, (total return time, proc[0].burst time)))
    total waiting time += proc[0].waiting time
of the proc list
the new process if their is a higher priorty
proc[val].arrival time
```

```
import SJF as sjfAlgo
import Priority as priorityAlgo
import Table as table
```

```
processes = []
class Process:
        self.response time = 0
def readProcess():
    fp.readline()
        process = line.split()
        bt = int(process[2])
        processes.append(Process(id, at, bt, pr))
def main():
    rs sjf = sjfAlgo.run(processes)
```